

# **Head Table**

# **Worker Packet**

Head Table Worker  
Key Notes from the 1996-1997 Meeting

- \* Make sure you get to the meet site on time to start your work.
- \* Make out bye sheets. Put these sheets on top of the bout sheets for each round.
- \* Fill in all information on the front and back of the weigh-in cards, including group#, place (1,2,3,4,5,7), wins, losses and stats (on the back).
- \* The last (5th) copy of the pairing/results form gets posted on a wall outside the gym before the meet begins.
- \* The top four (4) copies of the pairing results sheets are:
  1. separated into 4 pieces after all writing on them is done.
  2. circle top wrestler/team on top (white) sheet.
  3. circle next wrestler/team from the top on the next sheet.
  4. circle next wrestler/team from the top on the next sheet.
  5. circle next wrestler/team from the top on the next sheet.
  6. separate these 4 sheets into piles, one pile per team.
  7. NOTE: teams only get copies of pairing/results sheets for the groups that they have a wrestler in.
  8. This ensures that each team has one pairing/results sheets for each wrestler.
- \* If you run out of columns on the weigh-in card, attach an index card with the data (to keep track of all meets).

# Head Table

## Procedures for Completing Forms before the Meet

### **Fill in the Coaches Cards First – Wrestlers for a team on a mat number.**

Do one group of 4 wrestlers at a time following the procedures listed below:

Master Form (Multi-part carbonless form set – MVKWA Pairing/Results Sheet)

1. Fill in the Group No. and Mat No. at the top left of the form.
2. Fill in the names of the wrestler and school on the master form.
  - a. Use names on individual wrestlers' cards.
  - b. Assign a letter – A, B, C, D
3. Fill in names for rounds 1, 2 and 3
  - a. Use the names next to the letters that you gave each boy at the top of the form.
4. **Tear off the back sheet (yellow) and have this posted on the wall.**

Bout Sheets (red and green match sheets)

- Fill out a bout sheet for each Round I, Round II and Round III line from the Pairing/Results Sheet with:
  - a. Fill in round and number of match in 'Bout No.' box.
  - b. Fill in mat number in 'Mat No.' box.
  - c. Fill in group number in 'Weight Class' box.

Repeat the same procedures for the next group of 4 wrestlers.

**All bout sheets are to be in the same mat #, round # and group # order throughout the tournament to allow proper rest for wrestlers.**

# Head Table

## Procedures for Filling Out Forms After Wrestling Matches Begin

1. As individual match sheets come in, transfer score of match to master form. If it was a pin write fall and the time of the fall (example: Fall 1:33). Also, circle the winner of the match.
2. At the top of the master form fill in with tick marks the number of wins, pins, takedowns, nearfalls, reversals and escapes. Count them up from the individual match sheet.
3. You will need to do the above each time a match sheet comes in.
4. Keep the individual match sheets with the master sheet by group number.
5. When all matches are finished and all information has been transferred from individual match sheets to the master form, do the following:
  - a. Figure out who finished 1<sup>st</sup>, 2<sup>nd</sup>, 3<sup>rd</sup> and 4<sup>th</sup> by procedures listed on the master sheet.
  - b. Fill in the order of finish.
6. Transfer the total number of wins, pins, takedowns (TD's), nearfalls (NF's), reversals (R's) and escapes (E's) onto the individual wrestler cards. **This must be done with whole numbers (example: 1, 2, 3, 4, 5, etc.). This must be whole numbers and not tick marks on the individual wrestler cards.**
  - a. **Note: This has been enough of an irritant to enough people over the years that at the April 2006 meeting, it was voted for Charlie Smith to fine teams for not following this procedure:**
    - (1) **\$50 for the 1<sup>st</sup> offense**
    - (2) **\$100 for the 2<sup>nd</sup> and subsequent offenses**
7. Circle the place they got on the front.
8. Write the name of the wrestler and school on the appropriate colored ribbons for each wrestler.

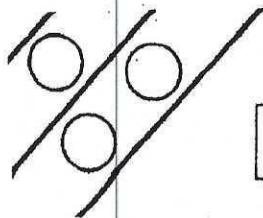
Thank you for all your help !!!!!!!!!!!



# Handling of Byes at MVKWA Mini-Tournaments

## Procedures for Handling Byes During the Meet

- Head Table Workers prepare a bout sheet for all byes.
- Head Table Workers group all bout sheets for each round that have byes together.
- The bout sheets are taken to the Mat Table where the Mat Table Worker calls out to the wrestlers that have a bye that round.
- The referee will raise each wrestler's hand who has a bye.
- The wrestler takes the bye bout sheet back to the Head Table after their hand is raised.
- This procedure is repeated for each round in the meet.



### MVKWA WEIGH-IN CARD

Name: Matt Best

Team Code: BC

Current Weight: 73  
(In Pencil)

Current Record: 6-3  
(In Pencil)

Win/Loss %: 60%

☐ 1st Year

Yrs. in Wrestling 3

	1st Meet	2nd Meet	3rd Meet	4th Meet	5th Meet	6th Meet	Other Meets Wins/Losses (In Pencil)	Regional Meet	Championship Meet	Year-To-Date Win/Loss Totals (In Pencil)
Mat #:	<u>3</u>	<u>8</u>	<u>2</u>							
Weight:	<u>72</u>	<u>75</u>	<u>73</u>							
Group #:	<u>25</u>	<u>16</u>	<u>32</u>							
Wins:	<u>2</u>	<u>2</u>	<u>2</u>				<u>6</u>			<u>6</u>
Losses:	<u>1</u>	<u>1</u>	<u>1</u>				<u>3</u>			<u>3</u>
Place: (circle)	1 <u>2</u> 3 4	1 2 <u>3</u> 4	<u>1</u> 2 3 4	1 2 3 4	1 2 3 4	1 2 3 4		1 2 3 4 5 7	1 2 3 4 5	

Year Born: 2008 Age: 10 USA Card No.: 348756

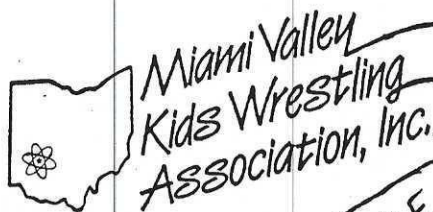
Legend of Age/Color: 5/Green 6/Pink 7/Blue 8/Gray 9/Purple 10/White 11/Yellow 12/Gold 13/Tan



stamp certifies wrestler has USA Card

Wrestler's Name: Matt Best

Wrestler's Initials	Wrestler's Stats:	Host Team Site	NF's	TD's	R's	E's	Pins	Wins
I will be at the meet <u>MB</u>	1st Meet	<u>WC</u>	<u>2</u>	<u>2</u>	<u>3</u>	<u>1</u>	<u>1</u>	<u>2</u>
I will be at the meet <u>MB</u>	2nd Meet	<u>CR</u>		<u>4</u>			<u>1</u>	<u>2</u>
I will be at the meet <u>MB</u>	3rd Meet	<u>MB</u>	<u>2</u>	<u>2</u>	<u>3</u>	<u>1</u>	<u>1</u>	<u>2</u>
I will be at the meet _____	4th Meet							
I will be at the meet _____	5th Meet							
I will be at the meet _____	6th Meet							
I will be at the meet _____	Other Meet							
I will be at the meet _____	Regionals							
I will be at the meet _____	Championships							
Overall Total:								



Miami Valley  
Kids Wrestling  
Association, Inc.

EXAMPLE

# MVKWA Pairing/Results Sheet

Group Number: 32

Ages: 9 - 10

Mat Number: 2

Weights: 72 - 75

(Record these after each bout. Use tick marks to keep a running total.)

Wrestler:  
ID Name

	Team	Place *	Age	Wt.	NF's	TD's	R's	E's	Pins	Wins	Losses
A	<u>Matt Best</u>	<u>BB</u>	<u>2</u>	<u>10</u>	<u>73</u>	<u>11</u>	<u>11</u>	<u>111</u>	<u>1</u>	<u>2</u>	<u>1</u>
B	<u>Jim Mays</u>	<u>SI</u>	<u>4</u>	<u>9</u>	<u>74</u>		<u>11</u>	<u>1</u>		<u>1</u>	<u>2</u>
C	<u>Andy Tress</u>	<u>GV</u>	<u>1</u>	<u>10</u>	<u>72</u>	<u>1</u>	<u>11</u>	<u>1</u>	<u>111</u>	<u>2</u>	<u>1</u>
D	<u>Tom Smith</u>	<u>GR</u>	<u>3</u>	<u>9</u>	<u>75</u>	<u>1</u>	<u>111</u>	<u>1</u>	<u>111</u>	<u>1</u>	<u>2</u>

When recording scores below, **CIRCLE** each winner's name below.

For a pin, put the pin time in the winner's 'score' area. For a forfeit (FOR), default (DEF), or disqualification (DQ), put the winner's method (FOR, DEF or DQ) in the winner's 'score' area.

	Wrestler's Name	Score		Wrestler's Name	Score
Round I:	<u>A Matt Best</u>	<u>1:25</u>	vs. B	<u>Jim Mays</u>	<u>LF</u>
	<u>C Andy Tress</u>	<u>3</u>	vs. D	<u>Tom Smith</u>	<u>2</u>
Round II:	<u>A Matt Best</u>	<u>4</u>	vs. C	<u>Andy Tress</u>	<u>5</u>
	<u>B Jim Mays</u>	<u>1</u>	vs. D	<u>Tom Smith</u>	<u>2</u>
Round III:	<u>A Matt Best</u>	<u>12</u>	vs. D	<u>Tom Smith</u>	<u>10</u>
	<u>B Jim Mays</u>	<u>4</u>	vs. C	<u>Andy Tress</u>	<u>3</u>

\* Place: (1) Wrestler with more wins gets higher place.

NOTE: A BYE IS NOT A WIN.

(2) For a two way tie, the wrestler who won the head-to-head bout wins the higher place.

(3) For a three way tie, the top wrestler will be based on the criteria below. The other two wrestlers will be ranked based on the head-to-head bout between only those two.

- most pins
- most technical falls (Wins by 15+ points)
- most major decisions (Wins by 8-14 points)
- least misconduct and unsportsmanlike pts.
- most nearfall points
- most takedowns
- most reversals
- most escapes
- least stalling points
- least stalling warnings
- most first nearfalls
- most first takedowns
- first name when the names of the wrestlers are in alphabetical order

- Making out ribbons - colors: blue for 1st, red for 2nd, white for 3rd, yellow for 4th  
- on back wrestler's name & team and today's date.



Sample



TEAM PT. DEDUCTION







Miami Valley  
Kids Wrestling  
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The following bracket could be used when there are 5 wrestlers in one group.

- \*\* This should only be used in exception situations, where pairings would leave groups of 2 and 3 wrestlers.
- \*\* This form should only be used for 1-3 groups at any meet, or not at all if at all possible.
- \*\* Pairings should aim for groups of 4 wrestlers.

TRY NOT TO USE!  
MAX 1 USED  
PER MEET.

### MVKWA 5-Wrestler Pairing/Results Sheet

Group Number: \_\_\_\_\_

Ages: \_\_\_\_\_

Mat Number: \_\_\_\_\_

Weights: \_\_\_\_\_

ID	Wrestler	Team	Place*	Age	Wt.	NF's	TD's	R's	E's	Pins	Wins	Losses
A	_____	_____	_____	_____	_____	_____	_____	_____	_____	_____	_____	_____
B	_____	_____	_____	_____	_____	_____	_____	_____	_____	_____	_____	_____
C	_____	_____	_____	_____	_____	_____	_____	_____	_____	_____	_____	_____
D	_____	_____	_____	_____	_____	_____	_____	_____	_____	_____	_____	_____
E	_____	_____	_____	_____	_____	_____	_____	_____	_____	_____	_____	_____

4-MAN ROUNDS (HANDWRITTEN)

TOP OF  
ROUND I

Round I:

A vs B  
C vs D  
E - Bye

BOTTOM OF  
ROUND I

Round II:

A vs E  
B vs C  
D - Bye

MIDDLE OF  
ROUND 2

Round III:

A vs C  
D vs E  
B - Bye

TOP OF  
ROUND 3

Round IV:

B vs D  
C vs E  
A - Bye

BOTTOM OF  
ROUND 3

Round V:

A vs D  
B vs E  
C - Bye

WHEN TO PLACE 5-MAN  
BRACKET'S BOU SHEETS  
IN 4-MAN BRACKET ROUNDS.

4-MAN BRACKET ONLY  
HAS 3 ROUNDS WHERE  
5-MAN BRACKET HAS  
5 ROUNDS.

5-MAN  
ROUNDS  
(TYPED)

#### Directions:

- Start round I at the beginning of the Mini-Tournament.
- Start round II 40 minutes later.
- Start round III 40 minutes later.
- Start round IV 40 minutes later.
- Start round V towards the end of the Mini-Tournament.

#### \*Place:

- (1) Wrestler with more wins gets higher place. (NOTE: A BYE IS NOT A WIN.)
- (2) For a two-way tie, the wrestler who won the head-to-head bout wins the higher place.
- (3) When more than two wrestlers are tied, the top wrestler will be based on the criteria below. If only 2 wrestlers are still tied after that, go back to criteria (2) above to determine their relative places.
  - a. most pins
  - b. most technical falls (wins by 15+ points)
  - c. most major decisions (wins by 8-14 points)
  - d. least misconduct and unsportsmanlike pts.
  - e. most nearfall points
  - f. most takedowns
  - g. most reversals
  - h. most escapes
  - i. least stalling points
  - j. least stalling warnings
  - k. most first nearfalls
  - l. most first takedowns
  - m. first name in alphabetical order

**Ribbons:** 1<sup>st</sup>=blue, 2<sup>nd</sup>=red, 3<sup>rd</sup>=white, 4<sup>th</sup>=yellow, 5<sup>th</sup>=yellow (Write wrestler's name, team and today's date on back.)



MVKWA End Tournament Head Table  
[revised: 3/7/94]

- \* Head Table workers must be parents.
- \* As soon as the pairers write the number on a set of cards, it can be put on the bracket sheet.
- \* Group #'s are assigned to mat #'s by the scheme listed on another paper.
- \* After the group # and bracket line (ie, A, B, C, etc.) are assigned by the pairers, THESE ARE NOT TO BE CHANGED.
- \* See example bracket sheet and:
  - write the group # and mat # on the bracket sheet
  - write the age range and weight range on the bracket
  - write each wrestler's name and team abbreviation (see legend) on the bracket sheet (top to bottom)
- \* See example bout sheet and:
  - write the first round bout sheets (4) for each group
    - put the group # in the "BOUT NO." line
    - leave the "WEIGHT CLASS" line blank
    - put round # ("I") and mat # on their lines
    - put the line letter (ie, A, B, C, etc.) in "No." box in front of "NAME" box
    - put wrestler's name in "NAME" box
    - put team abbreviation in "SCHOOL" box
  - \* BOUT SHEETS WILL BE WRITTEN FOR ALL BYES IN THE FIRST ROUND AND THE ENTIRE TOURNAMENT.
- \* MAKE OUT BOUT SHEETS FOR ALL BYES.
- \* KEEP BOUT SHEETS IN THE SAME GROUP # ASCENDING ORDER EACH ROUND.
- \* Record the winner's name, team and score on the bracket sheet.
  - A BYE is NOT considered a win.
- \* Record the STATS for each wreslter (NF, TD, E, R, etc.) each time on the bracket sheet.
- \* After recording all stats, winners and scores for a round, have your team's key person post the results on the mezzanine level.
- \* Round IV bout sheets: put the place the wrestlers are going for the "BOUT NO." line on the top of the bout sheet (ie, "1st" or "3rd").
- \* Finishing:
  - Transfer the stats (NF, TD, R, etc.) & place (1st, 2nd, 3rd, 4th or write-in 5th) to the MVKWA Weigh-In Cards (back & front).



- Fill in ribbons: name, date, "End Tourn" & team abbreviation
- Ribbons colors: See legend on bracket sheet. All wrestlers not placing 1-4 get 5th place.
- Ensure that the weigh-in cards get back to the correct team.

\* Keep the white copy of the bracket sheet at the head table.  
These will be photocopied for each team later.

# Wrestlers' Stats \*

NFs TD's Rs E's Pins Wins

ROUND I (A-H)  
NAME (TEAM ABBREVIATION)

ROUND II (I-P)  
NAME (TEAM)

ROUND III (U-V)  
NAME (TEAM)

MAT #: 7

A. John Jones (ST)

WEIGHT: 67 AGE: 8

B. Jack Smith (FB)

WEIGHT: 66 AGE: 9

C. Tim Hottah (BC)

WEIGHT: 65 AGE: 9

D. Joe Johnson (SP)

WEIGHT: 66 1/2 AGE: 9

E. Tim Dernlan (WL)

WEIGHT: 65 AGE: 8

F. Pete Hasher (MD)

WEIGHT: 66 AGE: 8

G. Leo Quark (CV)

WEIGHT: 67 AGE: 8

H. Tim Freeman (KO)

WEIGHT: 67 1/2 AGE: 9

ROUND II (I-P)

M. Jack Smith (FB)

LOSER OF A & B

N. Tim Hottah (BC)

LOSER OF C & D

O. Pete Hasher (MD)

LOSER OF E & F

P. Tim Freeman (KO)

LOSER OF G & H

I. John Jones (ST)

SCORE: 8-6

J. Joe Johnson (SP)

SCORE: 1:23

K. Tim Dernlan (WL)

SCORE: 6-3

L. Leo Quark (CV)

SCORE: For

ROUND III (Q-T)

Q. Leo Quark (CV)

LOSER OF K & L

R. Tim Hottah (BC)

SCORE: 4-2, OT

S. Pete Hasher (MD)

SCORE: 10-2

T. Joe Johnson (SP)

LOSER OF I & J

U. John Jones (ST)

SCORE: 2-0

V. Tim Dernlan (WL)

SCORE: 17-2

W. Tim Hottah (BC)

SCORE: 12-4

X. Pete Hasher (MD)

SCORE: 2-0

2nd PLACE

1st PLACE

SCORE: 1-0

Encourage & Support:

\* Learning

\* Improvement

\* Good Attitude & Sportmanship

Pete Hasher (MD)

SCORE: 8-3

3rd PLACE

MIAMI VALLEY KIDS WRESTLING ASSOCIATION CHAMPIONSHIPS

5th PLACE RIBBONS (Losers M & N, O & P, Q & R, S & T)

Post on Wall:

Before Copy

round to post

last

II 2nd last

III 3rd last

IV 4th last

save top, white

copy @ head table

Ribbon Colors:  
Color Place  
Blue 1st  
Red 2nd  
White 3rd  
Yellow 4th  
Green 5th

\* See separate sheets for team abbreviations

\* Use tick marks to keep a running total count for each type of points scored. Transfer to Weigh-In cards at end of meet.

TEAM ABBREVIATIONS:

## MVKWA Team Abbreviations

Team Code	High School Area
AD	Ada
AE	Allen East
AL	Alter
AR	Arcanum
BB	Bellbrook
BC	Beavercreek
BT	Bluffton
BV	Brookville
CJ	Chaminade-Julienne
CL	Carlisle
CM	Clinton Massie
CN	Cory Rawson
CO	Covington
CR	Carroll
CS	Clark Shawnee
CV	Centerville
DT	Delphos Tri-County
DX	Dixie
EA	Eaton
EC	Emmanuel Christian
EL	Elida
FB	Fairborn
FR	Franklin
GN	Greenon
GR	Graham
GV	Greenville
JT	Jamestown
KE	Kettering
KI	Kings
KN	Kenton
LA	Lima City
LB	Lima Bath
LC	Lima Catholic
LE	Lebanon
LM	Little Miami
LP	Lima Perry
LS	Lima Shawnee
MB	Miamisburg
ME	Miami East
MM	Middletown Madison
MU	Milton Union
NM	Northmont
NR	Northridge
NT	National Trail
NW	Northwestern
OG	Ottawa-Glandorf
OW	Oakwood
PQ	Piqua
PS	Preble Shawnee
SB	Springboro Blue
SI	Sidney
SM	St. Marys
ST	Stebbins
SW	Springboro White
TC	Tipp City
TE	Tecumseh
TY	Troy
UC	Union County
VB	Vandalia Butler
VS	Versailles
VV	Valley View
WA	Wayne
WC	West Carrollton
WI	Wilmington
WP	Wapakoneta
WV	Waynesville
XE	Xenia
Count:	67