COACHES – BREAKING STIGMAS – ON OUR SLEEVES TOURNAMENT INFO

This is being sent to all the teams in the tournament. Please read these rules carefully.

- Game schedules will be done this week, and I will advise when that is posted. We will not make any changes unless there is an error on our part.
- There is no reason to check in at the tournament tent before your first game unless asked to do so for a particular reason.
- We will provide 3 game balls at the start of every game. Teams are expected to recover foul balls.

Teams should bring some good, used balls to keep the game moving to supplement the 3-game ball allotment if they are not recovered.

- A Score Card will be delivered at the same time the game balls are delivered before each game. The score card is to be filled out by the home team (to be determined by a coin toss). Please use the players' real name and not a nick name for the pitching. The score card is to be delivered to the tournament tent by the winning team or given to a tournament representative on golf carts. DO NOT GIVE THEM TO THE UMPIRE OR THE CONCESSION STAND.
- Pitching rules are as shown on the attached image and will be posted on each backstop of each field.
- The rules posted on the back stop and attached on this document will be the tournament rules and we will use OHSAA rules for anything not on the rules banner.
- Teams must be at their field and ready to play 30 minutes prior to the scheduled time in case the game before them gets over early.



Tournament rules

Teams must be at their assigned field and ready to play 30 minutes prior to the scheduled start time if the game before them finishes early. Failure to do so could resort in a forfeit.

- We will play OHSAA rules unless otherwise noted on this page.
 ONCE PITCHER IS REMOVED FROM THE MOUND IN A GAME, HE CANNOT RETURN TO PITCH IN THAT GAME
- **GAME Cards must have Pitchers Names (NO NICKNAMES), pitch counts recorded for each pitcher, team names (Home and Away), age of teams – game time and field #.

A flip of a coin between the two teams determines the home team for each pool play game.
 For bracket play games, the highest seed is home team, excluding the championship, where a coin flip will occur.

The official start time of the game must be recorded at the bottom of score card at the start of the game and agreed upon by both head coaches and Home Plate Umpire.

Game clock will stop in the event of an injury to a player on the field.

If there is a rules interpretation issue, the game must be stopped and the UIC and tournament director contacted. The game clock is stopped during this stoppage.

RUN RULES: 7U-12U: 15 after 3, 10 after 4, 8 after 5 13U-14U: 15 after 4, 10 after 5, 8 after 6

PITCHING RULES:

Ages 9u to 12u - 18 outs in one day / 27 outs for the tournament. Ages 13u and up - 21 outs in a day / 30 outs for the tournament

Pool Game and bracket game time limits for all games except the Championship game are as follows:

7U and 8U time limit is 1 hour 15 minutes. - No new inning after 1:15

9U to 12U will have a 1 hour 4S-minute time limit. No new inning will start after 1:45

13U and up GAMES will have a 2-hour time limit. No new inning will start after 2 hours

WE DO NOT PLAY DROP DEAD

All Pool games tied at the end of regulation (innings) or at the end of the time limits will be counted as a tie in the standings. No extra innings will be played in the pool rounds.

All Bracket games will be played until there is a winner. If tied at the end of regulation (inning) or time limit, we will play one extra inning and if still tied, followed by the Ohio Sudden Death rule except for the championship game. Championship games will be played out until there is a winner.

OHIO SUDDEN DEATH METHOD: The last 2 batters of record in the batting order the previous inning will be placed in order at 1st and 2nd base (the second last batter from the previous inning goes to 2nd base and the last batter from the previous inning out goes to 1st base) and the offense will have no outs. No pinch runners will be allowed for the last 2 batters that are being positioned during this process. §