

Pacific District US Regional Silver Stick
Sharks Ice at San Jose

Date: November 22nd – 26th, 2023

Tournament Rules

- 1. USA Hockey rules will apply to all play except as noted herein.
- 2. Each team is guaranteed a minimum of four (4) games with three (3) 13-minute stop clock periods.
- 3. All teams must be ready to begin play 15 minutes prior to the scheduled game time except for the first game of each day. Failure to take the ice and begin play when ordered on by the on-ice official will result in a forfeit being awarded. Home team will wear DARK; and Away team will wear LIGHT.
- 4. If at any time during the game the goal differential between the teams reaches 7, the game clock will immediately go to running time and will not stop for any reason other than at the discretion of the onice officials, team timeout or player injury. Penalties during run-time and stop-time will be of the same duration. Once run time has begun, run time will continue until the end of the game regardless of goal differential.
- 5. All round-robin games may end in ties.
- 6. Points will be awarded in the following manner for all round-robin games:

Win = 2 points Tie = 1 Point Loss = 0 points

7. In the event of a tie (same number of points) in the standings at the conclusion of the round robin, the order of the standings will be decided by the following:

- 1. Number of Wins
- 2. Points against other tied teams if all teams have played each other. If not, all teams have played each other skip to step 4.
- 3. Goals scored minus goals against verses all tied teams if all teams have played each other.
- 4. Goals scored minus goals against verses all games played.
- 5. Fewest goals allowed in round robin play.
- 6. Fewest penalty minutes taken in round robin play.
- 7. Fastest first goal in first game played.
- 8. In the event of a tie in playoff or championship games:
 - a. The teams will play a five (5) minute running clock, last minute (stop time) sudden victory overtime period with four skaters and one goalie.
 - b. If the score remains tied the teams will select three shooters and will alternate shooting at each other's goaltenders. The team that scores the most goals during the shoot-out will be declared the game winner. The home team will have the option to shoot first or second. If the decisive goal is scored, the remaining shots will not be taken. If still tied after three shooters, a sudden death shootout continues until there is a winner. Each shot must be taken by a different player and all eligible players must take a shot before any player can take a second shot.
- 9. One timeout per game/per team will be permitted with a 30-second duration.
- 10. Fighting is not allowed. A major penalty plus a game misconduct will be assessed to any player and/or team who fight. Such player and/or team official will be suspended for the remainder of the tournament. Any player and/or team official who is assessed a match penalty will be further suspended from the remainder of the tournament.

All decisions of the tournament director are final. The tournament director will enforce the tournament rules, player eligibility, discipline, and any other disputes or issues.

