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Entry Successfully Updated

Registration Entry #125887645

- Print Entry Unclaim Entry
- Entry Status: Active ~
- Registration Session: 2023/24 Tournament Sanction Application
 SportsEngine Account: Chad Cole
 Entry Filled Out For: Chad Cole
 Registration Date: 01/28/2024 10:08PM CST

Attachments

Profile



Tournament Information

Tournament Title	March Mixer Mayhem
Start Date	03/29/2024
End Date	03/31/2024
Sponsoring Organization	Havre Youth Hockey Association
Classification	Squirt 10U
Type of Teams Allowed	Tournament Fees (1) Tournament Fees, \$250.00
Upload Tournament Rules & Procedures File	MMM 10U 2024.pdf
Tournament Sanction Number	24MT039
Entry Status	Approved

Tournament Director

First Name	Chad
Last Name	Cole
Phone	4065399394
Email Address 1	xkav8incole@gmail.com
Street Address 1	9 Lila Dr
City	Havre
State / Province	MT
Postal Code	59501

Tournament Location

Arena	Havre Ice Dome
Arena Address	2585 5th Ave
Arena City	Havre
State / Province	MT
State / Province Arena Zip	MT 59501
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2/12/24, 6:47 PM

U10 March Mixer Mayhem Tournament Rules and Procedures

Please note: The entry fee is non-refundable once you have been notified of acceptance into the tournament. If your team is not accepted, your entry fee will be refunded or returned to you by March 25th, 2024

If extension on rosters or payment is needed, please contact the Tournament Director for approval—rosters will be confirmed at the rink Saturday morning.

Arena: Havre Ice Dome, 2585 5th Ave, Havre, MT 59501

Hotel Info: Individual teams are responsible for blocking their rooms there are several hotels available if you need assistance with the blocking let the Tournament Director know.

General: USA Hockey rules will apply except as modified below. All US teams, coaches and players must be registered with USA Hockey and follow all equipment guidelines. All Canadian teams, coaches and players must be registered with Hockey Canada and follow all equipment guidelines.

Players must be registered with either USA Hockey or Hockey Canada 5 on 5 with goalies Eligible players are those born in 2013,2014,2015 later, or rostered on a U10 Travel/Rec/House Team

SQUIRT/10U Game Play

- A minimum of at least 4 teams per pool for the 4 game guarantees full ice; pools will be established once registration is finalized
- Substitutions or additions of players to individual teams to make a whole team will be allowed with prior approval of Tournament Director. For example: One team might have 12 players and wants to play in a division and another team only has 5 players. The two teams can transfer players in order to make the game playing experience for each player equal and less taxing. This can also apply if there is an association that may not have enough players to make a team.
- Associations may roster as many teams as they wish

Jerseys: Team listed first on the schedule will be the home team and will wear dark jerseys. Home team will be listed first on schedule and is responsible for changing uniforms in the event of a conflict. Away teams will wear light jerseys. Teams are responsible for bringing both light and dark jerseys.

Protests: The Tournament Director or Representatives will be present for all questions or inquiries. The Tournament Director or Representatives will uphold all on-ice officiating.

Length of Games, Face Offs and Penalties:

- Three 15-minute stop time periods with 2 minute break between periods. If games are running behind, the 2nd and third period may be shortened to accommodate.
- Games will start after 3-minute warm-up. 2-minute break between periods
- All USA Hockey rules will be followed for game play.

Tournament Play and Seeded Positions: Seed positions for final games will be determined as follows and posted within 30 minutes following the 4th games played by all teams participating:

- 2 points are granted for a win, 1 point for a tie and 0 points for a loss.
- If two teams have an equal number of points, and if the teams tied played head-to-head, their position in the standings shall be determined by tiebreakers 1, 2, & 3 (see below). If 2 or more teams tied and they haven't played Head-to-Head, skip to #4
 - 1. Head-to-head game outcome.
 - 2. Goals for divided by the total of goals for and against. Highest % advances.
 - 3. Fastest goal scored in the first game of the tournament.
 - 4. Goals for divided by the total of goals for and against. Highest % advances.
 - 5. Fastest goal scored in the first game of the tournament.
- If there is a tie in a final seed position game on Sunday, the winner will be decided by a five-player shootout having the players shoot alternatively (the visiting team will begin the shootout). If the game is still tied after five shooters, each team will alternate additional shooters until the tie is broken. During a shootout, no player may shoot more than once until all players from the bench are used.
- No player is allowed to score more than three goals in a game. Goals scored by a player who already has three goals will be disallowed.
- 2 Referee system will be utilized

All tournament questions/correspondence is sent to Tournament Director:

Chad Cole (406) 539-9394 xkav8incole@gmail.com

Registration form and fees to:

Havre Youth Hockey c/o Chad Cole (Attn U10 Div) 9 Lila Dr Havre, MT 59501