

OVA Tie Breaking Procedure

If two or more teams, within a pool, are tied at the end of the preliminary round, the following criteria will be applied in order until all ties are broken, and all tied teams ranked. This means that if there is a tie among teams X, Y & Z and criteria b) is able to determine X as first, Y as second and Z as third, then no further criteria is needed. However, if criteria b) determines X as first (or third) and there is still a tie between Y & Z, then the ranking of the remaining teams will be determined by proceeding to criteria c) and so on, if necessary. Continue through the sequence of criteria and **DO NOT** start at a) again.

Pools of 4 that play two straight sets will start at point “2” of the tiebreaking procedure

1. The team having the best ratio of won/lost matches, considering matches played between the tied teams, will be ranked higher.
2. The team having the best ratio of won/lost games, considering matches played between the tied teams, will be ranked higher.
3. The team having the best ratio of won/lost games, considering all matches of the round, will be ranked higher.
4. The team having the best ratio of points for/against, considering games played between the tied teams, will be ranked higher.
5. The team having the best ratio of points for/against, considering ALL games played during the round robin, will be ranked higher.
6. A coin toss by the tournament director and head official in the presence of team representatives.