



## 2025 Interleague Rules

### All Divisions

1. Home team occupies the third base dugout and the visiting team occupies first base dugout.
2. The umpire will determine the official start time of the game after coaches meet with the umpire and the official score will be kept by the home team in all divisions, excluding 6U.
3. All batters must wear a helmet with a facemask.
4. Unless expressly noted within, all other USA rules apply.
5. ALL BAT: The entire team will bat through a continuous batting order regardless of whether the player is active on defense or is on the bench.
6. NO PETS allowed at San Leandro High fields.

### 6U Rules

1. There will be no score keeping.
2. Don't forget rule #1.
3. Game times are one (1) hour with a minimum of two (2) innings.
4. The pitching rubber will be located 25 feet from home plate. Base distance is 45'
5. Ball will be Easton 10" Incrediball
5. Batting:
  - a. First half of season -- teams will bat through the entire batting order. Once all players have had an appearance at the plate, they will then take their positions on defense. REMEMBER: After the final batter hits the ball, the defense must make a play on the batter/runner. Do not allow the defensive players to leave the field until a play has been made on the final batter/runner of each inning. The last batter of an inning will become the first batter for the next inning.
  - b. Second half of season -- as of May 1st, after three (3) outs have been recorded by the defense, they will then take their place on offense.
6. Base runners can only advance one (1) base on any ball hit within the infield. Extra bases are not allowed on overthrows.
7. The Infield Fly Rule does not apply to this division.
8. Base runners can continue to advance on any ball hit to the outfield. Once the ball is thrown back into the infield, the offensive coach will call time and runners will be stopped at the next base they are advancing towards.
9. A coach from the offensive team will pitch to their players.
  - a. If the batter does not put the ball in play after three (3) balls pitched from the coach, the player will have unlimited attempts from the batting tee until ball is

put in play. Balls and strikes are not counted.

10. Base runners can advance to the next base only after the ball is put into play by the batter. There is no base stealing
11. Sliding is not allowed in this division.
12. When the team is on defense, all players will take a position on the field. The infield will consist of six (6) players, including the pitcher and catcher. The other players will take a position in the outfield and will keep a minimum of five (5) feet behind the baselines.
13. Players who are in the outfield one (1) inning will take an infield position the next inning. No player (unless by their own desire) shall play two (2) consecutive innings in the outfield. No player (unless there are fewer than nine (9) players for a game) shall play more than two (2) consecutive innings at an infield position.
14. Coaches to discuss and determine where "FOUL TERRITORY" for the defensive team will be prior to game start. A batted ball must travel past the "FOUL TERRITORY" before it is considered "in play." Defensive players must remain five (5) feet behind the "NO PLAY" zone until the batter has made contact with the ball and can never enter the "NO PLAY" zone to make a play on the ball.
15. The batters may be pitched to or they may hit off the tee. It is the discretion of the manager/coach and may change player to player during the team's at-bat. 17. Make sure everyone has FUN!

## 8U Rules

**Base Distance** 60'

**Pitching Distance** 30'

**Ball Size** 10" soft

**Batting** Continuous, all players present to bat

After 4 Balls On ball 4, the coach pitches the remaining strikes leading up to third strike. Last pitch, a batter can foul off an unlimited number of pitches without being declared out. Coach must start with both feet on the pitcher's plate.

**Bunting** Yes, but not off coach pitches

**Fielding Minimum** Two inning per game

**Pitching Limits** Pitcher can not pitch no more than 2 of the first 4 innings, then unlimited after that.

**Hit by pitch** - umpires discretion and advances to first base.

**Players on Field** Minimum 8, maximum 10, Maximum 6 on infield dirt

**Stealing** No but runners may lead off on release of the pitch from pitcher's hand

**Sliding** Yes, but no diving into a base for safety reasons

**Halfway Line** N/A

**Dropped 3rd Strike** No

**Overthrow** First Base - No advance of runner unless a second throw attempt is made on the runner. Other runners may advance one base on overthrow, the base they were going to plus next base. Runners may be played upon/not an automatic advancement.

**Catching:** The catcher must make an attempt to catch/field the ball and must throw the ball back to the pitcher. The defensive coach behind the catcher is to help shag balls as needed to keep motion of the game going, not to field the ball.

**Game Time Limit** 90 Minutes @ first pitch.

**Run Limits** 4 per inning. Continuous play on hits that result in additional runs but these runs are not recorded (four maximum). No run limits if the umpire declares the last inning unlimited but declaration can't be announced once the batter steps into the box.

**Standings Kept** No

**Umpire** Yes, one

**Run Rule** 10 after 4 innings (3 1/2 if home team is ahead)

**Play Stoppage** Once the ball is in the circle and the pitcher has possession of the ball, all runners may continue onto the base they are advancing to (but they are still at risk of being put out by the defense).

## 10U Rules

**Base Distance** 60'

**Pitching Distance** 35'

**Ball Size** 11"

**Batting** Continuous, all players present to bat

**After 4 Balls** Walk

**Bunting** Yes

**Fielding Minimum** Two inning per game

**Pitching Limits** Pitcher cannot pitch no more than 2 of the first 4 innings, then unlimited after that.

**Players on Field** Minimum 8, maximum 10, Maximum 6 on infield dirt

**Stealing** Yes

**Sliding** Yes, but no diving into a base for safety reasons (runner declared out)

**Dropped 3rd Strike** Yes

**Run Limits** 4 per inning. Continuous play on hits that result in additional runs but these runs are not recorded (four maximum). No run limits if the umpire declares the last inning unlimited but declaration can't be announced once the batter steps into the box.

**Run Rule** Game over is when a team is ahead by 12 runs after 4 innings, 10 runs after 5 innings, or 8 runs after 6 innings. If the home team is ahead, the game is over after the down team finishes batting.

**Standings Kept** No

**Umpire** One

**Game Time Limit** 90 minutes @ first pitch. At the start of any inning that starts with 15 minutes or less remaining of the official time limit, both coaches and the umpire will decide whether the inning will be unlimited runs. Both coaches must agree or it will be subject to the run limit rule.

**Play Stoppage** Once the ball is in the circle and the pitcher has possession of the ball, all runners may continue onto the base they are advancing to (but they are still at risk of being put out by the defense).

# 12U/14U Upper Divisions Rules

**Base Distance** 60'

**Pitching Distance** 40'

**Ball Size** 12"

**Batting** Continuous, all players present to bat

**After 4 Balls** Walk

**Bunting** Yes

**Fielding Minimum** Two inning per game

**Pitching Limits** Pitchers cannot pitch more than 2 of the first 4 innings, then unlimited after that.

**Players on Field** Minimum 8, maximum 9, Maximum 5 on infield dirt

**Stealing** Yes

**Sliding** Yes, but no diving into home plate for safety reasons (runner declared out) **Dropped 3rd Strike** Yes

**Run Limits** 4 per inning. Continuous play on hits that result in additional runs but these runs are not recorded (four maximum). No run limits when umpire declares last inning unlimited but declaration can't be announced once batter steps into the box or after 90 min has passed.

**Run Rule** Game over is when a team is ahead by 12 runs after 4 innings, 10 runs after 5 innings, or 8 runs after 6 innings. If home team is ahead game is over after visiting team finishes batting.

**Standings Kept** Determined by individual league

**Umpire** Yes, one

**Game Time Limit** No new inning after 90 Minutes. Time starts after coaches meet with umpires.

**Play Stoppage** Once the ball is in the circle and the pitcher has possession of the ball, all runners may continue onto the base they are advancing to (but they are still at risk of being put out by the defense).