



BIG MOOSE 3-v-3 HOLIDAY TOURNAMENT

3v3 BIG MOOSE Rules and Regulations

WHO:	All organizations are invited
WHAT:	Big Moose 3v3 Mid-Season Holiday Tournament
WHEN:	December 27, 2018
WHERE:	Pop Whalen Ice Arena, Wolfeboro, NH
ENTRY FEE:	\$100 per team (minimum of 3 players and a goalie per team)

Age Divisions

- Mite, Squirt, Pee wee, Bantam

Tournament Play & Game Length

- 3 game guarantee
- Each game will have a 3 minute warm up, two 10-minute halves, and a 2-minute intermission.
- There is a running clock and there are no timeouts.
- If a team is winning by a goal differential of 10 or more in the second half, the game will be called.
- Clock will only stop for injuries.
- Play stops only for a penalty, but clock will continue.
- All games must have a winner. If tied after regulation, teams will play a 5 minute sudden death overtime. If the game is still tied, another sudden death overtime will ensue.

Players and Teams

- All players are required to wear full gear. Any player who does not abide by this rule will not be allowed to compete.
- Team listed “on the top” of the bracket is the home team and will wear “dark” jerseys. The team listed “on the bottom” of the bracket is the away team and will wear “light” jerseys.
- Teams must have at least 3 skaters and one goalie to compete.
- **SUBSTITUTIONS:** Players are allowed and will need to change/substitute on the fly. **Each team may have up to 10-seconds to change players after a goal is scored.**
- All teams/players must be USA Hockey Registered.
- USA Hockey Rules apply.
- Each team must provide its own coach.
- All teams must pre-register for the tournament-no walk ups!



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Officials

- There is one official per game.
- Penalties result in an automatic goal for the non-offending team.
- NO checking-NO fighting-No arguing with officials-No Unsportsmanlike behavior-Zero Tolerance.
- Coincidental penalties – both players will be removed from play for two minutes; teams will play full strength .
- Slap shots will NOT be allowed.
- No off-sides or icing!

Ice Dimensions & Goals

- The entire Pop Whalen Ice Arena will be split into 3-”cross ice” rinks for the duration of the tournament.
- Center ice will be marked by an orange cone on top of the bumpers and will be used for faceoffs to start the game and resume after the intermission. If the puck leaves the playing surface, possession will be awarded to the non-offending team.
- The cross ice game will be divided into two end zones. The center ice mark (orange cone) will serve as the “check up line” after goals. After a goal, all players on scoring team are required to check up before they can attack the opposition. The team that is scored on is expected to pull the puck out and start playing while the other team checks up.
- The nets will be placed about five feet off the boards so the players are allowed to utilize the space behind the net.
- Change of possession will occur for goals and penalties.