

## <u>Jefferson Jaguars HS</u> 2024 Summer Training Program

- Locations: Bloomington Ice Garden Rink 3 & Champions Hall (Dryland)
- Days: TUESDAY WEDNESDAY THURSDAY Mornings
- Ice Times: On-ice Training = 7:15-8:15 am on BIG 3 (Tues, Wed, Thurs)
- Dryland Times: Off-ice Training = Tuesday & Thursday 9:00-10:00 am with Fortis Champions Hall location. Wednesdays Captains Choice Activity
- **Staff:** Staff will be Jefferson Boys High School Staff, alumni, and a few additional key coaches
- **Focus:** The clinic will focus on skating, puck skills, body contact, angling, offensive and defensive concepts, position specific skills, small area games and the reinforcement of the habits we want our Jaguar players to have during the season.
- **Cost = \$600.00** (includes 18 hours of on-ice, 12 hours of off-ice training and apparel)
- Goalie Cost \$300.00
- Payment: Checks can be made out to "Jefferson Hockey Summer Training Program".
- Mail checks and completed Registration Form to: 12724 Huntington Ave Savage, MN
  55378. (*Deadline = April 20th*)
- Questions? Melsen@isd271.org

## Training Weeks/Days:

June 11,12, 13 June 18, 19, 20 June 25, 26, 27 Week of July 4<sup>th</sup> off July 9, 10, 11 July 16, 17, 18 July 23, 24, 25

Mail completed registration form and check to:

Matt Elsen Attn: Jefferson Jaguars Hockey STP 12724 Huntington Ave Savage, MN 55378



## 2024 Jefferson Jaguars Hockey Training Program

**Registration Form** 

Player Name	:					
Last Year's Te	eam <u>:</u>		Posi	Position:		
Payer areas o	of focus: What do	they need to imp	rove?			
T-Shirt Size ((	Circle) Adult:	Small	Medium	Large	XL	
Home Addre	ss:					
Parents' Nan	nes:					
Primary Ema	il (s):					_
Parent Cell P	hones:					
Player Cell Pl	hone:					
Health Conce	erns:					
In case of inj	ury, I give the staff	in charge my per	mission to seek m	edical attention:		
Signature					Date:	
rece		rm and also will g	et an email prior to		. You will receive a confirmationg with additional clinic details.	n email when we
1981	1989	1992	1993	1994	Go Jags!	