SCMAF GENERAL TOURNAMENT RULES (WOMEN'S DIVISIONS)

Nothing contained herein shall prohibit the Softball Committee from interpreting the ruling on all the conditions and regulations set forth for tournament play.

1. Each agency which is a member of the SOUTHERN CALIFORNIA MUNICIPAL ATHLETIC FEDERATION in good standing will be permitted to enter teams in the SCMAF Women's Softball Tournaments.

2. Protest of Tournament Games:

- a. Protest on the rules of play will not be considered unless the umpire is notified at the time of the incident and prior to the next pitch, and shall be ruled upon immediately by the Tournament Committee.
- b. The Tournament Committee will rule on all matters of eligibility.
- c. The Tournament Director shall rule on all matters not specifically covered in the tournament rules.
- 3. SCMAF Rules will govern all play as outlined in this book, with the following exceptions:
 - a. Time of game and innings. All games will be seven (7) innings or no new innings after 60, 65 or 70 minutes of play (determined by the tournament director), whichever occurs first for all games except final championship games which have no time limit. Any inning started will be completed. Tie games will continue until there is a winner.
 - b. A game will end when one team is ahead by twenty (20) runs after four (4) innings (3 1/2 innings if the home team is ahead), fifteen (15) runs after five (5) innings (4 1/2 innings if home team is ahead), or twelve (12) runs after six (6) innings (5 1/2 innings if home team is ahead). Complete innings must be played unless the home team attains the designated lead in its half of the inning. When the visiting team achieves the designated lead in the top half of the inning, the home team must have their opportunity to bat in the bottom of the inning.
 - c. If a game is tied at the end of time or 7 innings, subsequent innings shall begin with the last out of the previous inning for the team at-bat being placed on 2nd base. A courtesy runner MAY NOT be used for this runner until the conclusion of at least one at-bat in the inning.
 - d. A team shall consist of ten (10) players. However, a game may be played without forfeit with eight (8) rostered players.
 - e. All batters will start with a 1-1 count. When after having two strikes, the batter hits a foul ball, said batter shall be declared out. (Rule 6, Section 9(C) does not apply). NOTE: If such a batted ball is caught on the fly and the fielder remains in live ball territory, the ball is alive and in play.
 - f. The Tournament Director reserves the right to remove any hazardous equipment.
 - g. In Tournament play, a flip of a coin will determine home team.
 - h. For championship games during double-elimination tournaments, the undefeated team is automatically the home team, but if the home team then loses the game, forcing an "IF" game, the home team will be determined by a coin toss.
 - i. For single-elimination tournaments, where seeding has taken place, the higher-seeded team shall automatically be the home team.
 - j. Forfeit time (5) minutes. Forfeit time shall apply to each team's first scheduled game only. Game time shall be forfeit time for all other games.

4. Team Eligibility:

- a. Federation Finals only will be held for all Women's Slow-Pitch Divisions.
- b. The Entry Fee for participation in a tournament must accompany the entry blank. The amount of Entry Fee and deadline for entries will be stated on the Entry Blank.
- c. Each team may not exceed (15) players plus a playing manager. Only those listed on the official roster will be allowed in the dugout.

5. Player Eligibility:

- a. The age requirement for tournament play is 18 years of age or older.
- b. Any player playing or attempting to play under an assumed name will be ejected from the tournament; and the last game in which she participated before such deception is discovered, shall be declared forfeited and her team shall be suspended from further play.
- c. Each team member will be required to sign a SCMAF waiver prior to participating in their first game each day. A positive means of identification, (driver's license, or other picture identification) must be presented to the Tournament Director at that time. Any player not furnishing positive identification acceptable to the Tournament Director will not be permitted to play. NO EXCEPTIONS.
- d. Any illegal player signing the waiver, prior to or after the start of the game, will cause a forfeit to be declared against the team on which she is attempting to play. If a player's name appears on more than one roster in the tournament, the first team she plays for shall commit her to that team. (Penalty: If an individual plays on more than one team in any of the tournaments, the second team will forfeit the last game in which said player participated).
- e. If a player is ejected from tournament play, when no legal substitute is available, the batting order spot for the ejected player shall be an out each time said spot comes up in the batting order.
- f. The minimum penalty for ejected players is suspension from the game ejected and the following game. Suspension could be for the remainder of the tournament as deemed by the Tournament Director.

PITCHING ARC: In Lower Division Tournaments, the upper pitching arc limit shall be 16-feet. For all other divisions, the upper pitching arc limit shall be 12-feet, or 16-feet, as determined by the hosting agency.