



# Varsity Series 8

**ALL TEAMS SHOULD BE PREPARED TO PLAY AT LEAST 30 MINUTES BEFORE YOUR SCHEDULED GAME TIME. SPORTSMANSHIP IS REQUIRED AT ALL TIMES. ARGUING BALLS AND STRIKES IS NOT ALLOWED AND WILL NOT BE TOLERATED. ABUSIVE LANGUAGE COULD RESULT IN AN EJECTION FROM A GAME AND POSSIBLY THE REST OF THE TOURNAMENT. SHOW GOOD SPORTSMANSHIP AT ALL TIMES. PLAYERS SHOULD HAVE IDENTIFICATION AT ALL TIMES.**

Bracket: A (18 & Under)

Field: Harry Daniel Park at Ironbridge

	Teams	Wins	Losses	Tie
A1	RVA Pride (18)	1	2	
A2	Nitro (18)	2	1	
A3	Revolution Softball (18)	0	3	
A4	Blue Ridge Bandits (18)	1	2	

Time	Team			Team	Field
9:00	RVA Pride (18)	5	7	Nitro (18)	Iron 9
10:15	Revolution Softball (18)	2	14	Blue Ridge Bandits (18)	Iron 9
11:30	RVA Pride (18)	10	4	Revolution Softball (18)	Iron 9
1:00	Nitro (18)	2	0	Blue Ridge Bandits (18)	Iron 9
1:00	RVA Pride (18)	2	7	Bomb Squad (18)	Iron 10
2:30	Nitro (18)	2	5	Top Hand Storm (18)	Iron 6
2:30	Revolution Softball (18)	0	8	Va Lady Patriots (18)	Iron 9
2:30	Blue Ridge Bandits (18)	1	13	Bomb Squad (18)	Iron 10
4:00	18u Championship Bomb Squad	10	2	VA Lady Patriots	Iron 7

## **Tie Breaker Rules:**

1. Two Way Tie: Head to Head. The team that won the game between the tied teams receives the higher position.
2. Three Way Tie:
  - A) Runs Allowed Among the tied teams. The team with the fewest runs allowed among the games involving only the tied teams will receive the highest finishing position. The team with the second fewest runs allowed will receive the next highest position and so on.
  - B) If a three way tie still exists: Runs allowed among all games played.
  - C) If a three way tie still exists: The Run Differential (runs scored minus runs allowed) in the games involving the tied teams will determine the finishing positions. The team with the highest numerical differential receives the uppermost position among the three teams. The team with the second highest numerical differential receives the uppermost position among the three teams. The team with the third highest numerical differential receives the third highest position among the three teams.
  - D) If a three way tie still exists, tournament officials will determine positions by means of a draw.
  - E) If a two way tie exists after applying rules 2a and/or 2b, tiebreaker reverts to Rule 1.



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Bracket: B (18 & Under)

Field: Harry Daniel Park at Ironbridge

	Teams	1Wins	Losses	Tie
B1	Bomb Squad (18)	3	1	
B2	Top Hand Storm (18)	1	2	
B3	Va Lady Patriots (18)	4	0	

Time	Team			Team	Field
9:00	Bomb Squad (18)	8	0	Top Hand Storm (18)	Iron 10
10:15	Bomb Squad (18)	6	7	VA Lady Patriots (18)	Iron 10
11:30	Top Hand Storm (18)	1	6	Va Lady Patriots (18)	Iron 10
1:00	RVA Pride (18)	2	7	Bomb Squad (18)	Iron 10
2:30	Nitro (18)	2	5	Top Hand Storm (18)	Iron 6
2:30	Revolution Softball (18)	0	8	Va Lady Patriots (18)	Iron 9
2:30	Blue Ridge Bandits (18)	1	13	Bomb Squad (18)	Iron 10
4:00	18u Championship				Iron 7

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1. Two Way Tie: Head to Head. The team that won the game between the tied teams receives the higher position.
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  - C) If a three way tie still exists: The Run Differential (runs scored minus runs allowed) in the games involving the tied teams will determine the finishing positions. The team with the highest numerical differential receives the uppermost position among the three teams. The team with the second highest numerical differential receives the uppermost position among the three teams. The team with the third highest numerical differential receives the third highest position among the three teams.
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Bracket: C (16 & Under)

Field: Harry Daniel Park at Ironbridge

	Teams	Wins	Losses	Tie
C1	Flames Fast Pitch (16)	2	1	
C2	Coastal Surge (16)		2	1
C3	Havoc Sports (16)	2	1	
C4	Southern MD Velocity (16)	1	2	

Time	Team			Team	Field
9:00	Flames Fast Pitch (16)	5	3	Coastal Surge (16)	Iron 7
10:15	Havoc Sports (16)	5	2	Southern MD Velocity (16)	Iron 7
11:30	Flames Fast Pitch (16)	0	1	Havoc Sports (16)	Iron 7
1:00	Coastal Surge (16)	3	4	Southern MD Velocity (16)	Iron 7
1:00	Flames Fast Pitch (16)	8	3	Va Vipers (16)	Iron 8
2:30	Coastal Surge (16)	1	1	Freedom FP (16)	Iron 7
2:30	Havoc Sports (16)	0	8	St Mary's Thunder (16)	Iron 5
2:30	Southern MD Velocity (16)	2	6	Va Vipers (16)	Iron 8
4:00	16U Gold Championship Hit Doctor Elite	3	2	Va Vipers	Iron 5
4:00	16u Silver Championship St Mary's Thunder	L	W	Havok Wells	Iron 6

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Bracket: D (16 & Under)

Field: Harry Daniel Park at Ironbridge

	Teams	Wins	Losses	Tie
D1	Va Vipers (16)	2	1	1
D2	Freedom FP (16)		1	2
D3	St Mary's Thunder (16)	2	1	

Time	Team			Team	Field
9:00	Va Vipers (16)	1	1	Freedom FP (16)	Iron 8
10:15	Va Vipers (16)	4	2	St Mary's Thunder (16)	Iron 8
11:30	Freedom FP (16)	1	6	St Mary's Thunder (16)	Iron 8
1:00	Flames Fast Pitch (16)	8	3	Va Vipers (16)	Iron 8
2:30	Coastal Surge (16)	1	1	Freedom FP (16)	Iron 7
2:30	Havoc Sports (16)	0	8	St Mary's Thunder (16)	Iron 5
2:30	Southern MD Velocity (16)	2	6	Va Vipers (16)	Iron 8
4:00	16U Gold Championship				Iron 5
4:00	16u Silver Championship				Iron 6

### **Tie Breaker Rules:**

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Bracket: G (16 & Under)

Field: Harry Daniel Park at Ironbridge

	Teams	Wins	Losses	Tie
G1	Havok Wells (16)	1	1	1
G2	Storm Teal (16)	1	2	
G3	Nitro Fisher (16)	1	2	
G4	Hit Doctor Elite (16)	2		1

Time	Team			Team	Field
9:00	Havok Wells (16)	2	4	Storm Teal (16)	Iron 5
9:00	Nitro Fisher (16)	3	4	Hit Doctor Elite (16)	Iron 6
10:15	Havok Wells (16)	6	1	Nitro Fisher (16)	Iron 5
10:15	Storm Teal (16)	0	5	Hit Doctor Elite (16)	Iron 6
1:00	Havok Wells (16)	4	4	Hit Doctor Elite (16)	Iron 5
1:00	Storm Teal (16)	0	7	Nitro Fisher (16)	Iron 6
4:00	16U Gold Championship				Iron 5
4:00	16u Silver Championship				Iron 6

### Tie Breaker Rules:

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