

GRAND FORKS EXPRESS FASTPITCH TOURNAMENT RULES

This is an USA Softball of North Dakota sanctioned tournament and will be governed by USA Softball rules with the following points of emphasis and/or exceptions:

1. HOME team will be determined by a ball roll. The team having the closest ball to the pitching rubber choosing to be Home or Away.
2. The HOME team is the official scorekeeper.
3. Pitching Rubber Distance:

10U	35 feet
12U	40 feet
14U	43 feet
16U/18U	43 feet
4. The winning team is responsible for notifying the Tournament Headquarters (hospitality booth) of the final score immediately after the game.
5. **10u/12u: NO** metal cleats
6. Players can only participate on one team in one division.
7. Game balls will be provided.
8. Updated brackets and scores will be posted to SportsEngine Tourney (Tourney Machine)
9. No infield practice on the fields before or during tournament.
10. Each team should have their own first aid kits available in dugout when playing a game.
11. Games will be seven innings in length, but no new inning may start after 70 minutes.
12. Pool games and round robin CAN end in a tie if time does expire, or seven innings have been played.
13. Dropped third strike rule **WILL** be in effect for ages 12u and up.
14. Inning Run Rule:
 - 10U & 12U - 5 run max per half inning
 - 14U & 16/18 - No inning run max
15. Game Run Rule:
 - 15 runs after 3 innings
 - 12 runs after 4 innings
 - 8 runs after 5 innings

GRAND FORKS EXPRESS FASTPITCH TOURNAMENT RULES

16. A courtesy runner may be used for the pitcher and/or catcher to speed up the game. If roster batting or all bench players have entered the game, the courtesy runner must be the last completed at bat.
17. UMPIRE'S DECISIONS are FINAL. NO protests. Heckling and harassing the umpires by fans or anyone will not be tolerated:
First offense: Verbal warning to the team manager and fan
Second offense: Ejection from the complex
**if fan does not depart the complex within five minutes, their team will be forced to forfeit their game*
18. Game results will determine the seeding and/or winner of the division. In the event of a tie, seeding/winner will be based off of the following:
 - Win/Loss Points (win=2, loss=0, tie=1)
 - Head-to-Head Run Differential
 - Run Differential
19. If inclement weather is probable and becomes a factor, games may be moved up and/or shortened in time at the discretion of the tournament director. For more information, please see our weather policy located on our webpage.
20. Award given to 1st place team in each division.
21. Please cleanup your dugout after each game.

Additional Rules/Exceptions for 10U

1. Pitching distance is 35 feet with the use of an 11" ball
2. 6 inning games, with 70 minute time limit
3. Coaches will pitch once four balls have been accumulated
 - No walks or stealing when coaches are pitching
4. Stealing is allowed with only ONE base per steal; stealing home is NOT permitted
5. Drop third strike rule will NOT be in effect.
6. Scoring must be the result of a batted ball (ie: no scoring on a steal, passed ball of overthrow to a base on a steal attempt)
7. Four designated outfielders are allowed (must be in outfield in the grass)