

**2026 Youth Baseball  
T-Ball League (4K/K)****I PURPOSE**

The T-Ball League was organized to enable all players to learn the fundamentals of baseball and the basics of all positions. It is at these grade levels that youths should learn team play and good sportsmanship. The coach is to set a good example and to refrain from arguing on what may be a close call.

- A. No Protests are allowed in the T-Ball League.
- B. There will be no standings and no score kept to de-emphasize winning and promote teaching at this level.

**II PLAYING FIELD DIMENSIONS**

The baselines will vary between 60' and 65', depending on the diamond.

**III PLAYING RULES**

- A. It is not within the power of the coaches to suspend any of the league's rules.
- B. All players completing 4K or Kindergarten must play in the T-Ball League.
- C. Rosters shall be a maximum of 15 youths.
- D. **All** players will play in the field at one time.
  - a. All infield positions should be manned. Infield positions will consist of (1<sup>st</sup> base, 2<sup>nd</sup> base, 3<sup>rd</sup> base, Shortstop, and Pitcher ). Catcher is optional and should be avoided when possible for safety reasons. Infielders must play near their normal positions on the infield. The pitcher "must" be toeing the pitcher's mound.
  - b. "ALL" other players will be outfielders and must be on the grass or in a typical outfield spot. Outfielders must be near their normal playing positions and evenly spaced throughout the outfield. Outfielders will not play "short outfield". If an outfield arc is present all outfielders must remain behind the arc until the ball is hit.
  - c. Each player "must" play a minimum of two complete innings (6 outs) in the infield. (Also see rule III-K page2)
- E. Five runs or three outs and the half inning is over. The maximum number of runs a team can score in any half inning is five.
- F. No more than six (6) innings shall be played. **There will be a drop dead time limit of 1 hour.**

- G. At the beginning of the game, a 15' arc will be drawn in front of home plate, between the baselines by the coaches. Any ball not hit past that line will be called a foul ball.
- H. A ball hit to the outfield becomes dead when it is **controlled** on the infield *by any player*. A ball hit on the infield becomes dead after a play is made on any runner. *The exception to this is in the case of a double play - the fielding team is allowed to "finish the play" of the double play (i.e. if there is 1 out with a runner on 1B and ball is hit to SS, the SS or 2B can attempt to make a force out at 2B and continue to try for an out at 1B without the play being called dead).*
- I. When a ball is declared "dead", a runner not more than halfway to the next base, must return to the last touched base when the ball becomes dead. The defensive head coach in the field shall make the base calls each half inning. (Be honest and fair)
- J. Infield fly rule does not apply and shall not be called in the Tee Ball League.
- K. Coaches must rotate their players at least every two innings with at least one of the first three innings and two (2) innings of a six inning game being on the infield.
- L. There is no leading off. Runners may only leave a base once the ball is hit.
- M. Runners may score on a batted ball in play or on a play on any base runner.
- N. Running on overthrows is not permitted.
- O. No fake tags will be allowed in any league.
- P. Players should be taught to slide on all close plays.
- Q. No Infield Practice prior to games.
- R. Teams will bat their entire roster.
- S. Baserunners may only advance one base at a time in all situations including batted balls.

#### **EQUIPMENT:**

- A. **Catchers are required to wear a masked helmet.** A catcher's mask and helmet are preferred if available. Catchers wearing a mask should position themselves behind home plate when using a tee or at the end of the backstop. All batters, base runners and players in the on deck circle, must be wearing a batting helmet. If no mask is available, the catcher will stand behind the backstop fence until the ball is hit and the bat is on the ground.
- B. BATS
  - 1. All bats must have the USA Baseball stamp.
- C. Tennis shoes or rubber spikes may be worn.
- D. Pants are not required but are recommended.