

## Operating Instructions

**Setting the Time:** To set the time the clock must be stopped. Press and release the TIME button and enter a four-digit number using the 0-9 numbered keypad. Example, push and release the TIME button and enter 0-2-0-0 and the clock will show two minutes. If an error has been made, press and release the TIME button and repeat above procedure. The time entered is displayed on both the console's LCD and scoreboard display.

**Starting and Stopping the Clock:** The STOP/ GO button for the clock is located on the bottom left side of the 0-9 keypad and is green. Pressing and releasing the button once will start the clock a second time will stop the clock.

**Setting the Score:** Press the HOME or GUEST button once to increment by one. Press and hold down to decrement. Press and release the button and enter any 2-digit number from 0-9 on the numbered keypad.

**Setting the Period:** The clock must be stopped to set the period. Press and release the RED button on the keypad to increment the period by one. The console LCD display will show each period change, for approximately 5 seconds, on the console and then display the score.

**Setting Penalties:** The clock must be stopped to enter a penalty. Press and release either HOME PLYR/PENALTY or GUEST PLYR/PENALTY button and enter six-digit number via the keypad. For example, if you would like to enter player #23 with 1 minute, 30 second penalty time, enter: 2-3-0-1-3-0. When the sixth digit is entered the penalty will be displayed on the scoreboard. The system will automatically keep track of up to 7 players in each penalty box. To clear a penalty, stop the clock, push and release HOME PLYR/PENALTY or GUEST PLYR/PENALTY, enter the player number followed by four zero's.

**Intermission Mode:** This feature allows you to time down the intermission without affecting the penalty times on the scoreboard. With the clock stopped press and release the INTERMISSION button and enter a four-digit time via the keypad. Press the STOP/GO switch and the clock will count down and the horn will sound at zero time but the penalty times will not change. At the end of the intermission increment the period and set the time using the TIME button.

**Scroll:** H/SCROLL and G/SCROLL allow you to review the active penalties, players and time left on each penalty. The clock must be stopped to review the penalties. Each time you press and release either H/SCROLL or G/SCROLL one penalty with player number and time left will be displayed on the console. Continue to press and release the button and each active penalty will be displayed in order of entry.

**Shots-on-Goal:** Press and release this SOG on either the home or guest side of the control console and it will increment by one the corresponding display. Press and hold down to decrement. Press and release the button and enter any 2-digit number from 0-9 on the numbered keypad.