

## 2025 Double A Rules:

**Age Requirements:** 9-10 year old

**Field Dimensions:** 60 ft. base paths, pitcher's mound at 46 ft.

**Game Length:** Six innings. Mercy rule, if one team is ahead (15) runs after three innings or (10) after four innings the game is over. Games that end in a tie after 6 innings will be called complete during the regular season. There will be no tie's in tournament play, games will resume until a winner is determined.

**Game Time Limit:** 1 hour 30 minutes game time, no new inning will be started.

**Game Postponements:** Due to bad weather or for other reasons, will be decided by the MYBS Board. Play will be resumed exactly where left off at a day and time agreed upon by the participating teams and League Director if possible. Games will be complete after 4 innings of play.

**Suspended Games:** Rescheduled by the MYBS Board. All suspended games will begin from the exact point at which play was stopped.

**Rain Outs:** Games maybe rescheduled at the first available date deemed by the MYBS Board.

**Dugouts:** Home team will take 3rd base dugout. Teams are responsible for keeping the dugouts clean and free of garbage, debris, and **GUM!**

**Shoes:** Must be worn by all participants. A shoe shall be considered official if it is made with either canvas or leather uppers or similar material(s). The soles may be either smooth or have soft or hard rubber cleats. Shoes with metal spikes are illegal.

### Offense:

1. All teams must start a game with a minimum of 8 players. Failure to be able to field 8 players will result in a forfeit as covered in the Babe Ruth/Cal Ripken rules.
2. Approved batting helmets must be worn while batting and running.
3. All players must be in the batting line up regardless if they are in the field playing defense that inning.
4. Bunting: Bunting is allowed. Once the batter squares to bunt, the batter may not pull back and take a regular swing (No Slash Bunting). 1st time is a warning, 2nd time, batter is out.
5. Hit By Pitch – If the batter is hit by a pitch, the batter will be awarded first base.
6. No Drop 3rd Strike Rule.
7. Bat Regulations: All non-wood bats must have the "USA Bat Marking". The maximum bat barrel may not exceed 2 5/8" in diameter. Wood 2 5/8" barrel bats are allowed. If the illegal bat is discovered prior to a batter completing his/her "at bat", the bat is simply removed from play and the "at bat" continues. A player who uses an illegal bat or non-conforming barrel dimension and hits a fair ball will be ruled out. No advancement on the bases will be allowed, and any outs during the play shall stand. This is an appeal play. The "at bat" will be considered legal once a pitch is thrown to the next batter. Any bat discovered prior to the game that does not conform to the above rule shall be directed to be removed immediately and not be allowed for use during the game.
8. Courtesy Runners may be used for the Pitcher or Catcher at any time. The Courtesy Runner should be the last out made, if that player is pitcher or catcher, the previous out should take their place, if there hasn't been a recorded out, it should be the player in the line up farthest from batting.

**Stealing:**

1. Base runners may steal any base.
2. No lead offs allowed, the runner must wait until the pitched ball crosses home plate before they leave their occupied base. If a runner leaves the base early, he/she must go back to the original base.
3. When a pitcher is in contact with the pitcher's plate and in possession of the ball and the catcher is in the catcher's box ready to receive delivery of the ball, base runners shall not leave their bases until the ball has been delivered and has reached home plate. Once the catcher has secured the ball and the runner has stopped his/her forward progress, all runners must immediately return to their bases. The ball remains live and should the catcher make an errant throw to the pitcher or make a play on the runner, the runner can then attempt to advance. (No cat and mouse)
4. Intentionally crashing into a defensive player will warrant removal of the offender from the game by the Umpire and count as an out. Sliding at the plate is NOT mandatory, but base runner must avoid contact with the catcher.

**Defense:**

1. Pitchers must follow the Pitch Smart guidelines for pitch counts. Failure to adhere to the Pitch Smart guidelines may result in suspension for a game, multiple infractions may result in removal from the league depending on ruling from the MYBS Board. If a pitcher is required to take one day rest, this means they cannot pitch the next day. If a pitcher is discovered to have pitched illegally or beyond their limit, the result will be forfeiture of that game.
2. A pitcher removed from the mound may not return to the mound in the same game.
3. Defensive team may not have more than nine (9) players in the field.
4. No player may sit 2 consecutive innings, unless the player has been removed from the game by coach or umpire due to injury, sickness, or rule violations.
5. Balks are not enforced, instead, when a balk occurs, the ball is dead and the Umpire shall instruct the pitcher of the infraction and if the infraction is repeatedly violated, has the authority to remove the pitcher from the game as pitcher only.
6. Coaches/Managers are allowed 1 mound visit per inning, on a second mound visit, the pitcher must be removed as pitcher from the game.

**Scoring:**

1. Home team shall be deemed the official score book for each game, score will be tracked using the GameChanger App.
2. Run limit of 6 runs per inning with open at 5th and 6th inning

**Infield fly:** Infield fly rule will be enforced.

**Injury:** If in the judgment of the umpire a serious injury has occurred during play, umpire shall stop play immediately and award bases accordingly.

**Protests:** Protests will be ruled on immediately by the umpire. The UIC shall serve as mediator and shall direct the proper ruling from the rule book if required. If the UIC is not available the Umpire ruling shall stand.