

# **Club1 School Team League Rules**

# I. Team Requirements

- a. Players must attend the same school or a school which feeds into the same high school-
- b. Registration-All registration will be done online this year. Teams can pay online or mail in a check. Registration is due 10 days before the 1<sup>st</sup> league date.
- c. It is your team's responsibility to play all Club1 games. Any cancellations or no shows by any Club1 team will eliminate team from end of the year tournament.
- d. If games are cancelled due to weather, we will attempt to make games up but there is no guarantee that they will and there will be no refunds.

# II. League Dates

- a. Games will be played on Sundays with each team playing two games.
- b. Visit club1basketball.com to see your league dates.
- c. Most of our locations offer a Pre-Season, Regular Season, and in some cases a Post-Season league.

### III. Club1 Roster and Roster Fees

- a. Roster Fees-\$85 per team for all players, and up to three coaches and/or bench personnel. This is a one-time fee each year. It should be collected and paid in full by the coach either online with registration fee or by check.
- b. A link will be sent to coaches when the schedule is sent out for them to then send to parents to complete roster information and electronically sign the waiver.
- c. All members of the team including coaches must register at this online link and electronically sign the waiver prior to the Friday before the first league game or practice in order to be covered under our policy.
- d. No one will be allowed to play or coach without a Club1 waiver and roster. NO EXCEPTIONS!!!
- e. Roster changes may be made during the season but new players must be Club1 members. Contact Club1.
- f. Club1 membership provides liability and accident insurance for Club1 and Club1 teams for all practices, games, and tournaments associated with Club1.
- g. Players can participate on both their school team and club team during the pool play session provided they are on the roster of both teams prior to league play beginning. If both teams are in the same division then they can only play on one team during the tournament week. If their two teams are competing in separate brackets then they can play with both teams but we will not adjust the schedule to accommodate. This would also include players that may be on two separate club teams.



### I. Games

- a. IHSAA Rules with the following exceptions:
  - i. Five minute Warm-up.
  - ii. 18 minute running clock halves. Clock will stop the last minute of each half unless the lead is more than 20 points.
  - iii. Five minute halftime (may be shortened if agreed upon by coaches).
  - iv. Sudden Death overtime with a 2 minute running clock limit or will result in a tie.
  - v. Free Throws shot-1 shot for  $\underline{X}$  amount of points whether it was a 2pt or 3pt shot.
  - vi. Free throws will be shot in their entirety for actual points when the clock is stopped in the last minute of each half.
  - vii. Boys 3<sup>rd</sup>-4<sup>th</sup> grade and Girls 3<sup>rd</sup>-5<sup>th</sup> grade can shoot free throws from the 12 foot line and the rebounders will be moved to the old FT lineup (ie. Below the block). If the shooter is allowed to shoot from the 12 ft. line then they should not cross it before the ball hits the rim. If the shooter has to shoot from the 15 ft. line then they should not cross that line before the ball hits the rim.
  - viii. Personal and team fouls will be kept and the Bonus will be used at the 7<sup>th</sup> team foul in both the first and second halves , but will be 1 shot for 2 points unless the clock is stopped.
  - ix. Man-to-Man Defense will be played by all teams. These decisions are made by the high school coaches involved in our leagues and enforced by our officials.
  - x. In Man-to-Man defenses, help defense and help on screens is allowed but once the primary defender recovers then the help defender should get back to their man. This may create a temporary double team and the officials will only stop play if they feel the double team was intentional and has a negative affect on the play.
  - xi. In Man-to-Man Defense, defenders that are guarding someone on the weakside (side that the ball is not on) then they can play on the helpline in the paint provided they are 1-2 steps off the line from the ball to their man. If their man moves to the ball side or the ball moves to the side their man is on then the defense should shift to guard their man. This may not be a denial of their man as they can play in a gap to help on the drive but they should not remain in the paint unless their man is on the block.
  - xii. There will be no full court press in the 3<sup>rd</sup> and 4<sup>th</sup> grade league except in the last minute of the game with less than a 10 point margin.
  - xiii. No full court press with 20 point lead. Once the lead gets to 20 points there will not be pressing allowed again until the lead is under 10 points.
  - xiv. Each team will have 1 full time out in the first half and 2 full timeouts in the 2<sup>nd</sup> half.

- xv. If a school team and club team play each other in 3<sup>rd</sup>-6<sup>th</sup> grade we will use our school team rules
- b. Games are to be played at scheduled times not before. Allow 50 minutes per game. The game will be a forfeit if a team is not ready to play 5 minutes after the scheduled start time.
- c. Game Balls to be provided by the Home Team-4<sup>th</sup>, 5<sup>th</sup>, and 6<sup>th</sup> grades will use a women's size 28.5 ball. 7<sup>th</sup>-8<sup>th</sup> grade will use the Men's ball.
- d. Clock Operator to be supplied by VISITING TEAM. Scorekeeper by HOME TEAM.

#### II. Tournament

- a. End of season Tournament will take place in our Regular Season leagues and will be single elimination. Teams will be seeded by order of finish in league. Depending on the number of teams in each age group, the tournament may be split into separate brackets based on competition level. See attachment for breakdown.
- b. Tie-breaker will be head to head with each other, strength of schedule of opponents in loss column, and total points allowed.

#### III. Uniforms

- a. All teams need to have reversible jerseys or 2 sets of uniforms with numbers. IF a team has players with the same number please work with officials and official scorer.
- b. No player can play without his uniform. NO EXCEPTIONS
- IV. Sportsmanship-Important please read this to ALL players AND parents.
  - a. While the Varsity coach at each school is not required to be directly involved in the league, he is ultimately responsible for his school's teams' conduct and will help deal with issues.
  - b. Each coach is responsible for the conduct of his or her assistant coaches, players, and parents.
  - c. Any ejection of players or coaches is a one game suspension. Second ejection of player will result in dismissal from league. NO REFUNDS
  - d. If any coach, assistant coach, or parent is ejected by an official in two games the team will be removed from the league. NO REFUNDS.

Club1 for 4<sup>th</sup>-6<sup>th</sup> and 7<sup>th</sup>-8th grade basketball teams has one sole purpose; the improvement and development of your program and the players involved. This is not a league intended to display individuals or teams that do not adhere to the overall goal of the league. Players, coaches, or parents will be expected to display good sportsmanship and respect for coaches, opponents, and officials. Poor behavior will not be tolerated. Please talk with your players and parents about this.