

Trilogy Rider Tournament

Saturday June 23 - Sunday June 24, 2018

Event Manual

Rider University 2083 Lawrenceville Road Lawrence Township, NJ 08648











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Welcome to The 2018 Trilogy Lacrosse Rider Tournament!

Thank you very much for choosing to attend the Trilogy Rider Tournament. We are honored for the opportunity to host your program and look forward to delivering an excellent lacrosse experience to your coaches and families. 2018 marks Trilogy Lacrosse's fourteenth summer – we are proud of our tradition and remain humbly committed to taking care of the details at our events.

Creating an optimal environment for our tournament both on and off the field is our number one priority. To accomplish this goal, we will have members of our full-time team on-site at the event. The rest of our staff is selected based on their event experience and Trilogy Lacrosse background. All have a passion for the game and want to see your families have an incredible experience. We are excited to be hosting the tournament again this summer at Rider University.

We are very excited about the tournament sponsors and vendors supporting this event. Trilogy Lacrosse branded Under Armour products will be available for sale in the Trilogy Merchandise Tent. This tent will also house the Tourney Machine digital scoreboard screen as well as a site-map screen. Additionally, we are excited to have a vendor village area with a variety of vendors as well as food concessions.

The tournament features reputable national and regional club programs. Each team has been placed within its bracket from consideration of their competitive level and an individual conversation. The final schedule has been confirmed in advance of the tournament. We understand the importance of good competition and have worked hard to place teams in accordance of their age, grade, talent, and goals for the event.

This manual includes valuable information about the tournament; please review it thoroughly so you are prepared. Please contact our Tournament Director, Dave Madeira, with any questions or concerns at tournaments@trilogylacrosse.com or 212-796-7987.

Thank you again for choosing Trilogy Lacrosse. We look forward to hosting you soon!

Sincerely,

Ryan Boyle

Chief Executive Officer







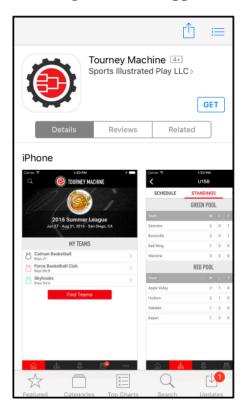


Tourney Machine Download Instructions

For this tournament all schedule and score updates are being powered by Tourney Machine. Any updates to the schedule, and event results will be posted directly to Tourney Machine.

Step-By-Step Process:

- 1. Go to the App Store on your Apple device or the Google Play Store on your Android Device.
- 2. Search the store for the app "Tourney Machine". See the picture below to see the App logo and to confirm you are downloading the correct App.



- 3. Once the App has been downloaded, click on the App and search for "2018 Trilogy Rider Tournament".
- 4. Once you have found the event click on "Find Your Team" to search for your team.





Trilogy Rider Tournament Game Play & Rules

Sportsmanship Policy

Trilogy Lacrosse has a zero-tolerance policy for the following actions and they will result in ejection from the tournament:

- 1. Fighting
- 2. Any player who leaves the sideline, or runs from the opposite end of the field, in order to participate in an altercation on the field
- 3. ANY actions deemed excessively unsportsmanlike by a **player**, **coach or fan** including any discrimination based on gender, religion, race or sexual orientation.

The Tournament Directors will make the final decision on all disciplinary decisions including tournament ejections. Players, Fans or Coaches who are ejected will need to leave the venue and no refunds will be granted.

Age and Roster Regulations

- 1. Players must not be above the grad-year (school grade) associated with their division.
- 2. Every participant must submit an online waiver, where they will confirm their date of birth and grade, prior to the tournament in order to participate
- 3. Every program director or coach must submit their team roster prior to the tournament. Team rosters must include each player's date of birth and graduation year.
- 4. Players cannot play for more than one club program during the same tournament.
- 5. Players may move up to play in an older grade division team within their own club but may not play on a team younger than the team that they are rostered.
- 6. If a player plays on more than one roster or if there are any other rostering issues outside the guidelines, then Trilogy must be notified and approve in advance of the tournament.
- 7. Violation of these regulations may result in forfeiture of games.

Divisional and Pool Tie Breakers

- 1. Record
- 2. Head to Head
- 3. Fewest Goals Against
- 4. Most Goals For
- 5. Coin Flip

*The Tournament Directors have the final say regarding any issues that arise with standings and/or seedings.

**Any disputes with scores or game issues should be brought to the attention of the Field Marshall at the field by a Coach or Program Director. If deemed necessary for resolution by the Field Marshall, the Coach or Program Director should converse with the Tournament Directors at HQ. Parents or Fans should communicate to their Coach or Program Director regarding any concerns and must NOT approach the HQ Tent for resolution of any scoring issues.

Alternate Game Length and Time Format

- 1. In the event of schedule delays caused by weather, which may include lightning, heavy rain, or extreme heat, the tournament will go to an alternate schedule and shorten game length in the following option:
 - a. Forty (40) minute game blocks: two (2) fifteen (15) minute halves with a two (2) minute halftime
 - b. Thirty (30) minute game blocks: one (1) twenty-three (23) minute running game
 - > any schedule changes will be communicated via Tourney Machine





Game Rules

All High School games will be played under *modified* NFHS (Federation) Rules. All Youth games will be played under *modified* US Lacrosse Youth Rules

The following modifications and points of emphasis will apply: Game Play

- 1. Games start and end on one Central Horn, as does Half Time.
- 2. Games will run on fifty (50) minute blocks.
- 3. Playing time will consist of two (2) twenty (20) minute running halves with a three (3) minute halftime.
- 4. Teams will have zero (0) timeouts
- 5. If a game ends in a tie, there will be one 3-minute sudden death overtime period. If at the end of the 3-minute period the game is still tied, teams will switch sides and play another 3-minute sudden death period. The process will repeat until a goal is scored.

Rules

14U Rules apply for 14U (2022) & 13U (2023) Divisions; 12U Rules Apply for 12U (2024) & 11U/10U (2025/ 2026) Divisions

- 1. **Man-up/ Man-down:** on Time served penalties. All penalties will be running time. The penalty clock will begin when the official blows the whistle to restart play. Penalty time will be kept by Trilogy Staff on each field.
- 2. **Substitutions:** will be on the fly only, except on a time serving penalty. For time serving penalties, teams will be allowed a quick substitution to get EMO/EMD on the field.
- 3. **Stick Checks:** none unless requested by the opposing coach. If a requested stick is found to be illegal, a sixty (60) second non-releasable penalty will be assessed. If the stick is found to be legal, the challenging team will be assessed a 30-second releasable penalty. Coaches may request one (1) stick check per game. No stick checks are permitted in the last ten minutes of regulation or overtime. Sticks may meet either NCAA or NFHS standards.
- 4. **Body-Checking:** will be called tightly in the interest of player safety. A one to three-minute non-releasable penalty will be called for a body-check that is to the head and neck area, on a defenseless player, a blindside hit, or deemed excessive. These penalties are unnecessary roughness and not in the spirit of summer tournament play.
 - *No big body hits or one-handed stick checks are allowed in the 12U (2024) Divisions and younger.
- 5. Advancing the Ball Clearing Count/ Over & Back: team has twenty (20) seconds to clear over the midline and ten (10) seconds to touch it into the box. Over and Back Rule is in effect. *11U (2025) and younger does not apply.
- 6. **Keep It In:** when there is less than two (2) minutes remaining in the game, if a team is in the lead by less than five (5) goals then they must get it in and keep it in the box. *12U (2024) and younger does not apply.
- 7. **Over and Back Rule:** NFHS Rule in place except for 14U (2022) and younger.
- 8. **Alternate Possession** will be awarded to the team that loses the opening face-off.
- 9. NO Loose Ball 4-Second Count Alternate Possession Rule in Place.
- 10. **Spectator Unsportsmanlike Penalties** Spectators in addition to players, coaches, and team personnel can cause a time-serving unsportsmanlike penalty.
- 11. **Helmets are Required during pre-game warm-up and practice time:** All players must properly wear the mandatory protective helmet when they are on the field or engaging in warm-ups or any drills that involve passing, shooting or scrimmaging.





Facility Rules

Rider University Site Rules:

Please adhere to the following rules and be respectful of our host facility:

- No grills
- No parking on grass, or in any unmarked parking lot
- No alcohol, drugs, smoking or weapons permitted
- No pets allowed whatsoever, even on leashes. Service animals are exempt
- No staked tents, pop-ups only
- All trash must be picked up and taken or placed in trash receptacles (i.e. bags of trash must not be left at team/ family tents)
- Baseball and softball fields are off limits

Any violations of the above policies may result in removal from the premises. THANK YOU!

Tent Areas

Tents are allowed in the designated areas near the fields. Please adhere to these marked areas. **There will be concessions and vendors on site.**

Parking

Please follow all parking signage and parking staff. Failure to comply with direction may result in loss of on campus parking privileges. Illegally parked vehicles will be towed at the owner's expense.

DO NOT STOP ON ROADWAYS TO DROP OFF PLAYERS, SPECTATORS OR EQUIPMENT. THIS IS A TRAFFIC HAZARD AND COULD RESULT IN BODILY INJURY TO PEDESTRIANS AND MOTORISTS. PLEASE FIND A PARKING SPOT AND UNLOAD THE VEHICLE AND PASSENGERS AT THAT TIME.

Lightning Policy

Play will be suspended if there is a lightning strike within 10 miles of the facility as determined by our weather tracking system. Play will resume 30 minutes after the last lightning strike in the area. The signal for lightning will be 5 air horns. Upon hearing this, **all personnel should immediately take shelter in their vehicles.** Tents are NOT considered shelter and families should NOT stay in the tent areas during conditions with Lightning in the area.

Athletic Trainers & Medical Staff

There will be Certified Athletic Trainers on site as well as EMT personnel. If there is an injury on the field the Field Marshall will call an Athletic Trainer to respond. If your require other medical attention outside of gameplay please see an Athletic Trainer, or ask a Field Marshall for assistance.

Nearest Hospital: Capital Health Medical Center - Hopewell, 1 Capital Way, Pennington, NJ 08534

