2023 UMPIRE/COACH CRIB NOTES 10-12 YEAR OLD DIVISIONS

NFHS RULES APPLY WITH THE BELOW MODIFICATIONS/ **POINTS OF EMPHASIS**

- Pre-Game Conference: Coin Flip determines home team for every game. Review ground rules, start time for game.
- Remind coaches sporting behavior is expected and that an ejection for unsporting conduct results in disqualification from the tournament.
- **Pitch Count:** Remind each coach they must designate a rep to keep and confirm all pitch counts after each half inning of play with opponent. Pitchers are allowed to finish an at-bat if per-day or per-game limit is reached during an at-bat. Foul balls, even with 2 strikes, count as pitches thrown.

10U: 75 pitches per day, 140 per tournament. **11/12U:** 85 pitchers per day, 150 per tournament.

- 10 minute grace period for team's first game in the tournament. Thereafter, game time is forfeit time (must be declared by MSF Site Manager summon
- Must have 9 players to start game, may continue with 8 players if needed, unless reduced to 8 by player ejection.
- Warmup Pitches: 4 at start of inning, 6 if pitcher is replaced during an inning.
- Defensive conference/Mound Visits: Teams are limited to three (+1 per extra inning) Defensive Player Conferences/Mound Visits per game. Pitchers must be removed from the pitcher position after 4th and subsequent defensive conferences/trips to the mound.
- Offensive conference: 1 per inning
- 2 new and 2 used balls used for each game. Get them from Tournament Mgr.
- Infield Practice: No infield practice before games.
- Pitching Distances/Base Distances:

10U: 45-46 ft/60 ft **11U**: 45-46 ft/65 ft 12U: 52-54 ft/75 ft

- SEE REVERSE -

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2023 UMPIRE/COACH CRIB NOTES 10-12 YEAR OLD DIVISIONS

- Helmets: Must be worn while batting, base running or catching.
- Jerseys: Identical jerseys of identical color. No duplicate #'s or taped #'s.
- BATS MUST: 1.) Have the 1.15 BPF Stamp or USABat Stamp; OR 2.) Have the BBCOR stamp; OR 3.) Be a wood bat.
- Spikes: Metal spikes are NOT allowed for 10-12U.
- Legal Braces: See Complete Rules Handout provided by MSF.
- 10-12U: No curveballs of any kind; 1st Offense = Warning, 2nd Offense = DQ of pitcher and coach for remainder of game.
- 10/11U: No balks will be called unless deliberately deceptive.

Innings played:

- Pool Play: 5 Innings (minimum 4)

 No new inning after 1:30 of play.

 Game ends in a tie after 1:30 time limit expires, provided bottom half of an inning is completed, or not necessary if home team is ahead (min.

- 4 inning game still applies).

 Bracket Play: 6 Innings (minimum 5)

 No new inning after 1:45 of play unless game is tied.

 Time limit waived in championship game of all classes, excluding the consolation championship.
- 10 Run Rule applies in all games after 4.5 Innings (if home team is ahead) or 5 innings (if visiting team is ahead).
- Around the Horn After an Out: Not permitted.
- Substitution/Courtesy Runner: See Complete Rules Handout provided by MSF.
- Stealing/Baserunning/Dropped Third Strike: See complete rules handout provided by MSF.
- Re-entry: Teams must use free substitution and bat entire bench. Any pitcher can re-enter at any time.
- Scorecards: Must be complete with final score and winning team noted. Players' first & last names, and uniform #'s must be present. Turn in to registration table.

Thanks and have fun!!

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