

# Referee Self Assessment Form



The Minnesota Referees Society is a proactive body with the goal of upgrading the standard of refereeing.

Referee's name: .....

Date .....

Level of game: .....

Teams:.....

Result:.....

Field Weather Conditions:  
.....

Comments:  
.....  
.....

Now rate performance as follows:

1. Awful
2. Better than awful but still not good
3. Average
4. Good
5. Very good

**Mental Preparation:**

Pregame chat:

Warm up:

Comments: Identify causes for low scores (consider heart rate, flexibility, mobility etc.)  
.....  
.....

**Tackle** - How effective was I at managing the following:

- Tacklers (ie release and roll away?)
- Tackled players (ie place/pass/get up?)
- Arriving players (ie on feet/ thru gate?)
- Tackle - overall

Comments: Identify causes for low scores.  
.....  
.....

**Ruck** - How effective was I at managing the following:

- Players on their feet?
- Hands in?
- Offside?
- Ruck - overall

Comments: Identify causes for low scores  
.....  
.....

**Scrum** - How effective was I at managing the following:

- Set up / Pre-engagement?
- Binding / Collapsing /Resets

- Scrum Offside?
- Scrum Feed?
- Scrum - overall

Comments: Identify causes for low scores.  
.....  
.....

**Lineouts** - How effective was I at managing the following:

- Tunnel
- Jumping
- Offside
- Throw
- Lineouts - overall

Comments: Identify causes for low scores.  
.....  
.....

**Penalties** - How effective was I at managing the following:

- Foul Play
- Repeated infringement Professional fouls
- Penalties - overall

Comments: Identify causes for low scores.  
.....  
.....

**Open Play:**

KO / Restarts:

Advantage:

Comments: Identify causes for low scores.  
.....  
.....

**Captain/Player interaction:**

Communication - less is best.

Comments> Identify causes for low scores.  
.....  
.....

Fitness - speed, agility, quickness

Positioning - ball line, saddle or in the way

Comments: Identify causes for low scores.  
.....  
.....

Was there another referee in attendance who

Assessed or Coached me: Yes / NO

Key corrective actions:  
.....  
.....

Overall game performance: