## Blackhfwk Hackey Fssaciftidn EFNTHM THURNFMENT RLLES

-United Civic Center has a Zero Tolerance policy outlined by
 USA Hockey and WAHA for all Tournaments.
Unsportsmanlike conduct and Berating of Officials, Players, or Coaches will not be Tolerated.
-Decisions of the Officials and the Tournament Directors are final.
-Teams Must be ready to play 20 minutes before the scheduled game time. Games may run ahead of schedule; Game times can start up to $\mathbf{1 0}$ minutes ahead of schedule.
-The ice will be resurfaced at the beginning of every game.
-Each team will have a 5 -minute warm up. No warmups will begin without an official on the ice.
-Game times will consist of 3, 15 Minute, Stop time periods.
-There will be a 1 -minute break in between periods
-A 6 Goal lead at ANY time will result in running time until the lead falls to less than 6 goals.
-Each Team will have one, 1 minute time out per regular game.
-Each team will need to provide a Penalty box worker for each of their games

## Penalty Times:

1.5 Minutes for Minor

4 Minutes for Major
8 Minutes for Misconduct
Any Player who receives 4 penalties in 1 game will be removed from the current game, and someone will need to serve the skaters $4^{\text {th }}$ penalty in the penalty box. Any "Game Misconduct" penalty assessed during a tournament game that results in an Ejection of that game, will also suspend player from the next tournament game. Any player, who purposely drops their gloves or stick during a game to engage in a fight, will be ejected and disqualified from the rest of the tournament.

Round Robin/Pool Play Rules: No overtime will take place in Round Robin Play or Pool Play.
2 points will be awarded for a win
1 point for a tie
1 Point for a shut-out
0 points for a loss
The maximum goal differential awarded per game is 7 . Max points per Game is 3 .

## Round Robin Tie Breakers to determine seeding for Medal Round Games:

1. Head-to-Head
2. Goal differential
3. Fewest goals allowed
4. Fewest penalty minutes
5. Coin Toss

## Pool Play Tie Breakers:

1. Head-to-Head
2. Most Wins
3. Goal Differential
4. Fewest Goals Allowed
5. Fewest Penalty Minutes
6. Coin Flip

## Bracket:

(B division): All games must result in a winner. If a game is tied upon
the conclusion of regulation, a shootout will take place (see exception below for the championship game) to determine the winner. Shootouts will follow USA Hockey penalty shot procedures. The shootout will consist of a best of three round followed, if
necessary, by single rounds that will end if one team scores and the other fails to do so
on its attempt. Shootout participants are determined by the head coach and no player
may participate more than once until all eligible players on that team's roster have made an attempt. Any player serving an unexpired penalty at the end of the third period shall be ineligible to participate in the shootout.
If the championship game shall be tied at the end of regulation, then one 8-minute overtime period shall be played in a sudden victory format. Any unexpired penalty time from the third period shall carry over to the overtime period. If no goal is scored in the overtime period of the championship game, then a shootout following the format
described above shall be conducted until a winner is determined.

