

## **2025 FHS Fall Ball End of Season Tournament Rules: 8U – 12U**

2025 FHS Fall Ball Supplemental Rules apply except for the rules outlined in this document for the 2025 End of Season Tournament.

Mercy rule will apply – 15 runs after 3 innings, 12 after 4, 8 after 5

### **Pool Play**

- Game time will be 1:20 drop dead
  - If the 1:20 time hits in the middle of an at bat the game will still end, the at bat will not be finished
  - Scores will revert as necessary according to the Fall Supplemental Rules
- Pool Play games CAN end in a tie game
- Team listed first on the Pool Play schedule will take the 3<sup>rd</sup> base dugout
- Home team will be determined by an umpire coin flip before the game at home plate
- Pool tiebreakers: 1) Pool Play record 2) Run differential 3) Coin flip

### **Single Elimination (Bracket) Play**

8U – 12U: Game time: 1 hour 20, no new inning. Home team is the higher seeded team (example: a game between the 1 and 4 seeds, the 1 seed is home team). For Championship games, home team will be determined by a coin flip before the game at home plate. If tied after the final inning of regulation play, the game will go to an International Tiebreaker\*\*.

### **Rules By Division (For all tournament games)**

#### **8U**

- Pitching – No restrictions (**Rules for players sitting still apply!**)
- When the pitcher has pitched the “fourth (called) ball” to the same batter, the batter will receive a base on balls (walk) from the umpire and proceed to 1st Base. If the bases are loaded and ball four is called, coach pitch will be used.
- HBP will result in first base awarded. If bases are loaded, a batter hit by pitch will be awarded first base and the runner on third will advance to home.
- An overthrow at first base that lands in foul territory will result in a dead ball, one base will be awarded to the batter-runner. Base runner(s) shall be awarded the base they are going to at the time the throw is released.
- No player can sit out a second time until every player has sat out at least once for a continuous, full defensive inning.
  - This includes pitchers. All players MUST follow rules for players sitting
  - **Penalty:** Must be immediately protested to the Board Member on Duty by the opposing manager before the game ends. If protest is upheld, the player(s) who has not sat out will be disqualified from the current game. The Manager and Named Coach will be disqualified from the current game and ALL remaining tournament games.
- 5 run ahead rule \*

## **10U-12U**

- Pitching – No restrictions (**Rules for players sitting still apply!**)
- No player can sit out a second time until every player has sat out at least once for a continuous, full defensive inning.
  - This includes pitchers. All players **MUST** follow rules for players sitting.
  - **Penalty:** Must be immediately protested to the Board Member on Duty by the opposing manager before the game ends. If protest is upheld, the player(s) who has not sat out will be disqualified from the current game. The Manager and Named Coach will be disqualified from the current game and ALL remaining tournament games.
- 5 run ahead rule \*

### **\*Run ahead rule: 5 runs max per inning OR 5 runs ahead.**

Example: Team A goes ahead 5-3 after the top of the second inning, team B can score 7 runs in the bottom of the second inning to go up by 5 to make the score 10-5.

**\*\*International Tie Breaker** – If a game is tied at the end of regulation, the visiting team starts their half of the inning with a runner on second base. This runner is the LAST OUT of the previous inning. Once 3 outs are recorded, the home teams starts their half of the inning with a runner on second base. This runner is the LAST OUT of the previous inning. If tied after one international tie breaker inning, the same format will be applied until a winner is decided.