



OREGON PANTHERS

Oregon Youth Basketball Tournament Rules

- Please supply your own basketballs to warm up with.
- There will be an admission fee of \$5/adults and \$2/students and seniors, under 5/free. Concessions will be available, please no carry-ins.
- Medals for 1st and 2nd place (maximum 12 players).
- No AAU teams or All-Star teams allowed. All teammates must be from the same school district and plan to attend the same high school together.
- Tournament officials reserve the right to start games early in event we are running ahead of schedule. Your first game will start at the scheduled time; subsequent games will start five minutes after the previous game on your scheduled court ends.
- All disputes will be handled by the Tournament Director (TD) and the TD's decisions are final.
- Each team will need to supply someone for the scorebook and/or scoreboard.

Game Rules

- All referee decisions are final. WIAA rules to be used unless stated otherwise.
- Games will consist of 18-minute halves with a running clock. The clock will stop on whistles the last 1:00 of the first half and the last 1:30 of the second half.
- There will be one 60 second overtime if teams are tied at the end of regulation with each team getting one timeout, no carryovers. Clock will stop on all whistles for this overtime. If teams are still tied after the first overtime, there will be a second overtime with the first team to score in the second overtime declared the winner. No timeouts in the second overtime.
- There will be a minimum of 3 minutes for teams to warm up. Halftime will be 3 minutes. 1-60 second timeout and 1-30 second timeout allowed each half, no carryovers.
- Coaches may use a coach's box to instruct players, if officials determine that a coach is abusing this privilege by criticizing officials that coach will lose this privilege for the entire tournament.
- Any technical foul is an automatic 2 points and the ball. Intentional fouls will be shot.
- All players, coaches and fans are to act in a sporting manner or they will be asked to leave the premises. We will look to coaches to help control their respective fans.

4th/5th Grade

- Teams are allowed to press the last 1 minute of the game and in overtime. No press will be allowed if a team is up by more than 15 points.
- Person to person defensive principles only, NO zone defense. (Help defense is allowed)
- Players must start free throws behind the line but can cross the free throw line when shooting free throws. 4th graders will shoot from a 13 ft line, 5th graders will shoot from a 15ft line.

6th/7th/8th Grade

- No press will be allowed if a team is up by more than 20 points.

POOL PLAY TIE BREAKERS

1. Winner of head to head competition (only if two teams involved).
2. Summation of point differential for each pool play game. Maximum difference for each game is 15 points.
3. Least amount of points given up.
4. Coin flip conducted by the tournament director.