

# SCHL 2023-2024 U8 JAMBOREE RULES

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## GAME FORMAT

All games will be played full-ice (no bumpers).

All games will be played using BLUE PUCKS.

- Coaches are responsible for providing their own pucks

All games will be played 4-on-4. Games may be played 3-on-3 if both teams agree prior to the start of the game.

### JERSEYS

Home = Dark

Away = White

## REFEREES & SCOREKEEPERS

The SCHL will be supplying a scorekeeper and referee for every game.

## GAME TIME

Warmup: 2-minutes

Game: 24-minutes running time

- Timekeeper will sound the horn every 2-minutes to signal a line change

Game over: Exit ice immediately

## GAMEPLAY

There are no stoppages in play, no offsides, no icing, and no body contact except for "protecting the puck" by the puck carrier.

The scorekeeper will sound the horn every 2-minutes signaling a line change.

- The instant the horn sounds (every 2 min.), the four players on each team leaving the playing surface must leave the puck exactly where it lies and exit the playing area as quickly as possible.
- The referee will throw a "new puck" into play, picking up the "old puck".
- The next four players immediately enter the playing area and try to gain possession of the "new puck" and resume play.
- If a team needs to have a player double shift, the player on the ice must skate to the bench/boards and "tag up" to prevent an unfair playing advantage.
- Goalies are to make the save and direct the puck to a teammate. If the goalie ties the puck up, the opposing players must back off giving the goalie space to direct the puck to one of his teammates.
- When a goal is scored, the scoring team retreats to ½ ice to allow the scored on team to break out.
- If the puck leaves the playing area (from deflections or shot over the boards) the referee will throw a "new puck" into play

### Penalties

- There can be penalties but no time will be served by the player/team guilty of the infraction. All infractions result in a penalty shot taken by the player in which the infraction occurred against. The clock will not stop.