


 MENU
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Entry Successfully Updated

Registration Entry #120717870

- Print Entry
- Unclaim Entry
- Entry Status:
- Registration Session: 2023/24 Tournament Sanction Application
- SportsEngine Account: Catie Nygren
- Entry Filled Out For: Catie Nygren
- Registration Date: 10/02/2023 05:40PM CDT

Attachments

Profile



Catie Nygren

Tournament Information

Tournament Title	Montgomery Memorial	
Start Date	03/08/2024	
End Date	03/10/2024	
Sponsoring Organization	Missoula Area Youth Hockey Association	
Tournament Website	https://www.glaciericerink.com/youth-hockey/youth-hockey-tournaments-23-24/	
Classification	Pee Wee 12U, Squirt 10U	
Type of Teams Allowed	Tournament Fees	(1) Tournament Fees, \$250.00
Upload Tournament Rules & Procedures File	MONTGOMERY MEMORIAL 2024 Tournament Rules.pdf	
Tournament Sanction Number	24MT016	
Entry Status	Approved	

Tournament Director

First Name	Catie
Last Name	Nygren
Phone	5096889404
Email Address 1	catie@glaciericerink.com
Street Address 1	1101 South Ave West
City	Missoula
State / Province	MT
Postal Code	59801

Tournament Location

Arena	Glacier Ice Rink
Arena Address	1101 South Ave West
Arena City	Missoula
State / Province	MT

Arena Zip	59801
Arena Phone	4067280316



MONTGOMERY MEMORIAL 2024 Tournament Rules



1. GENERAL – All USA Hockey rules shall apply except as modified.
 2. LENGTH OF GAMES – **Peewee game times will be 3-16 minute stop time periods. Squirt game times will be 3-15 minute stop time periods. The game will start with a 3-minute warm-up. If a team is leading by 5 goals or more in the 3rd period, a run clock will be in effect until the differential is less than 5 goals. Minor penalties will be 90 seconds during stop time and two minutes during run time. Major penalties will be four minutes during stop time and five minutes during run time.**
 3. ALL TEAMS MUST BE READY TO PLAY 30 MINUTES PRIOR TO THEIR SCHEDULED TIME IN CASE WE RUN AHEAD OF SCHEDULE.
 4. PARTICIPATING TEAMS – All teams and players must be registered with USA Hockey or Hockey Canada.
 5. **CREDENTIALS – All official team rosters will be checked before the team's 1st game. Any players and coaches not on official team roster will not be allowed to participate.**
 6. SPORTSMANSHIP – The tournament stresses sportsmanship. Fighting, abusive behavior, or unsportsmanlike conduct by players, coaches, or parents will not be tolerated on or off the ice. Such conduct shall be grounds for disqualification from the tournament. Game officials have the authority to direct the removal of any person acting in an objectionable manner as well as the authority to end any game at any time they feel that continuing the game would constitute a danger to the players. The outcome of any such game shall be determined by the tournament director. All game misconducts will carry a mandatory one-game suspension.
 7. TIME-OUTS – A maximum of one 30-second time-out per team will be allowed in any game. A time-out can only be called during a stoppage of play.
 8. NUMBER OF PLAYERS AND COACHES ON THE BENCH – Only 4 people, other than the dressed players will be allowed on each team bench. All people on the bench must be listed on the tournament application and the team roster.
 9. DAMAGE TO RINKS AND OTHER FACILITIES – All repair and/or replacement costs associated with any damage caused to any property at the ice arena, hotel, or other facility, shall be borne by the team(s) of the person(s) causing such damage. Immediate arrangements for restitution must be made and violations of this rule are cause for disqualification from the tournament.
 10. JERSEYS – It will be the responsibility of the home team to wear light-colored jerseys, and the visiting to wear dark-colored jerseys. The team listed 1st on the schedule will be the Home team.
 11. EQUIPMENT – All US players must adhere to USA Hockey rules and regulations which include mouth guards to be worn for all ages Peewee and above. All Canadian players must adhere to CAHA rules and regulations including neck guards.
 12. PROTESTS – The line of protest is as follows: 1) On-ice official, 2) Protest committee, consisting of the tournament director, rink coordinator on duty, and other appointed personnel. There may be no protest on playing rules, interpretations of playing rules by on-ice officials or judgment calls. If a referee or linesmen fails to appear for a game and the coaches agree to play, the coaches lose the right to protest any aspect of the game. A \$50.00 fee must accompany each protest. If the protest is upheld, the fee will be refunded. If the protest is denied, the fee will be forfeited. The protest committee will rule on all protests before the next game of either team.
 13. TOURNAMENT PLAYOFF POSITION – Playoff positions will be posted within 30 minutes after the completion of the last game in each division. It is the responsibility of each coach to determine if his team is in the playoff game and to verify the location and the time of the playoff game.
 14. REFUND POLICY – No refunds will be given after teams have been selected.
 15. TOURNAMENT PLAY – Two points will be awarded for each win, one point for each tie and 0 points for each loss. If two teams have an equal number of points, and if the teams tied played head to head, their position in the standings shall be determined by tiebreakers 1, 2, & 3 (see below). If 2 or more teams tie and they haven't played Head to Head, skip to step 2.
 1. Head to head game outcome.
 2. Goals for divided by the total of goals for and against. Highest % advances.
 3. Fastest goal scored in the first game of the tournament.
- In the event of a tie at the end of regulation play in the Semi-Finals or Championship game, the following will take place:
1. The team shall not change ends.
 2. A one-minute rest period will be allowed after which the teams resume play on a sudden-death overtime basis. Such overtime period shall be a five-minute stop time period, unless earlier terminated by a sudden death goal.
 3. If still tied after the overtime period, a shootout will take place. This will involve five predetermined players from each team alternating taking penalty shots, starting with the visiting team. The team with the most goals at the end of the first shootout will be declared the winner. If the teams remain tied after the shootout, each team will continue with one new player shooting for each team until the tie is broken and we have a winner.
16. **All teams must furnish their own penalty box attendant (must be 18 or older).**
 17. **Any team going on the ice before receiving permission from referees will be assessed a two-minute bench minor to start the game.**