

2019 TCFC GAME DAY REMINDERS

PLAYER CHECK IN – The check in will begin one (1) hour prior to game time. The check in must be completed **15 minutes prior** to each game (**2019 Pop Warner Rule Book Page 33 Ideal Method of check in**). A team representative other than a coach must be present one (1) hour before game time. Visiting teams always check in first. If and only if the visiting team is late, the home team may check in first.

CHECK IN CHEER- Immediately after the football teams check in, the visiting cheer team will check in followed by the home cheer team. This check in must be completed by the team representative. If and only if the visiting team is late, the home team may check in first.

CHECK IN AREA – Head coaches are NEVER allowed in the check in area. One rostered person from each team is permitted to assist with the check and is tasked with ensuring an efficient process.

ELIGIBLE PLAYERS – A minimum of 16 players must be dressed and eligible to play at the start of the game. A team can start with 16 and finish with 15 eligible players.

PLAYER EQUIPMENT – After the check in process is complete, a player may not remove or change any equipment.

UNIFORMS – Football must have Pop Warner patch on the left front chest (**2019 Pop Warner Rule Book page 25 Article 20**). Cheer must have Pop Warner patch on uniform.

FOOTBALLS – During the regular season, teams may use any Pop Warner approved football listed in the Pop Warner Rule Book.

SIDELINES – **Communications devices such as cell phones and radios are prohibited from use on the sidelines. All devices must be powered off.**

SIDELINE PERSONNEL – Sideline personnel are restricted to rostered players, coaches, personnel, and appropriately badged Board Members. All individuals must wear their TCFC/Pop Warner badges.

MPR COUNTER – Each team will have two MPR counters with one MPR counter on each sideline to record and observe. Example: The home team has one MPR that will record their plays and a visiting team MPR monitors the recording. The MPR monitor may assist in counting the plays, but is there to monitor the MPR recording. The visiting MPR has the obligation to monitor the accurate recording of plays for each player. Statements such as “We don’t need your help we can do our own monitoring” is not acceptable. Violation of this policy is a clear violation of the Pop Warner rules. The MPR Counter is not required to have a badge or be on a roster, but must leave the sideline once the MPR recording is completed. **The MPR counter is prohibited from coaching or being disruptive on the opposing sideline.**

MPR SHEETS – MPR sheets must contain the score and are reviewed and signed by the officials and BOTH coaches. MPR sheets must be kept in the team certification book until the season is complete.

TEAM COOLERS – Team coolers are the only coolers allowed in parks. Please remind coaches to enforce this with the parents.

GAME DAY ADMISSION - Each association is authorized to charge all spectators \$2.00 at the gate for a regular home season game. This charge is in place to offset the cost of referees.

MERCY RULE – Coaches must understand the Lopsided/Intentionally Run up scores section of the [2019 Pop Warner Rule Book page 42 Rule 24, S-1](#). A lopsided game will be investigated when the differential is over 28 points. A full investigation will occur when the statements of the opposing coaches are in disagreement.

- ❖ When there is a coaching disagreement, all head coaches and all assistant coaches from both teams will submit written answers to questions A thru I in Section S2 of the Pop Warner Rule Book.
- ❖ The Coaches' responses are due 48 hours after TCFC notification.
- ❖ A final game score differential of 40 points or more will result in an **automatic suspension** of the **HEAD COACH** for the next game.

EJECTIONS – A player or coach ejected from a game for any reason will automatically be suspended for 1 week. Suspensions include all functions including practices and participation in the next game.

LENGTH OF QUARTERS – With the exception of the 6U division, each quarter is 10 minutes long.

OVERTIME – 6U Division games tied at the end of regulation shall end in a tie. The remaining divisions must play overtime if there is a tie at the end of regulation. The Florida High School tiebreaker system will be used to determine a winner.

FIELD ADMINISTRATOR – All fields must have a field administrator on duty at all times to handle any issues that may arise. The field administrator is responsible for recording and reporting the final scores of all games at their facility.

SCORE REPORTING – The hosting association must report the final scores to TCFC by Sunday at 12:00 p.m.

- ❖ The TCFC Score Reporting Sheet is available on the TCFC website in the forms section.
- ❖ You must specify each Division and team name.
- ❖ This form must be emailed or faxed.
- ❖ The standings will be posted Wednesday evening assuming all scores were reported on time.

GAME CANCELLATIONS - It is the responsibility of the hosting association to reschedule games cancelled due to weather. This includes scheduling the referees for the make up game.

- ❖ Rescheduling games is not the responsibility of the TCFC.
- ❖ The two head coaches must agree on a time and report this time to the TCFC.
- ❖ The TCFC recommends that all games cancelled on Saturday be rescheduled for Sunday.
- ❖ In no event shall cancelled games be rescheduled later than Tuesday of the upcoming week.
- ❖ If there are any issues rescheduling games, please notify the TCFC immediately.