



**Redmond North Little League (RNLL)
Mission Statement and Policies – 2022**

Approved and adopted by the Redmond North Little League Board of Directors
Joe Tafoya, League President

RNLL Documents

This Mission Statement and Policies Document supplements the Official Little League Rules. Together, the Official Little League Rules, this document and the RNLL Local Rules govern the playing of baseball and softball in Redmond North Little League (“RNLL”).

Redmond North Little League Mission:

RNLL serves the youth in King County east of Redmond by providing the opportunity to learn the game of baseball in a safe and supportive environment. We are a non-profit volunteer organization supported wholly by participation fees and donations.

The Little League program seeks to provide an outlet for healthy activity and an opportunity for training under sound leadership, all in the context of community participation. The program further strives to help children become good and decent citizens and establish the values of teamwork, sportsmanship, and fair play.

We are dedicated to the development of our players, including their physical conditioning and skills, their mental agility in handling tactics and strategy, and their character as they learn sportsmanship in both winning and losing. We teach our players in an atmosphere of discipline and teamwork.

We provide these opportunities to all boys and girls ages 5-16 years old and do not limit participation on the basis of disability, race, creed, color, national origin, gender or religious preference.

League framework

The health and safety of all players is of prime importance at any RNLL sponsored activity. Many of the rule differences from MLB to Little League are designed to ensure the players’ safety.

To foster growth and development of skills, citizenship, sportsmanship and teamwork for all players, we divide players into different divisions. Younger players are placed in training divisions that are less competitive; older players in ones where they are able to implement the more advanced aspects of the game in a competitive environment. As players progress through the divisions they are presented with greater opportunities to feel a sense of accomplishment in situations that require an understanding of the game as well as the teamwork required for success. Therefore, we strive to match players with a level in which they can be safe and successful. In support of this philosophy we have structured the RNLL baseball divisions as follows:

Division	Age guidelines	Regular Season Games	Regulation Innings	Pitching	Score, Standings	Umpires, Strikeouts	Events per week	Skill level	Playing environment
Seniors	15-16	16-20	7	Player	Yes	Yes	4	Advanced	Competitive
Juniors	14	16-20	7	Player	Yes	Yes	4	Advanced	Competitive
Intermediate	13	16-20	7	Player	Yes	Yes	4	Advanced	Competitive
Majors	11-12	16-20	6	Player	Yes	Yes	4	Advanced	Competitive
Coast	10-11	16-20	6	Player	Yes	Yes	4	Intermediate	Competitive
AAA	9-10	15-18	6	Player	Yes	Yes	3	Developing	Mild competitive
Sluggers	6-8	10-12	4	Coach	No	No	3	Beginner	Instructional
T-Ball	4-6	10-12	4	Tee	No	No	3	Introductory	Introductory

Note that the age guidelines are flexible: players may be moved up or down based on their abilities, subject to policies in this document and Little League requirements.

We appreciate your participation in RNLL and hope that your son or daughter has an enjoyable time within the framework of the league's mission and ideals. Please contact the manager, divisional VP or Player Agent if you have questions or concerns that you would like addressed.

Volunteering

The participation of parents and volunteers in Little League is absolutely critical to its success. Operating a league requires hundreds of volunteers, and our players need each parent to contribute their time and unique skills in order to meet the objectives of Little League. **Every parent has a skill which will benefit the children in RNLL.** Parents shoulder the sole responsibility for making the RNLL program successful. The burden of operating the league should not fall on a few. Parents who shirk their responsibility in this regard cannot expect others to assume the load.

Baseball games cannot be played without managers, coaches, umpires, scorekeepers, facilities managers, grounds crews and tournament directors. Other volunteers are needed to serve as league officers, members of the Board of Directors, fundraisers, team supporters, field prep, etc. The opportunities to serve are numerous. **Each parent must volunteer to make the RNLL program a success!**

Sportsmanship

One of the primary objectives of Little League is to instill the value of sportsmanship in each player. RNLL fully expects this principle to be incorporated in all activities, every day of every season.

Sportsmanship comprises a communal, shared respect for all participants—players, managers, coaches, umpires, and parents—regardless of the outcome of a play, a call, or the game. Sportsmanship is learned by example and is expected at all times. Sportsmanship includes abiding by the rules of the game, avoiding arguments, respecting the other team's effort, offering encouragement, and accepting the judgment calls of umpires.

Redmond North Little League Policies

The Board of Directors of RNLL shall operate this league according to the Official Regulations and Playing Rules of Little League Baseball, Inc., any and all Washington District 9 policies in effect, and these Local Policies. The recommendations and policies of the Little League Baseball, Inc. Operating Manual shall be implemented to the fullest extent in the best interests of all boys and girls playing within RNLL.

So that RNLL may operate in the most efficient manner possible and so that those involved as volunteers remain engaged and properly empowered to act in the best interest of all players, please direct all inquiries to RNLL officials before contacting District 9 staff or Little League Baseball, Inc. staff in Williamsport, PA or San Bernardino, CA.

1. League Age Breakdown

RNLL operates multiple divisions. Player placement is based on player league age, and (in Minors and Majors) player ability. League age is determined by a player's age on April 30th of a given year (season). Players shall generally play at the division level determined by their league age and/or ability as follows:

12 year olds - Majors

11 year olds - Majors or Minors (Coast)

10 year olds - Minors (Coast or AAA)

8 and 9 year olds - Minors (Coast or AAA)

6, 7 and 8 year olds – Sluggers (A and AA)

5 and 6 year olds - T-ball

Twelve year olds are automatically placed in the Majors Division, unless they are deemed a safety risk by the division managers, and a waiver from the District 9 Administrator is granted. This exception occurs very rarely.

Each player between 8 and 11 years of age is eligible for manager evaluation at the level played at the previous year, as well as at the next higher level of play. Divisional placement will be based on the draft stack ranking process. Parents of 10-year-old players may request that the player be considered for placement on a Majors team. Such a request must be directed at the RNLL Executive Board prior to evaluations. Age should be the general guideline and skill should warrant the exception, if any, for such placement.

In order to provide equal team size, each year some 8-year-olds are invited to play at AAA based on player talent, which is assessed at evaluations and by consultation with the player's previous manager. This process does not move any 9-year-olds to Sluggers (AA). No 7-year-old may play AAA or above.

Any deviation from the normal age grouping as charted above must be requested in writing to the RNLL Executive Board before evaluations. The RNLL Executive Board, in concert with the team managers, will assess the player during evaluations and make a subsequent decision.

The intent to this is to put players in a position to succeed, to be safe, and to play with children of a similar age and grade level. We must consider the safety of all players when setting the age policy, which is based on what other little leagues throughout the United States follow.

6-year-old players who have completed one season of T-Ball in RNLL may play Sluggers if in first grade or with Divisional VP approval.

2. Managers and Coaches

Managers shall be appointed by the League President, and approved by the RNLL Executive Board. Once appointed by the League President, the role of the managers and coaches is to administer their team responsibly and ensure that all the players (and the players' parents) know and observe the Official Little League Rules and these Local Rules.

Applications to manage must be submitted to the League President verbally or in writing by the date established by the RNLL Executive Board. The privilege of managing or coaching extended by RNLL exists only for the current season and league-sanctioned post-season tournament play.

Any board member, manager or coach whose activities in another youth baseball or softball program are deemed detrimental to the operation of RNLL can be removed by a majority vote of the RNLL Executive Board. (Refer also to Official Little League Regulation I (b).).

Managers and coaches shall do their best to learn, understand, correctly interpret and abide by the Official Rules and these Local Rules. All managers and coaches acknowledge that all rules, policies, and procedures are subject to interpretation of the "intent of the rule" by the RNLL Executive Board.

Managers appoint coaches and other volunteers for their teams. All such persons appointed by the manager are his/her responsibility. The manager is responsible for drafting players and ensuring each player plays at a level that benefits the player's mental and physical development.

Managers and coaches shall:

- At all times exhibit behavior which exceeds common standards for sportsmanship, recognizing their behavior sets a critical example for players.
- Reflect an understanding of the age group they supervise.
- Maintain the focus of attention on the players and not on themselves.
- Demonstrate an awareness and appreciation of the philosophy and objectives of Little League Baseball and actively cooperate with others in making the program of mutual benefit to all players.
- Sign a disclosure statement regarding any past convictions of sexual assault, abuse, or exploitation of minors. Failure to sign this statement will result in forfeiture of the individual's right to manage or coach any RNLL team.
- Demonstrate respect for other managers and coaches and refrain from exhibiting any unsportsmanlike behavior toward a fellow manager or coach.
- Show by example that they respect the judgment and the position of authority of the umpires; work to assist league officials to recruit, encourage, and constructively educate an effective umpire corps.
- Instill in their players a respect for the authority and decisions of the umpires and other adult volunteers in the league.
- Refrain from making any violent, animated, or otherwise inappropriate disapproval of an umpire's call.
- Private, post game discussions between managers and umpires are encouraged. Managers with a complaint about a particular umpire should first consult respectfully and privately with that umpire (after the game), then consult with the league's Umpire in Chief who will take action to remedy the situation as appropriate.
- Acquire first-aid training sufficient to deal with emergency situations that arise in baseball games and practices. The league provides such training on an annual basis.

3. Umpires

Good umpiring is a crucial element in the successful conduct of a local Little League program. RNLL's success depends on building and maintaining a competent, capable group of volunteer umpires.

Good umpires exhibit character, judgment, an ability to get along with youth players, and a desire to do the job well. All RNLL umpires are volunteers: paying umpires (or anyone else) runs contrary to Little League

philosophy and policies. Umpires (like managers and coaches), whether paid or volunteers, are held to high standards. However, managers, coaches and spectators must recognize that umpiring is a difficult and often thankless job. While umpires must master the basic rules and mechanics, controversial calls will be made. This is a part of baseball at any level, and the example set for the players speaks louder than any words used to teach them.

All teams, in AAA, Coast and Majors will supply 2 umpires as directed by the Umpire in Chief.

RNLL umpires are required to attend training to master basic mechanics. RNLL provides formal umpire training prior to the start of each season and endeavors to make available ongoing training and mentorship throughout each season. The Umpire in Chief shall require each team to send a sufficient number of umpires to training each year to cover the required number of games.

RNLL umpires will at all times exhibit behavior that exceeds common standards for sportsmanship, and recognize their behavior sets a critical example for players.

When umpires fail to show up for a game, 24 players are affected, and other volunteers have to quickly work to fill in. “No shows” are unacceptable. All no-shows shall be promptly reported by the managers and umpires to the League Umpire in Chief and the Division Vice President.

An umpire who self-assigns to a game and fails to show up will be warned. Further incidents will result in revocation of that umpire’s self-assignment privileges.

When a team is behind in fulfilling its umpiring requirements, the Umpire in Chief will assign specific games for that team to cover. If the team fails to cover these games, its manager will be suspended until the team has met its commitment for the elapsed portion of the season.

Umpires who fail to adhere to these rules and guidelines will be subject to disciplinary action and/or removal from the league umpiring corps at the discretion of the League Umpire in Chief and/or League President.

4. Spectators

All parents and spectators shall:

- Become well-acquainted with the objectives of Little League Baseball.
- Recognize that Little Leaguers are children, not professional players, and each needs ample encouragement, not destructive criticism.
- Applaud the good play of all participants and ignore the errors. Award great effort, initiative and hustle. Congratulate the winning team and players. Encourage the losing team and players. *Enjoy* the game.
- Constructively offer any criticism of the program to league or District officials and at the same time be willing to volunteer to improve the league and the District.
- Refrain from unsportsmanlike conduct and “bleacher management”.
- Realize that the umpire is closest to the play and doing the best job he or she can. A play may appear different to observers at different angles, but umpires are trained to move to the best vantage point available and make a judgment from there.
- Contribute time and effort to ensure the league can fully meet the objectives of Little League Baseball.

League Officials (elected and appointed board members) possess full authority to require spectators to depart the game site. The official shall submit a written report to the President and the Umpire in Chief if this occurs.

5. Injuries and Returning to Play

If a player misses more than 7 continuous days of participation for an illness or injury, a physician or other accredited medical provider must supply written permission for a return to full baseball/softball activity (refer also to Official Little League Regulation III(d)).

In accordance with Washington State law, all managers must be trained to recognize the signs of concussion, and all parents must sign a concussive-injury awareness form before the season begins. Any player removed on suspicion of concussion must have written, signed permission from an approved medical professional before returning to play.

6. Player Replacements and Move-Ups

Any movement of players between teams or divisions is subject to Official Little League Rules (see Regulations III and IV) and must be handled by and through the Player Agent.

Vacancies on teams occur regularly for a variety of reasons. To prepare for this, the Player Agent shall compile from each team a list of two players who are eligible (see section 1) and most likely to succeed in the next higher division. Each manager shall provide these players' names no later than one week after the team's first practice. The Player Agent shall also update this list throughout the season as players are moved.

a. Permanent Vacancies.

The following procedure shall be used to fill a permanent vacancy on a team:

1. The manager notifies the Player Agent immediately upon becoming aware of the permanent vacancy.
2. The Player Agent presents the manager with the list of available players.
3. The manager submits back to the Player Agent a ranking of his or her top three choices from this list. The manager has 2 days to accomplish this; failure to do so will result in the Player Agent making the selections. At any time, the manager may change his ranking of players that the Player Agent has not yet contacted.
4. The Player Agent approaches candidates (and their parents) in the order submitted by the manager. The Player Agent shall inform them of the opportunity in a private conversation without disclosing the particular team that has the vacancy, and ask for a decision.
5. Once a player has accepted, the Player Agent informs both managers involved.
6. If none of the manager's choices accept the invitation, the manager shall select three more names for the Player Agent to contact.

A player who declines a move-up opportunity shall be removed from the list and is not eligible to fill other permanent vacancies for the rest of the season, including post-season play. All managers and other members of the league shall do everything possible to ensure that the candidate is encouraged to move up. Any manager or coach who encourages a player to decline a move-up opportunity shall immediately be suspended pending RNLL Executive Board review of the situation.

When a player moves up, a vacancy is created on that player's old team, and the same procedure is used to fill this new vacancy. Other players on the same team are removed from the candidate list (except when used for temporary vacancies), until and unless all teams at that level have had a player move up.

All communications regarding the replacement shall go through the Player Agent. No manager, coach or other person, except the Player Agent, may discuss the situation with the candidate, the parents, the candidate's current manager, or anyone else. **IT IS ESPECIALLY IMPORTANT THAT NO ELEMENT OF THE MOVE-UP BE DISCUSSED WITH ANY OTHER PLAYERS BEFORE THE COMPLETION OF THE PROCESS.**

Managers must notify the Player Agent of any player who misses 3 preseason practices without prior notification or who will miss 3 consecutive games. The Player Agent shall then decide if replacement of the player is necessary. Should a manager fail to notify the Player Agent of a vacancy or potential vacancy, disciplinary action may be taken against the manager by the Board and the Player Agent shall immediately take steps to determine if it is appropriate to remove and/or replace the subject player on the team's roster.

All permanent vacancies created before half of a team's games have been played shall be filled. The manager may elect whether to fill vacancies after this time.

Regarding a vacancy on a Majors team, any replacement will be an 11 or 12 year old from another Majors team. The age guidelines described in section 1 shall apply for permanent vacancies.

b. Temporary Vacancies.

Temporary vacancies are created when a player will miss a single game and notifies the manager in advance. The manager may elect whether to fill a temporary vacancy. If the manager desires to do so, the Player Agent provides the list of eligible players from among a pool of available players, with Majors players being the pool for Majors games, and lower divisions providing call-ups for Coast and AAA. The Player Agent or manager contacts the temporary player directly.

Temporary vacancies are not required to follow the age guidelines set forth in section 1.

7. Protests

All of the rules, policies, and procedures governing the playing of Little League Baseball and Softball are subject to the interpretation of the intent of the rule by the RNLL Executive Board.

A protest is a claim by a manager that the umpire crew did not apply the rules correctly. Protests cannot be made on an umpire's judgment (balls, strikes, safe, out, etc.). Every effort must be made by managers and umpires to avoid protested games.

The Protest Committee consists of the Umpire-in-Chief, the President and the Player Agent. The President, at his/her discretion, may appoint additional members of the RNLL Executive Board to serve on or replace others on the Protest Committee.

Protests shall be made in accordance with Official Little League Rule 4.19 and the following procedure:

- A. The manager notifies the home plate umpire of the protest before the next pitch.
- B. The umpire crew gathers to discuss whether the manager is correct. If so, they apply the appropriate rule.
- C. If the issue is not resolved, the umpire asks the scorekeeper to record it immediately—not after the game—on the official score sheet. The time of the protest, inning, outs, count and runners must be noted.
- D. The game then continues without further reference to the protest.
- E. The manager signs the score sheet at the conclusion of the game.
- F. The manager presents the protest in writing to a member of the Protest Committee within 48 hours of the game.
- G. Any violation of these procedures results in the automatic dismissal of the protest.
- H. The Protest Committee reviews the facts with the game's umpires and the protesting manager and determines whether the rules were applied incorrectly. If so, the committee determines whether the misapplication is likely to have changed the outcome of the game.
- I. The Protest Committee shall issue a final ruling within two weeks, either dismissing the matter or requiring the game to be replayed from the point of the protest.

8. Participation & Substitutions

Defensive substitutions may be made freely when the ball is dead, subject to minimum play requirements and pitching restrictions.

All rostered players present at the start of the game shall be included in the batting order (except a player excluded by the manager for disciplinary reasons). A player who arrives late shall be added to the end of the batting order.

A player who becomes ill or injured shall (at the manager's discretion) be skipped in the batting order without penalty. If the player recovers, the player may (at the manager's and the umpire's discretion) resume participation. No player who is unable to bat shall play defense.

In the event of a suspended game, players will bat in the same order when the game is resumed. Players absent from the original game shall be added to the end of the order; players absent from the resumed game are excluded from the order.

A substitute may replace an injured batter or runner at the sole discretion of the home plate umpire. No other "pinch" runners are allowed and Official Little League Rule 7.14 does not apply. The player chosen to be the substitute is specified in the RNLL Local Rules.

Whenever possible, no player shall play more than one inning more than any other player in a game, except for the starting pitcher still pitching. All players shall play a minimum of two innings per game (one inning per game at Majors) at one of the six infield positions. All players under league age 12 shall pitch to a minimum of 10 batters during the season. Players may ask to be excused from these requirements by contacting the Player Agent.

RNLL Local Rules may prescribe additional requirements in addition to those contained in the Official Little League Rule Book (the Green Book)

Penalties for managers not complying with the minimum participation requirements:

- 1st offense: Written warning from the RNLL Executive Board. The board may also apply other disciplinary action as it deems necessary.
- 2nd offense: Minimum two-game suspension (including post-season playoff games, if applicable).
- 3rd offense: Season-long expulsion, including post-season play.

9. Rescheduling Of Games

Games scheduled at city or county parks may be declared rainouts by the parks department. Phone messages for each field are available to determine when this happens. Games scheduled at a local school may be called off by school officials; the procedure varies from field to field. When a game-time rainout decision must be made, some effort from the parents can often make the field playable, but this requires adults from both teams to participate in field preparation.

Majors and Minors games that are called before becoming official, or while tied, will automatically be rescheduled by the league scheduler subject to the following principles:

- Teams will be given at least three days notice before their newly scheduled games unless both managers agree to waive this requirement.
- Teams with more called games are given preference over those with fewer if there are insufficient field slots to reschedule all games. Suspended games may, at the discretion of the league scheduler, be completed before the start of the next meeting between the teams involved. A 5-minute warm-up period is allowed before the start of the regular game.

- Any game may be rescheduled by the league scheduler in order to be able to allow for the full usage of rainout slots as long as it's rescheduled for the same day or is approved by both managers.

In Sluggers and T-Ball, managers may contact the league scheduler to reschedule a canceled or incomplete game.

No game may be rescheduled in any other manner.

If a team cannot field at least 9 players for a scheduled game because of sanctioned league or school activities, the manager must give the divisional VP at least 2 weeks' notice before the game, and the game will be rescheduled without penalty. RNLL Executive Board approval is required to reschedule games for other reasons. Under no circumstances will any game be rescheduled when a team of 9 players or more can be fielded and a coach or manager is available to manage the game as officially scheduled.

10. Warm-Ups

During weekends, Hartman Park batting cages are reserved for Majors teams with scheduled games:

- 90 minutes to 60 minutes before game time: visiting team
- 60 minutes to 30 minutes before game time: home team

If a Majors Division team manager or coach of the scheduled team is late to the batting cage by 5 minutes that team forfeits its priority use of the cage.

After all Majors division games have started, any team has access to the cages.

Teams with games scheduled may practice batting in the outfield using whiffle balls or tennis balls. The use of hard balls for batting prior to game time is prohibited outside the cages. The home team and the visiting team are to split the outfield in half for such use. At the time of infield warm-ups all teams must leave the outfield.

Immediately before a game, the entire field is reserved for each team's use in turn:

- 25 minutes to 15 minutes before game time: visiting team warm-ups.
- 15 minutes to 5 minutes before game time: home team warm-ups.
- 5 minutes before game time: managers and umpires meet at home plate

Before taking the field for warm-ups, the team shall leave all bats and batting helmets set out in the dugout for the umpires to inspect.

When the field is in use by a prior game, infield warm-up times shall be reduced proportionately or eliminated so that the game starts on time. Teams should warm up elsewhere while the earlier game finishes and the field is prepared.

11. Home Team Responsibilities

The home team at each game shall:

- At Hartman Park, bring out and put away all bases and equipment needed for the game.
- At Hartman Park, prepare and line the field.
- At Redmond Ridge, ensure that the outfield fence is set up properly
- At Redmond Ridge, take down outfield fence following the last games on Tuesday evenings
- Provide the official scorekeeper (Major and Minor divisions).
- Make sure the final score sheet and pitching log is signed by both managers and deposited in the main scoring booth within 48 hours. Umpires do not need to sign the score sheet.
- Update the RNLL website with required statistics within 48 hours.

12. Safety and Protective Gear

Safety is of paramount importance in the conduct of the Little League program. All managers, coaches, umpires, parents, and players shall strictly adhere to the following rules:

- Managers shall ensure they have fully stocked first aid kits available at all practices and games.
- Should a player be injured, the manager has first responsibility to assess the injured player and consult with his/her parents. All players, coaches, umpires, and parents should stand aside. If there is any doubt as to the player's condition, the manager or other responsible adult should call 911.
- No practice or game shall be conducted when weather or field conditions are unsafe, particularly when lighting is inadequate or when lightning storms are nearby. In all such cases, play should be suspended.
- Only players, managers, coaches and umpires are permitted on the playing field and the dugout area during games and practice sessions.
- A manager, coach or helmeted player must retrieve bats left on the field after a batter has completed a time at bat. They shall not go on the field until all play has stopped.
- During games and practices, all players, managers and coaches (particularly base coaches) must remain alert and watch the ball at all times.
- All male players in the RNLL are required to wear an athletic supporter and a protective cup.
- Batting helmets must be worn at all times by offensive players (including base coaches under 18 years old) not in the dugout during a game, and all players holding a bat during a practice. If a batter/runner removes his/her helmet while on the field, even if returning to the dugout, the umpire will warn that player and the player's manager. Subsequent violations may result in the player's manager being ejected from the game.
- During a game, only the current batter may swing a bat. If a player swings a bat in the dugout or elsewhere, the umpire shall disqualify one of the base coaches (who will be replaced with a player wearing a helmet). This provides more adult supervision in the dugout.
- A player who throws the bat after a swing shall be warned to control it. If the player cannot do so, the umpire may remove that player from the game as if he or she was injured.
- During a game, pitchers may not warm up in foul territory. Both pitcher and catcher must be in dead-ball territory, either outside the fences or beyond the home run fence.
- Equipment should be inspected regularly, especially for cracked or damaged helmets.

13. League Standings

At the end of the season, the standings at Coast and Majors shall be based upon each team's win/loss record. In AAA, an initial portion of the season will be played as an "educational round" for managers, coaches, players, and umpires. Standings at AAA are based on each team's win/loss record, excluding the educational round. The timing and duration of the educational round shall be determined by the RNLL Executive Board.

In the event two or more teams have identical win/loss records, the tie shall be broken as follows:

1. The team with the best win/loss record in head-to-head games;
2. The team that scored the most runs in head-to-head games;
3. The team with the best win/loss records in the last half of the season;
4. Coin toss.

14. Draft Rules

RNLL draft rules are established by the Executive Board prior to each season's draft.

The RNLL Executive Board shall announce the date and time at which managers may notify players of team assignment. Premature notification will cause the board to take disciplinary action against the manager and/or coach involved.

After teams are formed, all new and relocating players must go through the Player Agent to be assigned to a team. They cannot play unless properly registered and assigned to a team by the Player Agent.

The League President will appoint the Sluggers and T-Ball VP. It is his/her responsibility, with oversight by the Player Agent, to initially establish the teams based on the number of players who sign up. No trades shall be made without the approval of the Executive Board, the Player Agent and the Slugger Coordinator.

15. All-Star Team Selection

RNLL strives to ensure regular season play offers each player ample opportunity to play and experience fully the game of baseball. With respect to its All-Star teams, RNLL desires to field the most competitive teams it can for the All-Star tournament. The All-Star teams must comprise the very best players in the league and be of a size to accommodate the issues of both playing time and substitutions. All outstanding players must have an opportunity to make an All-Star team regardless of popularity, school affiliation, parental influence, or manager bias.

RNLL All-Star team selection rules are established by the League Executive Board prior to each season's All-Star selection. A current copy of these rules may be obtained from the RNLL web site.

16. Disciplinary Action - Procedure and Policy

The RNLL Executive Board retains the right to take disciplinary action against any person involved in any RNLL program, including, but not limited to league officers, directors, umpires, managers, coaches, parents, players, or anyone viewing or attending any RNLL game or program.

Activities or actions leading to disciplinary action may include any violation of any Little League Baseball, Inc. regulation, policy, playing rule, operating manual or any local league rule or policy.

All disciplinary actions shall be initiated by the filing of a written complaint with the RNLL Executive Board. The complaint must detail the grounds of the complaint, a brief statement of the facts of the alleged violation or violations along with the name and address of the person accused of the alleged violation(s), and the date, time and location of the alleged violation. The complaint shall also contain the complainant's name, address, telephone number, and shall be signed by the complainant. The complaint shall be hand delivered to a RNLL Board member promptly after occurrence of the alleged violation.

Upon receipt of a complaint, the RNLL Disciplinary Committee (consisting of the President, the Player Agent, and the appropriate division VP) shall take prompt action to meet, discuss the complaint, and determine whether disciplinary action is warranted and if so, what action. In the event that a Board member is the complainant or the subject of the complaint, he or she shall not be present when the Disciplinary Committee considers the complaint. The Disciplinary Committee shall promptly notify the complainant in writing of its decision and work to implement any disciplinary action it deems necessary. Also, the Disciplinary Committee shall inform the Executive board of its action within 24 hours.

Unless the Executive Board deems disclosure to be in the interest of the RNLL community at large, the proceedings of all disciplinary actions shall be maintained as confidential.

Any complainant or person subject to disciplinary action who wishes to appeal the Executive Board's decision may do so by contacting the Little League District 9 Administrator.

Under emergency circumstances, when immediate action must be taken to protect the welfare of any individual involved in any way in RNLL programs, including spectators and those affected by the programs, the RNLL President, or any person specifically designated by him or her, may summarily suspend any individual from further participation subject to the filing of a complaint and the procedure as set forth above. Such emergency

suspension may be made orally and shall be immediately followed by a complaint made in writing and delivered to the RNLL Executive Board in accordance with the procedure detailed above.

17. Ejections

The following applies to all managers, coaches, umpires, parents, players, and spectators **at all times**:

Any threatening, abusive, disruptive, uncontrolled, or illegal behavior, any behavior not in keeping with the objectives of Little League Baseball, the use of foul language, any disregard for the rules, or encouraging players to break or mock the rules **will not** be tolerated under any circumstances and may lead to **immediate ejection, suspension, or other disciplinary action**.

All ejections shall be made on the basis of a violation of Official Little League Rules and/or these Local Rules, and shall be made at the sole discretion of any umpire or umpire team working the game. After an ejection, the umpire shall promptly provide the league President and the Umpire in Chief a full, written report. See rules 9.01(b), 9.01(d), and 9.05(b).

- A **player** ejected from a game shall leave the park as soon as a parent or guardian is available.
- Any **adult or spectator** removed from any game by a league official shall leave the ball park immediately and play shall be suspended until such departure is complete. Any spectator removed twice in one season, for whatever reason, will not be allowed to attend any RNLL activities for the remainder of the season and post-season.
- Anyone ejected from a game **shall be automatically suspended** from participating in his/her team's next played game – **no exceptions** (refer also to Official Little League Rule 4.07). Should a second ejection occur during the same season, the person's right to participate in any RNLL activity **shall be suspended** pending review by the board.
- Any and all appeals shall be made to the RNLL Executive Board and the Board's decision shall be final.

18. Limits on Organized Events

AAA, Sluggers and T-Ball: No team will schedule more than 3 team events or meetings per calendar week.

Majors and Coast: No team will schedule more than 4 team events or meetings per calendar week.

An event is a gathering of 4 or more players and an adult teaching them about baseball, except that sessions where only pitching is practiced are exempt. Games, scrimmages, team meetings, strategy sessions, batting practice, infield drills are all events, but parties and other optional social occasions are not.