



8U Invite Rules (Half-Ice/Cross-Ice)

- All games are listed in Central Time.
- Cross-ice will be a 1-day event while half-ice will be a 2-day event.
- The first team listed will be considered the home team and wear light jerseys if they have them.
- Every team will be guaranteed 5 games for half ice and 3 games for cross-ice.
- Cross-ice will play 4 on 4, 28-minute run-time games with a buzzer every 2 minutes for line changes. Lines must tag up to the bench wall before the next line can get on the ice.
- Half-ice will play a 5 on 5, 34-minute run-time half-ice game with a buzzer every 2 minutes for line changes. Lines must tag up to the bench wall before the next line can get on the ice.
- There will be a 3-minute warm up prior to the start of each game.
- The ice will be resurfaced after every 3 games unless determined otherwise.
- Small nets will be utilized for cross-ice with no goalies.
- Goalies and intermediate nets will be used for half-ice.
- Teams will share benches.
- When a goal is scored, or the goalie covers the puck, the opposing team will back out and play will continue.
- If a player is issued a penalty, the player who took the penalty will be awarded a penalty shot. If the player does not score, play will continue directly after the shot is missed.
- If the puck goes out of play the ref will toss a new puck into play.
- We will not be keeping track of scores for cross-ice. Half-ice will keep track of scores via the portable scoreboards located on each bench.

- Teams will receive locker assignment upon arriving at the rink. We will be putting two teams from the same organization together in a locker room. (Example Watford 1 and Watford 2 will share a locker room).