

Ballers Cup & BallHERS Cup Rules

General futsal rules apply. Below are some modifications and rules we want to highlight. Please remember that this tournament is a fundraiser for the women's soccer program at Stanislaus State. **Everyone other than some of the referees are volunteers. Abuse of referees or staff will not be tolerated.**

- **Game Length:** Games will be 20-minute halves with a 3-minute halftime for U8-U12 age groups. U6/U7 Coed games will be 18-minute halves with 3-minute halftime.
- **Benches:** The listed home team should take the first bench closest to the entrance. Teams should switch benches at halftime.
- **Five Team Groups Format:** each team will play each other in pool play. Top two teams will advance to championship match.
- **Six Team Group Format:** teams will be placed in two group. Each team will play the other two teams in their group. Top two teams in each group advance to semi-finals. Third place teams advance to consolation game. Winners of the semi-finals will advance to the finals. There is NO overtime in the semi-finals. The game proceeds directly to kicks from the mark.
- **Eight Team Groups Format:** teams are placed into two groups. Teams play the other teams in their group once. Winner of each group advances to finals.
- **Accumulated Foul Rule:** All penal fouls as outlined by Rule 12 will be recorded on the scoresheet and scoreboard (if possible). If one team accumulates 6 or more direct free kick fouls in one half, the opposing team will take a direct free kick without a wall. If the foul occurs farther from the attacking goal than the second penalty spot, the Direct Free Kick Without a Wall is taken from the second penalty spot. If the foul occurs nearer to the attacking goal than the second penalty spot, but outside the penalty area, the attacking team may choose to take the Direct Free Kick Without A Wall from the second penalty spot or from the spot of the foul. All Direct Free Kicks Without A Wall must be kicked with the intention of scoring a goal by a clearly identified kicker. The defending team may not make a wall and may not be nearer to the ball than 16 feet and even or behind the ball when the kick is taken. The goalkeeper may be off the goal-line but not be nearer than 16 feet from the ball. A Direct Free Kick Without a Wall is awarded on each subsequent direct free kick foul until the period/game has ended. Accumulated fouls are reset to zero at the beginning of the second half and carry over into extra-time if being played.
- **Second Penalty Spot:** 10 meters from goal-line and the center of the goal.
- **Penalty Spot:** 6 meters from the goal-line and the center of the goal.
- **Clock Management:** The tournament is played with a running clock.
- **Time Outs:** each team receives one time-out per half (except in U6/U7 Coed). The clock is stopped on the timeout. The timeout lasts one minute.

- **Extra Time in Finals:** if extra time is needed to decide a finals match the teams will play two five-minute periods. There is a one-minute halftime for the teams to switch benches. **Extra time is GOLDEN GOAL.** That means the first team to score wins. If nobody scores after two extra time periods have been played the game will proceed to penalty kicks.
- **Penalty Kicks:** each team will take three penalty kicks. The team that scores the most after the three kicks wins. Anyone on the team is eligible to take a kick. They do not have to be on the court at the end of the match. If after three kicks the match still hasn't been decided the game will proceed to sudden victory kicks. Each team will have one kick each round until a winner is decided. Team's must go through their entire roster before someone can take a second kick.
- **Goalie Clearances and distribution:** the ball may NOT be thrown across the mid court in the air on any goalie clearance. **There also is no punting or drop kicking of the ball at any time. This is to protect our facility.** Violations of these rules will result in an indirect free kick at the point the ball cross the mid court.
- **Heading:** heading is only allowed in U11 and U12 age groups.
- **Sliding/Slide Tackling:** sliding is allowed if it isn't deemed careless or reckless by the referee.
- **Space:** players need to ask for space if the opponent encroaches on kick ins and corner kicks. Referees should stop the count and enforce 5 meters of space on request by the players.
- **Red Card Policy:** if a player receives two yellow cards in a match, resulting in a red card, that player must sit out the remainder of the match but will not be suspended for future matches in the tournament. If a player receives a straight red card, they will sit out the rest of the match and be suspended for a minimum of the following match. In all red card situations, the team receiving the red card plays down a player for 2 minutes or until the opposing team scores a goal. Whichever comes first.
- **Substitutions:** players must enter and exit at the designated area. Substitutions are on the fly and do not require referee approval. The player exiting must be off the court before the player enters comes on the court. Failure to substitute properly may result in a yellow card. *Coaches: all players on the bench should be wearing vests. The entering player should hand their vest to the exiting player when they exit the court and before entering the court. This exchange will help make sure players don't come on too early.*

As a reminder the general rules of futsal can be found at <https://www.usyouthfutsal.com/the-rules>