

Rosters -

18 Players per Roster. If more than 18 are listed, the coach or team official needs to draw a line through the names of those who will not be playing. Players on the team roster who are not eligible/participating in a Conference match are allowed in the team bench area, but must not be in uniform. A maximum of 7 club pass players are allowed on the game roster.

Check in players -

We will be using only US Youth Soccer membership passes for all Frontier games. All the coaches and player passes will be checked prior to the matches using the Frontier Conference game sheet that the teams will provide.

Substitutions -

15U -19U The referees will collect the starting 11 passes. When the team makes a substitution the AR / Referee will collect the member pass from the player going on the field - max of 7 substitutions for each team shall be allowed in each game during each half of play. After leaving the game during the half of play, the substituted player may not re-enter the game during that same half of play. At halftime, the referees will return all of the passes and start the process again for the second half - collecting the starting 11 before the start of second half. At the end of the match, please return the passes unless you had any send offs.

Substitutions may occur at any stoppage of play with approval of the referee

14U, the referees will hold all of the passes until the match is complete and return to team manager/coach. Unlimited substitutions

<u>Head Injury</u> - If a player is suspected of suffering a head injury. They may be substituted for evaluation without the substitutions counting against the teams total number of allowed substitutions each half, only if they have a substitution available to use. If the player with the suspected head injury receives clearance to the return to the game by a Medical Professional, the player may reenter at any stoppage and must replace the original substitute that came in for him/her. That temporary sub can re-enter the game as a regular substitute.

Game length – all games are full length.

17U – 19U 2x45 minutes, **15U – 16U** 2x40 minutes, **14U** 2x35 minutes

Match Reports –

Each team will provide you a match report. Use one of them as the official game report. Check players in. At the end of the match, have both coaches sign the match report that will be turned in. Both coaches will most likely take a picture of it as well. Please submit the reports to the NTX Soccer representatives, if they are on site. If not, the team will report the scores.

Team Bench/Spectator areas -

Teams on one side, fans on the opposite side Coaches are responsible for their fans behavior

REFEREE PAY -

Fees will be paid by both teams at current Classic League Rates