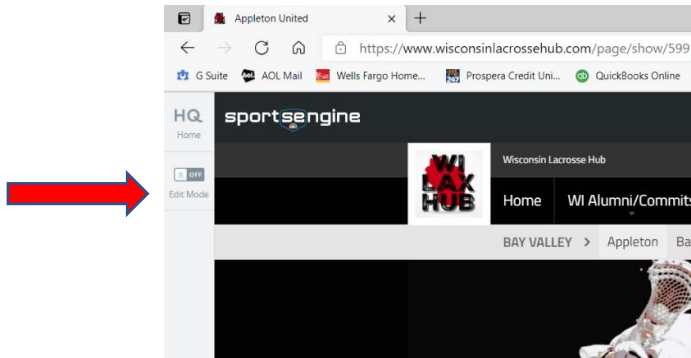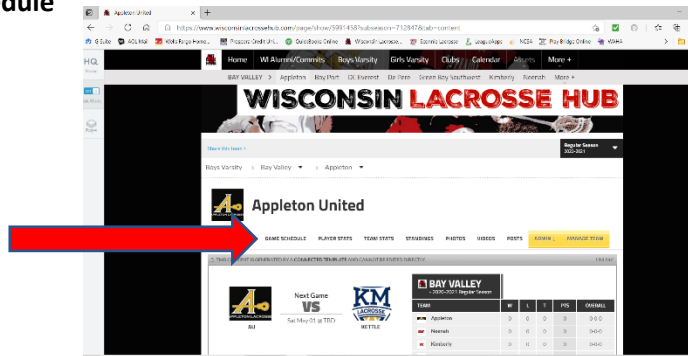# Instructions for Entering Player Stats

NOTES: (1) Stat entry will be faster and easier if you enter the jersey number and position for all players on the roster! (2) SportsEngine uses the term Forced Turnovers rather than Caused Turnovers which is the term used in the NCAA Lacrosse Statistician Manual and HUDL. Forced Turnovers = Caused Turnovers!

1. Go to the Wisconsin Lacrosse Hub website https://www.wisconsinlacrosse.hub.com
2. Navigate to your team page under the Boys Varsity or Girls Varsity tab
3. At the top right corner, click on **Sign In**
4. Once you have signed in, at the top left of your team page, you will see an **Edit Mode** icon.

5. Click on the left side of the Edit Mode icon to switch into edit mode.
6. Click on **Game Schedule**

7. In the column entitled "*Status*," click on the status of the game for which you wish to enter stats. (The status should be Final.)
8. Click on **Edit Stats**
9. Enter the *Score by Quarter*. If needed, click **Add Another Overtime** and enter the score for the OT period.
10. Leave the *Scoring Plays* section blank.
11. Leave the *Team Statistics* section blank.
12. Enter the *Player Statistics*. Note that only players listed on your Team Roster will appear. Leave the sections for your opponent's Player Statistics blank. For your team's player statistics, be sure to check the **Played** box next to every player who dressed for the game, even if he/she does not have any statistics for the game. When you are finished, click the Save Stats button at the bottom right.

The information that you have entered will feed into the leader boards and to the player and team statistics information on your team page.

Checks & Balances:

1. **The total FOW and FOL for your team must be equal to the total FOL and FOW for the opponent.**
2. **The total SOG by your team must be equal to the SOG for the opponent's goalie.**