

Milton Youth Soccer Club JDP Program Description 2021-2022 U11-12 Age Group (born 2011 & 2010)

"Developing Players, Connecting Community"

Grassroots Orientation Days

Every player wishing to join the JDP program shall attend both scheduled U11 and U12 Grassroots Orientation Days. It will help the players to get familiar with the program, meet other players and coaches. You should anticipate an Information Letter being sent to you no longer than 5 days following the last scheduled Orientation Day. The Information Letter will contain:

- program information & requirements,
- registration details.

Registration and TeamSnap

Please follow the registration instructions included in the Information Letter to register your child for the program.

MYSC is using TeamSnap as the registration system. Before the program's kick-off, your player will be assigned to a TeamSnap roster, which will allow you to communicate with coaching staff and view all the upcoming events & their locations. TeamSnap App is available on Google Play and AppStore.

Program Fee Structure and Schedule

Total Fee	\$2,600
Payment Plan	1. September 30 th - \$650
	2. October 31 st - \$650
	3. November 30 th - \$650
	4. February 1 st - \$390
	5. March 1 st - \$260
Location	Indoor – Saint Francis Xavier Catholic Secondary
	School Dome
	Outdoor – Lion's Park
	Gym - TBA

^{*} If you have attended the Orientation Days but NOT received the Information Letter from the Club after the 5 days please contact the Club's office at info@miltonmagic.com.

Uniform	Puma Game Kit & Puma Training Kit
Coaching Staff	Assigned by Technical Director
Program Structure	Year-round programming
	Structured training duration 60-75 min per
	practice
	Statutory Holidays
	Winter Break
	March Break
Indoor (October – April)	2 practices per week (turf) + 1 gym session (ball
	mastery/futsal)
	MYISL soccer league – 18 game indoor season.
	Game Day on Saturday &/or Sunday
Outdoor (April – September)	3 practices per week
	PHDL U11 & U12 Festivals – 12 game festival
	season from late May to late August
Player Registration & Insurance	OSCAR (Ontario Soccer Club and Academy
	Registry) registration and insurance coverage

Program Outline

*Subject to Change Due to Anticipated Changes in Ontario Soccer Grassroots Standards

LTPD (Long Term Player Development)	Learn 2 Train U11 and U12 LTPD Stages
Alignment	Boys and girls train separately
	U11 and U12 train separately
Grassroots Orientation Days	Every player wishing to join the JDP program shall
	attend both scheduled U11 and U12 Grassroots
	Orientation Days
Program Expectations	Full season commitment
	Adherence to the Player Code of Conduct and
	Concussion Code of Conduct
Number of Players	Open roster
	Player pool
	16 (max) players per roster
Player/Coach Ratio	As recommended by Technical Director
Playing Format	9v9 (incl. GK)
Ball Size	4 (or 5 light)
Field Size	Width: 42-55m Length: 60-75m
Maximum Goal Size	6f /1.83m x18f /5.49m
Game Rules	Game Duration – 70 min max
	Maximum game time per player per day – 100
	min
	Referee
	Throw-in
	Offsides

	Retreat line 1/3
	Unlimited substitutions
	Training to game ratio – 3:1
Coach Licencing Standard (minimum)	Learn 2 Train + MED + RiS + Making Headway
Coach Evaluation (internal)	At least once a year
Player Feedback/Evaluation	N/A

Learning Outcomes

Technical	Dribbling, Running with the ball, Shooting, Ball Control, Receiving, Heading (low), Passing, 1v1
	Attacking, Shielding (moderate), Crossing,
	Finishing, 1v1 Defending
Physical	Agility, Balance, Coordination, Stamina, Strength,
	Speed, Suppleness, Acceleration, Reaction, Basic
	Motor Skills, Perception, Awareness
Socio-Emotional	Listening, Cooperation, Communication, Sharing,
	Problem-solving, Decision-making, Empathy,
	Patience, Respect, Honesty
Psychological	Motivation, Self-Confidence, Competitiveness,
	Concentration, Commitment, Self-Control,
	Determination
Tactical	Playing out from the back, Attacking Principles
	(low), Possession, Transition, Switching
	Play(low), Combination Play, Pressing, Retreat
	(low), Recovery (low), Compactness (low to
	moderate)