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Entry Successfully Updated

Registration Entry #122548863

- Print Entry
- Unclaim Entry
- Entry Status:
- Registration Session: 2023/24 Tournament Sanction Application
- SportsEngine Account: Judy Merickel
- Entry Filled Out For: Judy Merickel
- Registration Date: 11/10/2023 11:59AM CST

Attachments

Profile



Judy Merickel

Tournament Information

Tournament Title	2023 Frozen Friendlies
Start Date	12/29/2023
End Date	12/31/2023
Sponsoring Organization	Helena Area Youth Hockey Association
Classification	Pee Wee 12U
Type of Teams Allowed	Tournament Fees (1) Tournament Fees, \$250.00
Upload Tournament Rules & Procedures File	Frozen Friendlies Rules.pdf
Tournament Sanction Number	24MT024
Entry Status	Approved

Tournament Director

First Name	Judy
Last Name	Merickel
Phone	4064658091
Email Address 1	judymerickel@yahoo.com
Street Address 1	14 N Quarry Road
City	Clancy
State / Province	MT
Postal Code	59634

Tournament Location

Arena	Steed Arena
Arena Address	400 Lola Street
Arena City	Helena
State / Province	MT
Arena Zip	59601
Arena Phone	406-594-1746

Rules

Frozen Friendlies: 12U Games December 29 – 31, 2023 in Helena, Montana

All USA Hockey Rules and Regulations apply except as noted otherwise herein. All players, coaches, managers must be registered with USA Hockey or Hockey Canada for the current playing season and provide a USA Hockey or Hockey Canada official roster signed by their affiliate registrar. All rosters will be checked and verified before teams are allowed to take the ice. Only USA Hockey registered officials may officiate tournament games, unless approved otherwise. Only USA Hockey playing rules and age divisions may be used in tournament play unless approved otherwise. Travel Permits are required for any team from an Affiliate requiring travel permits and are required for all Canadian Teams. Tournament fees are due by December 10. Refunds will not be issued. There is no admission fee for spectators. Teams are required to leave the locker room/benches in excellent condition and free of trash after games are completed. Please be out of the locker room no later than 15 minutes after your game is completed. Only players, coaches, team officials, managers and locker room monitors who are listed on the roster are allowed in the locker room or on the benches or bench area.

Jersey color: First team listed is Home – Light jerseys. Second team listed is Away – Dark jerseys. If teams only have one color, coaches can coordinate.

Game play will be Round Robin. Each team will play a minimum of four games. The first three are round robin and the fourth will be 1 v 2 and 3 v 4.

1. WARM-UPS and BREAKS: 5 min warm up, 15 min period, 1 min break, 15 min period, 5 min break, 15 min period. Please bring your own pucks for warmups.
2. TIME OUTS: There will be NO time outs except for ONE timeout during Sunday's games.
3. ICE CUTS: Will not occur during games and will only occur between each game.
4. TIME LIMIT: All games will consist of three 15-minute stop time periods and will have a one hour and 30-minute time limit curfew. If during the game it is determined by the referee or scorekeepers that there will not be enough ice time to continue with stop time, running time shall commence for the remainder of the game.
5. RUN TIME: All games will consist of three 15-minute stop time periods. If a 7 goal or greater differential exists at any time, running time will commence. Stop time will resume if the goal differential becomes 6 or less. Penalty times will not be adjusted for running time.
6. ROUND ROBIN POINTS: The standings shall be determined on the basis of two (2) points for a win, one (1) point for a tie and zero (0) points for a loss.
7. TIE BREAKING RULES FOR ROUND ROBIN:
 - a. Head-to-Head. Head-to-head does not apply if 3 or more teams are tied.
 - b. Most Wins.
 - c. Least goals allowed.
 - d. Fewest penalty minutes.
 - e. Quickest first goal.
 - f. Coin toss.

Note: Forfeits may have an adverse impact on the tie breaking procedures. As a result, if a team forfeits any game, then all of its games will be deemed forfeited for purposes of determining tie breaking procedures and such games will be recorded as 1-0 victories for the non-offending team.

8. SUNDAY FINAL GAMES: These games will not end in a tie. In the event of a tie at the end of 3 periods, there will be a 30 second break and followed by a 4 on 4, five-minute sudden death overtime period. The five minutes will be stopped time unless determined by the referee or scorekeepers that there will not be enough ice time to continue with stop time, then running time shall commence for the remainder of the game. If the score remains tied after the overtime period, a three-man shootout will determine the winner. The shootout will consist of 3 players from each team. Any player serving a penalty when the game clock expires will not be allowed to participate in the shootout. In the event the game is still tied after the first three shooters, each team will provide one shooter who has not yet participated in the shootout. No player may shoot a second time until every eligible player on the team with the fewest players has taken a turn. This will continue one-for-one until there is a winner.

10. PENALTIES: Section Four (4). Penalties, of the USA Hockey Official Playing Rules shall govern the assessment of penalties. Each team shall provide a penalty box attendant for games. Penalty times will be as follows:

- a. MINOR 15-minute period: 1:30 minutes
- b. MAJOR 15-minute period: 4:00 minutes
- c. MISCONDUCT 15-minute period: 8:00 minutes

11. MISCONDUCT: Players are assessed a game misconduct after 4 penalties in a game AND a coach will receive a game misconduct after 12 penalties in a game. Players and coaches who receive game misconducts will not be allowed to play/coach in the next game.

12. ICING: Icing the puck during shorthanded situations is prohibited.

13. Tournament Director may cancel any game in progress in any instance where he/she believes it necessary to protect the welfare of players or officials, extenuating circumstances which make continued play impossible/dangerous (such as a power outage) or because of prolonged delay from injury. In the event of such cancellation, the Tournament Director shall determine the result of the game for tournament standings.

14. Zero tolerance rules are strictly enforced for all coaches, players, parents and spectators.

15. No Protests will be allowed. Judgment calls made by the ON-ICE officials are final and will not be overruled by the Tournament Director.

16. All teams should be prepared to start their game on time. Any teams not ready to go onto the ice at the scheduled game time shall forfeit the game at the discretion of the Tournament Director. Teams are expected to play all of their games at their assigned times and locations. Forfeits will not be granted for inconvenient game times, locations or any other reasons not determined to be extraordinary by the tournament committee. Any team that forfeits a game without the prior approval of the tournament committee will be removed from the tournament with no refund of fees.

18. THE TOURNAMENT DIRECTOR(S) RESERVES THE RIGHT TO MAKE ANY DECISIONS REGARDING TOURNAMENT RULES, FORMAT, ETC. FOR THE OVERALL GOOD OF THE EVENT. IN ALL CASES THIS DECISION SHALL BE FINAL.

17. Special Notice Regarding Zero Tolerance and Dangerous Play: Any player/coach who receives a game misconduct penalty under USA Hockey rules will be suspended for the next tournament game. Any player receiving a game misconduct for third man in (615d) or for physical interference with an official (601e3) shall be suspended for the next two tournament games.