

BLOOMINGTON WINTER WARM UP TOURNAMENT

Tournament Rules, Regulations and Additional Information

1. Twenty (20) players may be rostered and dressed per team for each game. Coaches must be officially rostered and insured.
2. A hard copy of a USA Hockey stamped roster must be presented to tournament officials before a team's first game of the tournament.
3. All games will be played under USA Hockey rules, as modified by Minnesota Hockey and District 6. USA Hockey-registered referees will be used for all games. **All decisions by the referee are final. No protests are allowed.**
4. An emergency medical technician will be in attendance at each game. Medical Trainer/Attendants will carry their own insurance
5. All games will be (3) 15-minutes stop time periods (15UA/15UB/12UA). If at any time during the game a team is ahead by 5 goals or more, running time will be used until the margin is lower than 5 goals. Tournament Director may shorten warm-ups or deem running time, at any time during a game, if necessary, to keep the tournament on schedule. Time will be allocated as follows:
 - a. A four-minute warm-up before the game begins and a one-minute rest between periods
 - b. No time outs except for Championship games. Each team will be allowed one 60-second time-out **per game** – only during the Championship games.
6. Ice resurfacing will be done before each game and every two (2) periods for 15UA games.
7. Penalties shall be:
 - a. Minor: 2 minutes (15U); 1.5 minute (12U)
 - b. Major: 5 minutes
 - c. Misconduct: 10 minutes
 - d. Game Misconduct: Out of current game and next game
 - e. Checking from Behind, Boarding, Charging, Head Contact: Per MN Hockey when penalty has been assessed to a player, he/she will receive a two (2) minute minor plus a ten (10) minute misconduct.
 - f. Checking from Behind, Boarding, Charging, Head Contact resulting in Head First into the Boards, Goal Frame, and or Injury: Per USA Hockey when penalty has been assessed to a player, he/she will receive a five (5) minute major and a Game Misconduct.
 - g. Fighting: Automatic game misconduct. Player will be ejected from the game and the remainder of the tournament, **NO EXCEPTIONS OR PROTESTS**. In addition, where a game misconduct or a match penalty is assessed by the game referee, the incident must be reported to the MN Hockey District Director.
 - h. Any player receiving four (4) penalties will receive a game misconduct. For any team receiving 12 or more penalties, the head coach will receive a game misconduct.
8. All players are required to wear H.E.C.C. approved helmets with an attached face mask. Neck guards must be worn by all players. Mouthguards must be worn by all USA Hockey players, and must be colored (non-clear).
9. **Pool Play Rules:**
 - Points will be awarded as follows: Win = 2 points; Tie = 1 point; Loss = 0 points
 - TIE BREAKERS** will be determined out in the following manner:
 - a. Head-to-Head Game
 - b. Fewest Goals Allowed
 - c. Goal Differential (total goals scored – total goals allowed (the higher number wins))
 - d. Total Penalty Minutes Assessed (lower number wins)
 - e. Coin Toss by Tournament Director (in the presence of the coaches and two witnesses)
10. **Bracket Play Championship Round Games** will follow the overtime rules as follows:
 - a. There will be a one-minute rest period.
 - b. Teams will change ends between overtime periods.
 - c. One overtime will be conducted on a 5-minute, four on four, running time and sudden death basis.
 - d. Any overtime period will be considered part of the game and all un-expired penalties will be carried to the overtime period.
 - e. If no team has scored after this overtime, a 3-player shoot-out will determine the game winner. Players in the penalty box at the end of overtime are not eligible for the shoot-out. Home team will shoot first to start the shoot-out.
 - f. If the game is still tied after the initial 3-player shoot-out, the second and ensuing rounds of the shoot-out will be sudden death after the first player from each team has had their turn. Teams must exhaust all players on their rosters (excluding goalies) before repeating any shooter.
11. **Non-Championship Round Games** (i.e. Friendship Games): Teams will be matched following pool play rules while avoiding repeat play amongst competition (Final match ups solely at Tournament Director's discretion).
12. Only Medical Trainers/Attendants, Players, Officials, & Coaches are allowed on the ice before, during and after the games.
13. The team listed last on the schedule will be the Home Team and should wear light colored jerseys. In the bracket rounds, the team at the bottom of the bracket will be the Home team.
14. **Sportsmanship is paramount.** Teams will not be allowed to bring trophies from previous tournaments. Fans will not be allowed to use noisemakers, clappers or cowbells. If your team has an issue, Tournament Director(s) will discuss with Head Coaches only. If coaches, players, parents or fans yell, swear or threaten any officials, volunteers, Tournament Director(s), and/or rink staff they will be ejected from the game. If the behavior continues, one warning will be issued. In the event of a second occurrence, the individual will be removed from the building and suspended for the remainder of tournament. **Coaches removed for abuse of officials (game misconduct) will incur a 3-game suspension for the first offense.**