

Pinedale Mini-Mite/Mite Mountain Man Mayhem Tournament
March 8th-10th, 2024
Pinedale, Wyoming

General Rules

1. All teams must be USA Hockey sanctioned. Teams will be verified prior to each team taking the ice and may be checked at any time during the tournament.
2. All players, coaches, and managers must have registered with USA Hockey and be listed on the team's official USA Hockey roster.
3. All USA Hockey rules apply unless otherwise stated.
4. PHA reserves the right to amend any rule as it deems necessary.
5. PHA, tournament hosts, sponsors, officials, or anyone else involved in the tournament shall not be held liable in the event of any injury or sickness.

Game Rules

Mites (8U)

1. Mite teams will play ½ ice games, 4 on 4 with goalies. Goalie gear required.
2. Locker rooms will be provided.
3. Games will consist of 3-12 min. run time periods. 2 minutes will be allowed for warmup and 1 minute between periods. Buzzer every 2 minutes for line change.
4. All games will be played with lightweight 4 oz. blue pucks.
5. After a goal and after each line change, play will start again with a center faceoff
6. Officiating: Each game will have 1 official supplied by the tournament.
7. Penalties: The penalized player must come off the ice until the next shift change. A penalty shot will be awarded for each penalty. Teams will congregate at the team bench on the ice. If the penalty shot is unsuccessful, the puck becomes live immediately upon the miss or save. A successful penalty shot will be scored as a goal and be followed by a center faceoff.
8. Pool Play: 2 points will be awarded to the winner and 0 to the loser. In the event of a tie each team will receive 1 point. No overtime periods in pool play.
9. Seeding: Final seeding will be determined by total points from games. In the event of a tie after pool play, the ties will be broken by a head-to-head winner, actual goals against, actual goals for, and finally coin toss.
10. Tournament Play: In the event of a tie in during tournament play, there will be a 4-minute running clock sudden death overtime, followed by a 3-player shootout. If the game remains tied after a 3-player shootout, each team will provide an additional player for the shoot out until a team wins. Each player may only shoot once during a shootout.

Mini-Mites (6U)

1. Mini-Mite teams will play cross ice games, 4 on 4 with no goalies.
2. Locker rooms will be provided.
3. Games will consist of 3-10 min. run time periods. 3 minutes will be allowed for warmup and 1 minute between periods. Buzzer every 2 minutes for line change.
4. All games will be played with lightweight 4 oz. blue pucks.

5. After a goal and after each line change, play will start again with a center faceoff
6. Officiating: each game will have one official supplied by the tournament.
7. Penalties: A penalized player will be required to exit the game for the remainder of the shift. A player from the bench shall replace the penalized player.
8. Pool Play: 2 points will be awarded to the winner and 0 to the loser. In the event of a tie each team will receive 1 point. No overtime periods in pool play.
9. Seeding: Final seeding will be determined by total points from games. In the event of a tie after pool play, the ties will be broken by a head-to-head winner, actual goals against, actual goals for, and finally coin toss.
10. Tournament Play: In the event of a tie in during tournament play, there will be a 4-minute running clock sudden death overtime.

Conduct

1. Any player(s) or any team(s) who willfully damage property in the Sublette County Ice Arena, will be responsible for all repair costs. Arrangements for restitution shall be made immediately with the rink management.
2. Infractions of above rules will be given to the tournament director for a ruling for possible disqualifications from the tournament.

Fan/Spectator Rules

1. Please remember these are children, set a good example.
2. Parents/fans who are unruly and display unsportsmanlike conduct will receive one verbal warning.
3. If the behavior continues you will be asked to leave the rink for the remainder of the tournament.
4. If behavior continues from other members of the same team, the team will forfeit the rest of their games.