

Read all info for the Stadium Sound System because most of it applies for all the different systems (mics, CD/media player, amps, mixer, hearing impaired transmitter)

### **Stadium Sound System**

- To Power On the whole system: Atlas Power On
- Mics
  - -12db setting, don't go beyond -8
  - To change channel because of interference, use menu)
  - Sync mic after using Infrared lines, can do manually also
  - Can't use wireless Mic 1 and Bodypack 1 at the same time
  - Uses AA batteries
  - Can add wired mics and skip wireless mics or use both bodypacks
- CD/Media Player
  - Select source
  - Knob does not control audio
  - BlueTooth Pairing - look for NB-5000 or whatever model number is on media player
  - Reset BlueTooth by powering off CD/Media player and turning back on
  - If tempo of songs sounds weird, check button behind the USB input
  - \*\*When using BlueTooth, recommend putting phone in airplane mode to avoid calls/texts coming through\*\*
- Mixer
  - Gain knob should be about  $\frac{1}{4}$  of the way
  - Only use the left channels (it's mono, so right does nothing)
  - "Main out" controls the overall level
- Amps
  - Make sure they are powered on
- Hearing Impaired Transmitters
  - stay on Ch 1 (RF channel menu, if needed)

### **Softball**

- Power cord needs to be plugged in and big speaker cord needs to be plugged in up near the roof of softball covering
- Must turn on the UPS (bottom) and the Atlas power
- Can't start in battery backup mode, must connect to power first
- Make sure baseball and softball mics are set to different channels, or may be interference
- Gain lower than football speakers because speakers are so close to sound system

### **Baseball**

- If there is no frequency reading, then GFI may not be plugged in
- Swing open the whole system and ensure everything is connected in the back

### **Basketball**

- Can use interface in the middle of sound stack to control volume of each set of speakers in main gym
- Can turn hallway speakers on and off via interface or directly via the amp