Responsibilities for the TSO Assignments

The Tournament Systems Operator (TSO) will be responsible for the technical aspects of the tournament which includes hardware, software, and troubleshooting. He or she will also assist with pairing. This official will coordinate with the local organizing committee (LOC), USAW staff, video streaming staff and the tournament committee as directed by the chief pairer.

Tournament Systems Operator – Must have current USWOA License and Safe Sport Certification. TSO must also be of a category of a P3 or above.

1. Must have thorough knowledge of networking and watch the appropriate YouTube demo videos for mat side scoring.

2. Prior to event
   a. Find out if the tournament will be operated on a Local Server or live on House Internet.
   b. Work with LOC and USAW to assure network components, clocks, power, computers, printers and all other equipment will be available. Communicate with LOC to get a schematic drawing of the planned network and layout of the mats.
   c. Have a complete understanding of the network setup and help in any way. (LOC may already have a team to set up the network prior to TSO's arrival. If equipment is set up prior, then the TSO must know how the network was set up to allow for support and help troubleshoot any problems during the event including where each switch is located and where power is coming from for each mat.) Finalize set up time with LOC in the case that the TSO will be assisting with setup.
   d. Assist chief pairer as requested with any tournament setup.

3. On site prior to the event
   e. At the LOC and USAW staff discretion, may need to be involved in setting up a network to each mat surface, head table with printers, 'call to mat system', announcer/mat chat computers, and all matside computers with clocks/monitors.
   f. Review videos online to assist in setting up Trackcast kits or Flo equipment.
   g. Generate configs and make sure all computers are talking on the network.
   h. Set up a training session for all matside computer operators at least 30 minutes prior to the event.
   i. Train all matside computer operators (must be versed in Track and/or Flo – watch demo videos on YouTube).
   j. Be available to enter weights and/or assist the chief pairer as needed.
   k. Update controllers (Trackwrestling), make sure most current Live Scorer version is installed on matside controllers (FloArena).
   l. Depending on how weigh-ins are being handled, open the membership system so officials can log in or log into the correct event as a worker prior to weigh-ins and at Flo events, make sure to filter to correct division in Data Management. Log in all matside computers at the beginning of each session.

4. During the event
   a. Manage all matside computer operators and help fill in when needed.
   b. Troubleshoot when computers get disconnected or when table workers experience trouble.
   c. Troubleshoot when something isn't correct with the network at the head table or call to the mat systems.
   d. Switch over matside computers if running multiple events.
   e. Assist with Trackcast/Flo Video streaming throughout the event.

5. At conclusion of event
   a. At the LOC and USAW staff discretion, may need to be involved with tear down and packing of all network components, clocks, power, computers, trackcast kits and printers.

In addition, the TSO will be in communication with the Chief Pairer, Assigned Pairers, and assist the pairing team throughout the tournament including entering weights or other tasks. They are part of the pairing team and under the direction of the Chief Pairer.