



Winter Classic XXII Tournament

Tournament Format/Rules

- 4-game guarantee
- Three 16-minute run-time periods
- Ice resurfaced before every game
- No checking!
- Slap shots allowed in REC Division only!
- USA Hockey Rules

Tie Breakers

- Tie games stand on Friday and Saturday.
- Sunday final tie games settled by a 5-person shoot-out, followed by a sudden death shoot-out if necessary.
- Sunday seeding based on W/L/T record with the following formula and tie-breakers:
 1. Head to Head (2 way tie only)
 2. Strength of Schedule Points:
 - 10 points for beating a 2-1-0 team;
 - 8 points for beating a 1-1-1 team;
 - 6 points for beating a 1-2-0 or 0-1-2 team
 - 5 points for beating a 0-2-1 team
 - 4 points for beating a 0-3-0 team.
 3. Goals Against
 4. Fewest Penalty Minutes
 5. Coin Toss

Penalties

- Three penalties and you are out of the game.
- Any fighting will result in automatic tournament ejection. Major penalties or intent to injure may be cause for suspension and/or ejection.
- Run time penalties are assessed at 1.5 times the normal penalty time.
 - 2 Minute Minor = 3 minutes
 - Double Minor = 6 minutes
 - 5 Minute Major = 7.5 minutes
 - 10 Minute Misconduct = 15 minutes

Team/Player Guidelines

- Team roster must consist of AT LEAST 13 skaters and a Goalie.
- All Players Must have a current 20/21 Season USA Hockey Number
- Each Intermediate level team may only roster THREE players who play in the REC league. No Power Players Allowed in the Intermediate division!
- Each Rec level team may only roster THREE players who play in the POWER league.
- Any player that double rosters in BAHA will default to the highest league in which they currently play.
- A goalie rostered from a higher division will count as one of your THREE upper division players. May not jump divisions.
- No substitutions permitted without prior approval from tournament director
- All teams must designate a Captain – displayed by a “C” on the chest.

Green Stick Players

- The highest ranked skater on your team must use green stick tape during all games and warmups for identification.
- No other team players may use green tape on stick or body.
- Players with green tape may score a maximum of two (2) goals per game. All other players may score three (3) goals per game.
- Any ringer not using designated stick tape on the ice or any switching will cost a team 4 points per infraction.

Official Team rosters due on Tuesday, February 2nd, 2021

Please email rosters to alau@bozemanhockey.org

Facility

Covid Rules

Players are not allowed to enter the facility until 15 minutes before your scheduled game time. (Goalies are allowed to enter 20 minutes early).

You must leave the facility within 15 minutes of your game ending.

You **MUST** wear a mask 100% of the time while in the facility until you put your helmet on. After the game, you must put your mask on as soon as you take your helmet off.

You **MUST** sit on the spaces designated in the locker rooms. If there is not room for you, then you **MUST** dress outside the locker room in the designated spaces. (each locker room has 9-11 designated spots depending on the size of the locker room.)

All players will enter and exit the rinks through the Bottcher Rink main doors regardless of which rink you are playing in.

Alcoholic Beverages

There will be no outside alcoholic beverages allowed in the facility.

We will not be providing alcoholic beverages or concessions during the tournament.

Spectators

Each player is only allowed 2 guest spectators per game.



NO PUNCHY