

DASC Adult Soccer Community

Rules, Policies, and Procedures

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Laws of the Game Outdoor 8 v 8, Indoor 6 v 6

Law 1: The Field of Play

Indoor

- Sanford Fieldhouse
- 2215 W. Pentagon Place Sioux Falls, SD 57107

Outdoor

- Sanford Crossing
- 2405 West Benson Rd Sioux Falls, SD 57107
- Spectators allowed on either sideline
- Dogs are allowed as long as they are leashed & no mess is left behind

Law 2: The Ball

- Size 5
- Each team should provide (2) soccer balls at every game

Law 3: The Players

- (Friday League) 1 female player is required on the field – minimum of 2 female players required for the roster. (Sunday League) 2 female players are required on the field – minimum of 3 female players required for the roster.
- A team may not play without any females; the game will be considered a forfeit.
- Minimum number of players to play a game is
 - o For Outdoor = 4 males and 1 female
 - o For Indoor = 3 males and 1 female
- If a team is unable to field the required number of players, the game will be considered forfeited (See: **Forfeits/Reschedules**)
- All players must be checked in by the referee before stepping onto the field prior to kickoff, those that arrive late to the game, must be checked in at the half (See: **Check in Procedure**)

GUEST PLAYERS

- You are allowed (2) guest players per match; you must follow the guidelines listed below:
 - o Competitive/Intermediate league may borrow from any division
 - o KNG Premier / KNG MAY NOT borrow male players from Intermediate or Competitive league!! NO EXCEPTIONS! But, may borrow between the two KNG divisions.

- o Female players may be borrowed from any division.
- o You can only guest play for a team in your same league
- o Be aware of guesting players if you already have enough to play and sub.

SUBSTITUTIONS

• Indoor

- o Substitutions are on the fly, except for the goalkeeper, which is REQUIRED to be done during a stoppage of play with referee permission.
- o Players must enter/exit near the halfway line.
- o The player leaving the field must be within 1 yard of the sideline BEFORE the player entering the field of play may step on.

• Outdoor

- o Substitutions can be made on all stoppages per referee discretion.
- o Players must alert the referee to substitute and be signaled in.

Law 4: The Players Equipment

- No jewelry except for medical ID bracelets, fitness trackers and wedding bands. If items are hard/sharp they should be covered with soft material to prevent injuries.
- Home team must change their jersey color if there is a conflict.
- Players MUST have shin guards on to play which are covered by socks
- ONLY soccer cleats, turf shoes, or regular tennis shoes will be allowed...NO other type of cleats will be allowed (baseball or football).

Jerseys

- DASC Adult League Jerseys are provided for all players who request one via their registration
- Teams are allowed to wear/provide their own custom jerseys, although this is no longer a requirement.
- Matching uniforms MUST be worn by all team players
- All jerseys must have a number prominently displayed mid-back center
 - Jerseys the league provides cannot be altered. If you would like to add a logo or patch, your team must get approval from the Adult League Manager.

Law 5: The Referee

- If a referee fails to show, both teams have the option to reschedule their game or to play. If the game is played, it will be considered official
- **Indoor**
 - o 1 referee will be assigned per game for Indoor 6 v 6
- **Outdoor**
 - o 1 referee will be assigned per game for Outdoor 8 v 8

Law 7: Duration of the match

- The game clock starts at the scheduled game time unless weather or injury.
- The referee will make weather related game calls. (See: **Weather Policy**)
- 5-minute grace period to complete check ins and/or to acquire the minimum number of players

- **Indoor**
 - o 25-Minute halves for 6 v 6 / 2–3-minute half time
 - o 35-Minute halves for 8 v 8 / 5-minute half time
- **Outdoor**
 - o 35-minute halves for Outdoor 8 v 8
 - o 5-minute half time
 - o Water breaks are at the discretion of the referee or teams' agreement. Running clock.

Law 8: The Start and Restart of Play

- Coin Flip will decide kickoff.
- You may score directly from a kick-off.

Law 9: The Ball In and Out of Play

- **Indoor**
 - o If the ball hits the ceiling before going out of bounds, it is considered out of play. Play is restarted at the point nearest to the touchline where it hit the ceiling. The kick will be taken from the touchline and indirect.

Law 10: Offside

- Offside will not be enforced for indoor 6 v 6
- Offside is enforced for outdoor 8 v 8
- There is no offside on a corner kick, goal kick/goal clearance or throw in/kick in

Law 11: Fouls and Misconduct

- DASC will not tolerate any form of abuse or assault of a referee (See: Referee Abuse/Assault), the game will be terminated.
- There is NO slide tackling.
 - o Exception: The goalkeeper slides to save a goal. The goalkeeper's slide MUST start inside the penalty area.
- Slide tackles are punished with an indirect free kick and may be subjected to a yellow card.
- If a player receives a yellow card for slide tackling, they must step off the field until the next stoppage of play. (See: **Red and Yellow Cards**)
- If a player receives a red card, they must leave the game area/facility immediately. (See: **Red and Yellow Cards**)

Law 12: Free Kicks

- **Indoor**
 - o All kicks are indirect free kicks except penalty kicks
 - o All opponents must remain 3 yards away
- **Outdoor**
 - o All free kicks are subject to the application of the FIFA rules.

Law 13: The Penalty Kick

- **Indoor**
 - o The ball will be placed 8-yards from the goal line, as marked off by the official.
- **Outdoor**
 - o Ball will be placed on the spot inside the penalty area 12-yards from the goal line.

Law 14: The Throw In

- **Indoor**
 - o A kick-in will be used in place of a throw-in, kick-ins are indirect. Players are to remain 3 yards away.
 - o The ball will be placed stationary on or near the touch line before being kicked.

Law 15: The Goal Kick

- **Indoor**
 - o Goalkeepers MUST distribute with their hands.
 - o No punting or drop kicks.
 - o No goal can be scored directly from a goalkeeper throw.

Law 17: The Corner Kick

- You may score directly from a corner kick

Check in Procedure

- Official season roster will be on the SportsEngine App. Everyone should have the app downloaded
- Team manager will indicate which players are present for each game prior to kickoff
- If any player shows up late, they must be checked in at halftime with the referee.
- If a team uses a non-approved player:
 - o Game will be a forfeit and recorded a 3-0 loss
 - o Team Captain will receive a (1)-game suspension
- Teams may guest up to (2) players currently rostered within their own division and any division below. (See **Law 3: The Players**)

Forfeits/Reschedules

- Once the game schedule is posted, games will not be rescheduled with the exceptions of the following:
 - o Inclement weather.
 - o Reschedule Request submitted by the Team Captain. If completed, there will be a \$50 rescheduling fee.
- If a game is forfeited, the result will be a 3-0 score in the opposing team's favor.

Yellow and Red Cards/Suspensions

Yellow Cards

- If a player receives a yellow card, they must step off the field until the next stoppage of play, apart from the GK.
- Any player that receives 5 yellow cards within a season will be suspended for one game.
 - o The suspended game will be the next scheduled game where the player is a rostered member of the team.
 - o You may not guest for any team during the suspension period.

Red Cards

- If a player receives a red card, they must leave the field & facility immediately
 - o Play will not resume until the red card recipient leaves the facility (with running clock)
- Any player that receives a red card will be suspended for a minimum of one game – further sanctions may be initiated based on the severity of the infraction.
 - o The suspended game will be the next scheduled game where the player is a rostered member of the team
 - o Suspended games will be carried over to the next season if not fulfilled
 - o You may not guest for any team during the suspension period

Spectators

- The DASC Adult Soccer Community provides recreational leagues for the adult players. All adult leagues hosted by DASC are not intended to provide entertainment to the general public. All spectators attending a league game are for support of a participant or team– All are expected to conduct themselves in an appropriate manner.
- All spectators or persons in attendance at any DASC Adult Community game, must adhere to the same rules, guidelines & expectations set forth by DASC and its affiliates –as stated in this rulebook.
- Any spectator not adhering to these rules and/or sideline etiquette may be asked to leave by the referee without challenge. The Adult League Manager and the DASC Director of Soccer Operations will review all send-offs and distribute further disciplinary action when deemed necessary and appropriate.
- Team Captains are responsible for their sideline – any disciplinary action involving a spectator may carry over to the Team Captain and/or team.

Referee Abuse/Assault

- DASC Adult League adheres to and abides by the RAP policy instituted by US Soccer. <https://www.ussoccer.com/rap>
- Referee Abuse/Assault classification will be determined by the DASC Adult League Manager based on game reports. Suspensions may be administered to individuals in violation – even if no red card is presented for the offense.
 - o Physical and non-physical abuse have no place in our Community.
 - o Suspensions may be for a number of games or a specified time period (or sometimes both) depending on severity or circumstance.
 - o Players, coaches and spectators are all encouraged to report abuse to the DASC Adult League Manager and the DASC Director of Soccer Operations.

Suspensions/Appeal

- All players on the receiving end of a multiple game suspension have the right to an appeal.
- You cannot appeal red cards.
- A formal appeal must be submitted via email to the DASC Adult League Manager within a 24-hour period following the suspension notice.
- An Appeal Fee of \$150.00 must be paid prior to appeal. The fee is returned if the outcome is favorable. If the suspension stands, the Appeal Fee is forfeited.
- The submission for appeal will be brought before the Adult League Manager, The Director of Soccer Operations and (1) Alternate DASC Staff member. You will receive a date to appeal your suspension in person.
- No matches can be played during the suspension/appeal process.
- An appeal for a fan or spectator of the team may only be submitted by a Team Captain.

Weather Policy

- If games are to be rescheduled due to inclement weather prior to kickoff, you will be notified via email.
- Weather Delays will be determined by the referee at the fields.
- If before or during the game lightning is detected within a 10-mile radius, the game will go into delay for 30 minutes
 - o Everyone must return to their vehicles or seek a form of shelter away from the fields
 - o Weather will be reevaluated after 30 minutes. We will either play or go into another 30-minute delay. The maximum delay will be 60 minutes
- After 60 minutes, the game will continue or be rescheduled/canceled
- Any game where the first half of the game has been completed following a weather cancellation, will be considered final
- Any game that is canceled due to weather in the first half will be rescheduled at a later date/time.
- If the City of Sioux Falls advises no travel within city limits, all games on that day will be rescheduled
- If conditions are not favorable or safe, the directors reserve the right to reschedule some or all games

League Description

- Competitive
 - o Designed for players that have experience and knowledge of the game at a high competitive level
- Intermediate
 - o Designed for players that prefer a skilled level of play
- Kicks N' Giggles Premier

o Designed for players that are familiar with soccer and have a more advanced knowledge of the game. These players prefer to play for fun, are less concerned with competition or winning.

- Kick N' Giggles

- o Designed for players that are new to the game of soccer. Also, for the players that may not be new to soccer, but want a relaxed style of play. These players prefer to play for fun and are less concerned with competition or winning

NOTE: A promotion/relegation system will be put into effect starting February 2024. Teams will be moved based on standing in each division. Teams will be relegated up or down depending on their status. This decision will be determined by the directors of the league. If you are putting competitive players on your roster in the Kicks and Giggles, you risk moving up a league division, the kicks and giggles divisions are designed for newer players with less experience.

Registration and Refunds

- Create an account, register for a team/season and pay league fees
 - o Free Agents (those not associated with a team) will be placed onto a team in need of players or refunded due to roster capacity.

Registration

- o All players must be registered online using SportEngine for the current season
- Team Captains will review and recruit players as needed/availability allows.
- Team/player Requirements
 - o Must consist of
 - Outdoor:12 Players Minimum (Indoor: 8v8)
 - Minimum 2 females
 - Indoor: 10 players minimum
 - Minimum 2 females (3 females minimum for Sunday League)
 - o Players must be
 - In the minimum birth year 2006/2007
 - Age verification required
 - o Valid ID or Driver's License

Refunds

- Refunds will not be issued after the initial registration deadline.
 - o Any refunds prior to the initial registration deadline will be subject to a 20% administrative fee and will receive 80% of their paid registration.
- Any form of refund during the season will be handled on a case-by-case basis.
 - o If approved, a prorated refund may be given from the date of notification
 - Missed games due to disciplinary action will not be refunded

Disclaimer

- This Rulebook co-aligns with our Policies and Procedures for Adult Leagues. For any policy reference, please contact league administrators or view the Policies and Procedures via the webpage.
 - All players entering into these leagues agree that they will abide by the rules of DASC, the USSSA, US Soccer and its affiliated organizations and sponsors.
- Recognizing the possibility of physical injury or illness associated with soccer and in consideration of the USSSA accepting one into its soccer programs and activities, all players hereby, release, discharge and/or otherwise indemnify the USASA, its affiliated organizations and sponsors, their employees and associated personnel, including owners of the fields and facilities utilized for the programs against any claim by or on behalf of a player as a result of participation in the programs and/or being transported to or from the same.
- Ignorance of the rules, laws and bylaws of these leagues will not be tolerated as an excuse for breaking said laws and bylaws.
- *All Rules outlined above are those of Dakota Alliance Soccer Club (DASC) and may be altered at any time by DASC if deemed applicable by the Association and/or the Adult League Manager. Additions may be enforced if an occurrence arises that is not as outlined above.*