



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Entry Successfully Updated

Registration Entry #125954065

- Print Entry
- Unclaim Entry
- Entry Status: Active 
- Registration Session: 2023/24 Tournament Sanction Application
- SportsEngine Account: Ryan Geiges
- Entry Filled Out For: Ryan Geiges
- Registration Date: 01/29/2024 10:27PM CST

Attachments

Profile



Ryan Geiges

Tournament Information

Tournament Title	2024 Missoula Spring Thaw Adult Tournament
Start Date	04/19/2024
End Date	04/21/2024
Sponsoring Organization	GLACIER ICE RINK / Glacier Hockey League
Tournament Website	https://www.glaciericerink.com/adult-hockey/adult-hockey-tournaments/
Classification	Adult
Type of Teams Allowed	Tournament Fees (1) Tournament Fees, \$250.00
Upload Tournament Rules & Procedures File	2024 Missoula Spring Thaw Tournament Rules and Procedures.pdf
Tournament Sanction Number	24MT038
Entry Status	Approved

Tournament Director

First Name	Ryan
Last Name	Geiges
Phone	4065522549
Email Address 1	ryan@glaciericerink.com
Street Address 1	PO Box 87
City	Missoula
State / Province	MT
Postal Code	59806

Tournament Location

Arena	Glacier Ice Rink
Arena Address	1101 SOUTH AVE WEST
Arena City	Missoula
State / Province	MT
Arena Zip	59801
Arena Phone	4067280316

2024 Missoula Spring Thaw Hockey

Tournament Policies

The Missoula Spring Thaw Tournament is owned and operated by the Glacier Hockey League and the Glacier Ice Rink. All games will be scheduled at the Glacier Ice Rink. 1101 South Ave. West. Missoula, MT. 59801.

All teams are guaranteed 4 games. Games will begin **Friday April 19, 2024 and conclude on Sunday April 22, 2024.**

This is a one division tournament geared toward players at the Intermediate and Novice level with the emphasis on FUN and SPORTSMANSHIP.

ENTRY FEE, ROSTERS & PRIZING INFORMATION

All players must meet age division requirements.

Minimum age is 18 year old.

Tournament cost is \$750.00 per team. To secure your spot, a \$750 entry is due at time of registration.

Online Registration opens January 28, 2024. Visit [DaySmart Recreation system](#)

All players must be 18 or older and have a current 2022-23 or 2024 USA Hockey confirmation number

1st place team awards will be presented on-ice immediately following the championship game.

TEAM COMPOSTITION

Teams should consist of Novice and Intermediate players. Each team is allowed 2 "Marquee Players" formerly or currently playing in the GHHL divisions of CUP, ADVANCED, HANGLOOSE A and B, and COMPETITIVE. Players will be gauged by the highest level at which they play.

GOALTENDERS

GOALTENDERS are required to have NOVICE or lower INTERMEDIATE skill sets.

Game Format, Special Rules, and Tie Breakers

GAME FORMAT

Periods: 17 minutes RUN TIME. 3 minutes pre-game warm up. STOP TIME the last 3 minutes of the 3rd period if goal differential is 2 or less.

Tournament Scoring: 2 points for a win, 1 point for a tie, 0 points for a loss.

Penalties:

Minor: Minor penalties will result in a penalty shot (chase style, with all players kneeling at opposing blue line and penalty shooter at center ice; chasing players may advance once shooter touches puck). Penalized team will play for 3 minutes with one on-ice player using a mini stick until next whistle after 3 minutes elapses (stick transfers to new player if designated player leaves the ice).

Double Minor: 6 minutes (Run Time) 4 minutes (Stop Time).

Major: 5 minutes (Run and Stop Time).

Misconduct: 10 minutes and the player must sit on the floor of the penalty bench.

Non-coincidental penalties during overtime will result in a penalty shot.

Fighting Majors and Match penalties = Tournament Ejection.

SPECIAL RULES:

BLUE PUCK rule:

Teams may call for the BLUE PUCK once per game.

BLUE PUCK play lasts for 2 minutes or next whistle after 2 minutes.

BLUE PUCK goals are worth double points (may be scored by Marquee players).

Marquee Players: Each team is allowed 2 Marquee players. Marquee players are required to be identified by pink tape on their helmet. Marquee players are allotted 1 goal per game. They are also expected to play a "soft defensive style" against lower level players, allowing them "time and space" to make plays and decisions. Marquee players are excluded from all overtime scenarios.

Players of Exceptional Potential (PEP): One player per team who competes exclusively within Novice or Hang Loose C-level (35+ years of age Novice player) may be indicated by designated tape on the helmet and reported to score keeper by captains before start of game.

PEP player's goals will count as double. One goal with black puck is 2 points, one goal with BLUE PUCK is 4 points.

Goal Differential: If a team leads by 3 goals or more their goaltender must play WITHOUT a stick.

Overtime: Overtime periods will only be for Sunday games.

- A three (3) minute, STOP TIME, 3 on 3, "sudden death" period will be played. If still tied a two (2) minute, STOP TIME, 2 on 2 "sudden death" period will be played. If still tied a one (1) minute, STOP TIME, 1 on 1 "sudden death" period will be played. If tie is not broken, a 3 player shoot out will be conducted. Each shooter must use the "MINI STICK". VISITING TEAM SHOTS FIRST.

- Penalties will carry over into the overtime period.

- All penalties during overtime will result in a penalty shot (chase style) with the "Mini Stick." Mini stick may be swapped if regular play continues after the shot.

PLAYING RULE HIGHLIGHTS

- Jersey colors: Home= Light: Visitor = Dark. Teams required to have both.
- No Checking is allowed.
- "Tag Up" is used for offsides.
- Slapshots are allowed.
- All other USA Hockey Rules applied for Adult Classification.
- Games officiated by certified USA Hockey Officials.

Tie Breaker Rules

- 1) Head to Head
- 2) Fewest goals against
- 3) Fewest total penalty minutes
- 4) 4 person parking lot relay foot race. Format to be determined.