2025 Trojan Pride Baseball Tournament

Tournament Rules

(11AA)

MBT State Qualifier: 11AA

[The Minnesota Baseball Tournaments - 2024 MBT Qualifiers Rules and Regulations](#) will govern play unless differences are noted below.

1) Game Length: 6 innings (games are official after 3 innings). In pool play, games will be played until the time limit per rule #2 and then ties will stand. Championship games will be played until a winner is determined. Extra innings will start with a runner on 2nd base. The 2nd base runner will be the last batter scheduled to bat in this inning. One full inning is played, allowing each team the same chance to score. This is process is repeated until a victor emerges. Pitches thrown by pitchers in extra innings will count towards each individual pitcher's pitch count total.

2) No new innings after 1hr and 45 minutes in pool play only. (Umpires will keep time)

3) 10 run rule will be applied after 3-1/2 innings (home teams), 4 innings (visiting teams) for all tournament games.

4) Teams must start the game with 9 players. If due to injury or illness, a team may finish a game with 8 players. A team reduced to less than 9 players due to an ejection shall be disqualified and forfeit the game.

5) Home teams shall keep the official score book & tournament sheet.
   a. **Pool Play:**
       i. Home team designation for teams will be determined by a flip of the coin.
   b. **Bracket Play:**
      i. Home team designation for teams will be determined by a flip of the coin.

6) BASEBALLS - Each team will supply one new baseball for each game.

7) At 9's, 10's & 11's on a dropped third strike, the batter is out. Runners may advance at their own risk.

8) In the 9, 10 & 11-year-old divisions no balks can be called, but a fake pitch will result in a dead ball with all runners advancing one base.

9) Pitching: Pitch Count Restrictions
    a. 9-U & 10-U
        i. 75 Maximum Pitches per day. 115 Maximum Pitches per tournament
        ii. Only the starting pitcher may re-enter a game as a pitcher as long as they have not been removed by rule.
    b. 11-U
        i. 85 Maximum Pitches per day. 125 Maximum Pitches per tournament.
        ii. Only the starting pitcher may re-enter a game as a pitcher as long as they have not been removed by rule.
    c. For all ages: If a player reaches their number of allowed pitches during an at-bat, they may finish pitching to that batter but then must immediately be removed from the pitching position.
    d. Tracking Pitches:
        1) Each team must designate an adult who is responsible to track the pitches for their team. Each team should track the pitches for both their team and their opponent.
        2) After each inning those responsible for tracking pitches will confirm the number of pitches for that inning with the opposing team and the umpire. Any discrepancies need to be worked out at that time. If a dispute cannot be resolved, the higher count will be used if discrepant by one pitch, or the split the difference. Once the next inning has begun, the numbers from the previous inning are final.
        3) **After the game, the coach from each team must verify with the opposing team and umpire the final score of the game and the total pitch count for each player. The home team scorer or umpire will then write the totals on the official scorecard and each coach will be asked to sign it. The umpire will then hand it in to a Tournament Official who will update the scores of each game and a running total of the pitch counts at the Tournament HeadQuarters only.**
    e. VIOLATION of pitch restrictions will result in the Head Coach being ejected for the remainder of the tournament. The team will forfeit the game of infraction. The pitcher in violation of the rule will be ejected for the game of infraction and is prohibited from pitching the rest of the tournament. Coaches are responsible for verifying pitches with the umpire and opposing coaches after each game. Tournament Director will keep a running total throughout the tournament. This rule complies with MBT Tournament

Rules and Regulations.

10) Batting: We will use a continuous batting order. All players must stay in the same batting position throughout the game. Players arriving late must be added to the bottom of the batting order. No player may be added to the batting order or the field once their team has hit through the order once.

11) Leading off:
   a. 9 U & 10U: The runner may lead off after the ball crosses the plate.
   b. 11U: The runner may lead off after the ball leaves the pitcher's hand.
   c. Runners leaving the base early are out (no warning), the pitch is a no pitch, and the ball is dead.
   d. Stealing Home – stealing home is allowed at all ages and levels.

12) Slide Rule:
   a. The base runner must slide or attempt to avoid body contact when a tag is being attempted. This rule's intent is to avoid collisions and possible injuries. Violation results in the player being called out (No Warning).
   b. Note: A fielder may not block a base or home plate without the ball. If the base or plate are blocked without the ball, the runner is safe.

13) Overthrows that go out of play:
   a. When pitched, you get one base only.
   b. When fielding a ball in the outfield, you get two bases from the time the ball leaves the fielder's hand.
   c. When fielding a ball in the infield, you get two bases from the start of play.

14) The fielder always has the right of way when fielding the ball - whether he is in the base path or not.

15) A player will be automatically ejected from the game for flagrantly throwing his bat or helmet or for displaying poor sportsmanship.

16) The infield fly rule is in effect.

17) Breaking balls are not allowed at 9's, 10's, 11's
   a. First offense - dead ball
   b. Second offense - dead ball and the pitch called a ball.
      c. Third violation - offending pitcher not allowed to pitch for balance of the game.
18) Smoking and drinking alcohol is not allowed.

19) All umpire's decisions are final. No protests will be allowed.

20) Pool winners & wild cards will be determined by total points:

     a. 2 points – win

     b. 1 point – tie

     c. 0 points – loss

21) A forfeit will be scored as a 6-0 score

22) Tie Breakers (Following MBT Standards):

     1. Won-Loss-Tie Record

     2. Head to Head

     3. Least number of runs allowed in total pool play

     4. Run differential in total pool play (maximum plus or minus 10 run)

     5. Least number of runs allowed against tied teams

     6. Run differential against tied teams (maximum plus or minus 10 run)

     7. Coin toss

If two teams are tied above after tie breaker #2 (Head to Head), and the tied teams innings were not equal due to weather shortened games (games shortened due to the 10 run rule or time limit are counted as full games), you then will figure out "Least Number of Runs Allowed per Inning in total pool play" for tie breaker #3 and so on. (If needed, please use the formulas in Examples #4, #5 & #6 listed on [https://www.mbl.bz/pages/rules-home-mbtMBT tourney rules](https://www.mbl.bz/pages/rules-home-mbt) to figure out Runs allowed per inning).

Win = 2 points

Loss = 0 points

Tie = 1 point

23) No batting practice or infield on game fields.

24) No soft toss against any fences.

25) Bat restrictions:

     a. Bat restrictions: 9U-14U: All bats must have the USA or USSSA stamp.

     b. 9-U, 10-U, 11-U Bats must be 2 ¼", 2 1/2", 2 5/8" & 2 ¾" with unlimited weight differential.

26) Molded cleats or tennis shoes. No metal spikes allowed.

27) WEATHER:

     a. In the event of inclement weather (or for any other reason) during the tournament, the Tournament Director reserves the right to do whatever necessary to complete the tournament, including but not limiting to the changing of the tournament format, shortening games, etc. The decision of the tournament director is final.

b. If the temperatures become extreme the Umpires and Coaches will be advised to use reasonable judgment regarding heat and water breaks. We will recommend taking a few extra minutes after the 3rd or 4th inning for cool down/water break. This timeout will not affect the regulation game time limits and the umpire should tell you what the new game ending time is after the break.

28) The New Prague Baseball Association does not carry insurance on tournament participants or spectators. It is the responsibility of the individual teams to provide their own insurance.

29) Proof of age will be required at check in. Acceptable proof is a copy of a public record of birth (Issued by State, County, or City). Violation of this rule results in forfeiture of game(s) played.

30) A courtesy runner will be allowed for the current catcher anytime. This means the catcher must be the catcher of record before and after the at bat. The courtesy runner will be the last player that made an out. The player that is run for must catch the next inning.

31) Coaches and spectators will be ejected from the game site due to foul language or disrespect directed to any umpire, opposing coach, spectator, or player.

32) No artificial noisemakers... horns, bells, etc... air horn to be used in case of emergency.

33) All rules interpretation will be made by the umpire and only by the Tournament Director if necessary.

REFUNDS: Refunds will be given ONLY if written cancellation is received before April 30th AND a replacement team is found. All entry fees will be nonrefundable after April 30th, 2022. If poor weather results in games being canceled on Friday or Saturday, tournament officials reserve the right to revise a shortened format for the remainder of the tournament.

Rain Out Policy: A complete game, for the sole purpose of determining rain out refunds, is defined as 3 full innings.

1. O innings played in tournament – 100% reimbursement of entry fee.
2. 1 game played – 50% reimbursement of entry fee.

NOTICE: Per MBT guidelines, responsible adults must supervise teams at all times, on and off the field. Only 4 coaches/scorekeeper (adults) are allowed in the dugout during the game. Every adult in the dugout must have the following.

1. Concussion Certificate
2. Child Safety Abuse Awareness Certificate

3. Be listed on the team roster

(Coaches should keep their concussion & abuse awareness certificates with the player's birth certificates).