



# IDHL

Ice Dogs Hockey League

## WELCOME TO THE SEASON!!!

Our House League Program is truly successful because of the volunteer coaches as well as parents who want to be involved and help keep their players' teams organized for games and practices. Team Coaches welcome help with various tasks throughout the season and having a team manager to help in those communications and scheduling is a great help. If you would like to volunteer to help this season, please let your coaches know!!

ALL Parents are asked to volunteer their time. If not as team manager, then help your coaches and managers out by volunteering to be in the scorebox for games, running the clock or taking care of the scoresheet. Your season is going to be a great one if your coaches know they have everyone doing something to make the season FUN!

## TEAM SCHEDULES

House League Schedules are found on the corresponding team pages for each team in the program.

Below are important factors in our schedule:

- Early in the season there will not be a completed schedule

- The Hockey Office will update the calendar online as soon as dates and times for teams are scheduled

- PW & BAN teams play in the NSYHL and will be scheduled by the league. Seeding round games are done first to determine placement within the league, so those teams' schedules will be posted in increments.

- All schedules will appear on the website - [www.house.icedogs.info](http://www.house.icedogs.info) and parents should find corresponding level or team pages.

- If there is a change in schedule the hockey office will send out an email, but we recommend checking the calendar often.

The best way to access the calendar is directly from each teams' page so that all 20+ house league teams are not displayed leading to possible confusion. The team pages also have mobile app capabilities if parents download the Sports NGIN App on their smart phones. A very nice feature!! ALL SportNGIN App questions should be directed to Media Director Charice Paoli at [charice@glacierskate.com](mailto:charice@glacierskate.com)

The online calendar will contain the following information:

- Start time

- Type of slot: Game, Practice, Half Ice Scrimmages

- Teams on the ice during the slot

- Location of away games - only utilized for Pee Wee and Bantam Levels as those teams play in a league w/other clubs

- Note: We hope to have Goalie Clinics this season. When more info is available, we will have a goalie page added to the website and the hockey office will let goalie parents know.

## GAME DAY - House League Game Format

All Hockey Players Want to Play Games!!! Even our Mini-Mites. The Mini-Mite level is all about developing players and they will get to play cross games at times throughout the season. The Mini-Mite Level Director will oversee the format of the MM Level and these beginner hockey players starting their love of hockey, so that next season they can make the transition to Mite Level.

At the Mite Level and above - All teams will play full ice games. The Ice Dogs House League has a Game Format to follow. Please note that this format does not apply to PW & BAN Games that are designated as league games in the NSYHL - you follow their league rules for games. Non League Games between PW & BAN teams will follow the IDHL Game Format.

IDHL Games here at Glacier Ice Arena will follow this format - All parents, coaches & players should follow this.

Game will be 12 minute stop time for period 1 and 2. To start the 3<sup>rd</sup> period the scorekeeper will match the time left in their ice slot and the game clock. The 3<sup>rd</sup> period will be running time regardless of the score, penalties or injury. The clock will run no matter what, unless a Glacier staff professional determines it to be necessary to stop.

**Example 1** – Your slot is from 10am to 11am. If the 3<sup>rd</sup> period starts at 10:40am the 3<sup>rd</sup> period will be 20 minutes running time. If the 3<sup>rd</sup> period starts at 10:50am the 3<sup>rd</sup> period will be 10 minutes running time.

**Example 2** – Your ice slot is 9:50am-10:50am but the zamboni doors do not close till 10am. Your slot is now 10am to 10:50am and the above example applies. (this shouldn't happen too often but might on occasion - but we have to adhere to rink schedule for time slots)

There can be one, 30 second, strategy session allowed to a team that is losing by 2 or less goals, in the 3<sup>rd</sup> period, with less than 3 minutes remaining in the game. This will **NOT** stop the game clock from running. That's why we call it a "strategy session" and not a time-out. The coach whose team is winning CANNOT call a 30 second strategy session.

## OTHER ITEMS - PARENT VOLUNTEERS

### Prepare The Score Sheet

Either the coaches or team manager can be responsible to get a score sheet for their game. The score sheets are located in the rack that is directly outside of the Glacier Hockey Office in the North Rink.

Please NOTE: House League games do NOT use the triplicate scoresheets - only the single page scoresheet which will be in the rack section labeled "House League" (NSYHL Games do use the triplicate sheets.) You will need the complete list of players & their numbers for scoresheets.

It can be helpful to make a few sheets of labels with player names & their number so it does not have to be written out every time.

Once the score sheet is prepared, give it to the other team's manager or coach to complete their team's information.

Collect the score sheet at the end of the game and put it in the labeled slot in the rack outside of the Hockey Office in the North Rink

### Setup Scorekeeper | Time Clock Volunteer

Either the team manager can handle this for all games or coaches can ask the parents if they would like to volunteer for a game.

The time clock instructions are next to the clock and here >>

One volunteer from each team playing should be in the box to split the scorekeeper & time clock responsibilities. There can also be a parent in the penalty box to help open and close the door when players are serving a penalty.

### Time Clock Basics

Start the clock with a 3 minute warm-up and start the clock countdown when both teams are out on the ice.

Penalties: Mite through Bantam, are 1 minute & 30 seconds.

**Thank-you to all parents who volunteer their time!**  
**The IDHL is the success that it is because of you!!!**

**Below are all of our IDHL LEVEL DIRECTORS**

**House League & SQ Level Director Bobby Scott**

[bscott@glacierskate.com](mailto:bscott@glacierskate.com)

**MM Level Director: David Heflin** [djheflin@gmail.com](mailto:djheflin@gmail.com)

**MT Level Director: Justin Nelson** [aboveandbeyondhockey1@gmail.com](mailto:aboveandbeyondhockey1@gmail.com)

**MT Level Director: Chad Himley** [chad.himley@gmail.com](mailto:chad.himley@gmail.com)

**PW Level Director: Matt Pine** [matt.pine.fm@gmail.com](mailto:matt.pine.fm@gmail.com)

**BAN Level Director: Chris Coury** [chriscoury@yahoo.com](mailto:chriscoury@yahoo.com)

## NEVCO SCORE BOX INSTRUCTIONS

### Getting Started

First, if the machine is not on, turn it on by flipping the switch on the bottom right side of the score box.

If the machine was off it will ask you if you want to start where you turned off last. It will give you the option of "**YES**" or "**NO**". You want to choose "**YES**".

### Resetting the Clock

Hit **SET**...then **TIME**... and set to the period length. Make sure to enter a colon when setting the time. After entering the time hit "**YES**" to complete.  
i.e. **SET...TIME...14:00...YES**

Now the machine will ask you for a period. Enter **0**, **1**, **2**, or **3** and the box is ready to go.

### Scoring

Reset both Teams Scores to "**0**".

Do this by hitting **SET...HOME SCORE** or **GUEST SCORE** and then "**0**".

To display a goal scored on the scoreboards hit either **HOME** or **GUEST SCORE** and then the "**1**". The score box will automatically add a goal, so always hit "**1**".

### Setting Penalties

To set a penalty you must first hit **SET... HOME** or **GUEST PENALTY**. Enter the duration of the penalty i.e. **2:00** then hit **YES**. The machines will now ask you for the player's #. Enter this by using the number pad, but keep in mind it must be a 2 digit number. If the player is number "**8**" it must be entered as "**08**".