



# 2025 Points of Emphasis

## 4th Grade Tackle-Transition

- 7v7 / 40 yd field / (1) coach allowed on field / **STRICT 35s Time Clock**
- Striped players cannot lead block or run from behind LOS.
- Extra Pts = 1 from 3, 2 from 5 / No **Hurry Up OFF**.
- **False Starts** and **Offsides** are DEADBALLS, play stops.
- INTS and DEF fumble recoveries reset at the 40 yd line.
- **Celebration is** allowed, but can't be targeted at the opposing team.
- No QB Sneaks / DEF line can not cover center.
- No filming from on the field, no reviewing film during the game.

**No Blitzing** - No blitzes are allowed. The defensive line (DTs) on the LOS can penetrate (**rush**) upon the snap.

**Run Plays:** Linebackers, safeties, and cornerbacks can flow to the ball naturally after a handoff (or fake) is made, but predetermining penetration to a specific gap is illegal.

**Pass Plays:** Linebackers, safeties, and cornerbacks cannot rush the quarterback and must remain behind the line of scrimmage in pass coverage. Once the quarterback leaves the box (G to G), executes a play-action, or throws a pass, any defensive player can rush.

**Tackling** a player to the ground without showing an attempt to pull a bar is illegal. **\*\*First 2 Games Only\*\*** (10-Yard, possible ejection if behavior continues)

Players may never leave their feet to launch or dive into another player. (10-Yard Penalty).

No throwing players to the ground. (10-Yard Penalty) No helmet-initiated contact. (10-Yard Penalty)

(4) 12-min quarters = **Running-Time**.  
Last 2-min of Half is **Stop-Time**.

**TIME**

**Running Time**

Clock stops for; time-outs, injuries, penalties, touchdowns, & poss. changes.

**Stop Time**

Clock stops for; same plus incomplete passes & 1st downs.

**Penalties**

**5 yds - Rules Viol.**

Delay of Game, Offsides, False Start, Illegal Form, ect.

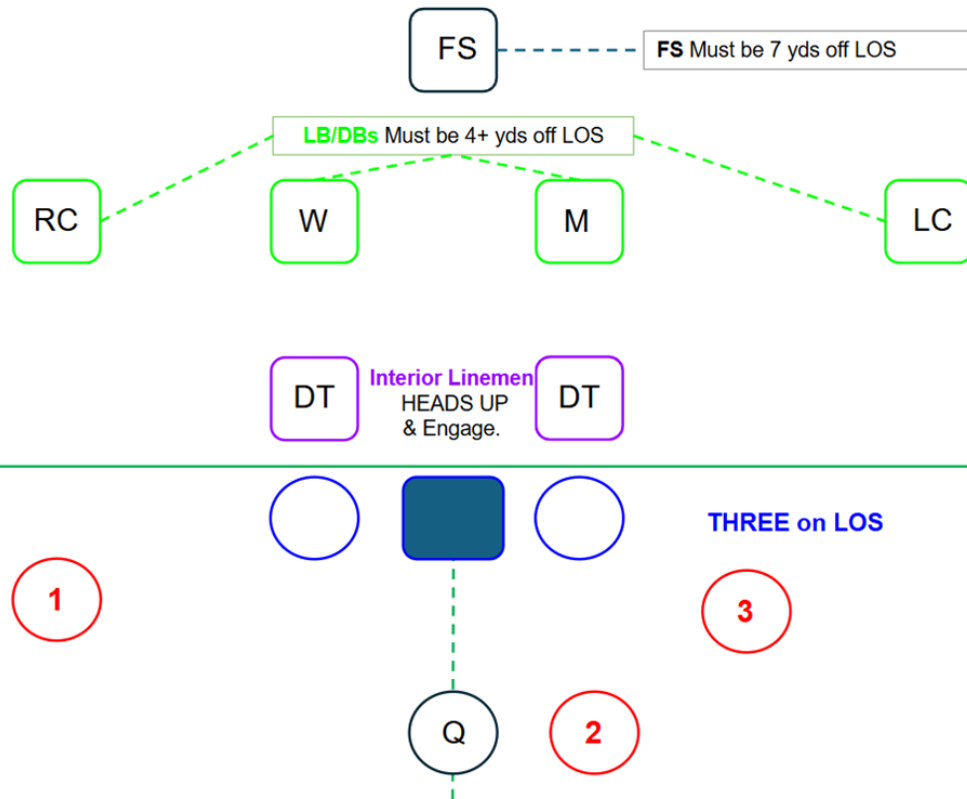
**10 yds - Safety Issue**

Blitzing, Tackling, Roughness, Unsports Cond., ect.



# 2025 Points of Emphasis 4th Grade Tackle - Transition

3rd & 4<sup>th</sup> Grade



**Offense:**

Players 1, 2 and 3 can line up anywhere in the backfield (**OFF the LOS by 1 yd.**) as long as no more than two (2) players on either side of the centerline.