

**WAYZATA YOUTH HOCKEY ASSOCIATION**  
**2023 – 2024 TOURNAMENT RULES**

- Only USA Hockey-registered referees will be used.
- Medical attendants will be provided for each game. A certified Athletic Trainer, Emergency Medical Technician (EMT), paramedic or medical or osteopathic physician will be available at all games.
- All games will be played under USA Hockey rules as modified by Minnesota Hockey and District 3 and exceptions as listed.
- A maximum of 20 players, of which not more than 18 are skaters, shall be permitted to play in each game.
- Wayzata teams will always be the home team, regardless of bracket placement. Otherwise, the first team or team listed on top of the bracket is the home team and will wear white jerseys. Unless specified otherwise by the tournament director.
- Fighting or any deliberate action to injure or recklessly endanger another player will not be tolerated and will result in removal from all remaining games of the tournament. Fighting will be assessed as a 5-minute major penalty PLUS a game misconduct.
- There is no food allowed in any locker room at Plymouth Ice Center
- Running time begins in the third period when a team gains a four-goal advantage. The clock will revert to stop time if the four-goal advantage is not maintained.
- Not more than four team officials (coaches) will be allowed in the player's box while games are in progress, and **all must be listed** on the team's USA Hockey Roster.
- If a coach receives game misconduct penalty, he may not remain on the bench or direct team play in any way.
- Any player who receives any combination of 3 penalties in one game will be out for the balance of that game.
- In accordance with USA Hockey Rule 404(b):
  - A player or coach incurring a game misconduct penalty shall also be suspended for his team's next game, except when there are 2 major penalties in one game, there shall be a minimum two-game suspension (Rule 403b).
- IAW MN Hockey Rule XV.I.c and D-3 Hockey Rule 2.7.1:
  - Any player ejected from a game for any reason must be escorted from the ice to the locker room by a coach or team locker room monitor, they will have at least two adults with them consisting of locker room monitors or coaches present for the duration. SafeSport policies must be followed.

Any abusive language or conduct directed to the game officials by the players, coaches, manager, parents, or spectators will not be tolerated. Corrective action, including removal from the rink will be taken. There will be no protests; the decisions of the tournament officials are final.

It is imperative that all participants and spectators have respect for all players, coaches, officials, administrators, spectators and the sport of hockey. Taunting or unsportsmanlike conduct directed at opponents or officials will not be tolerated.

MN Hockey requires any game be stopped to remove any spectator deemed detrimental to the game, in the opinion of the officials. Per the MN Hockey Handbook, an offending spectator will be suspended from attending any hockey events for a minimum of three additional games. Please promote a safe and positive playing environment for all participants.

	<b>Squirt</b>	<b>PeeWee</b>	<b>Bantam</b>	<b>16U/Jr.Gold</b>
<b>Warm up time</b>	5:00 min	5:00 min	5:00 min	4:00 min
<b>Period length</b>	12:00 min	15:00 min	15:00 min	15:00 min
<b>Ice resurfacing</b>	Every game	Every game	Every game	Every 2 Periods
<b>Clock</b>	Stop time	Stop time	Stop time	Stop time
<b>Penalties:</b>				
<b>Minor</b>	1:00 min	1:300 min	2:00 min	2:00 min
<b>Major</b>	5:00 min	5:00 min	5:00 min	5:00 min
<b>Misconduct</b>	10:00 min	10:00 min	10:00 min	10:00 min
<b>Break between periods</b>	1:00 min	1:00 min	1:00 min	1:00 min
<b>Break between Regulation &amp; OT</b>	1:00 min	1:00 min	2:00 min	2:00 min
<b>Time outs</b>	1/game	1/game	1/game	1/game

Game is decided based upon total goals/score of the game. There is overtime- played to a winner. If the game is tied at the end of regulation:

- The teams shall not change ends.
- One five-minute stop-time sudden victory period will be played.
  - Teams will play four on four.
- If the game remains tied, there will be a three-person shootout to determine the winner.
  - All three players for each team are allowed to shoot (i.e. shootout is not sudden victory).
  - If necessary, shootout will continue in groups of three (original players may not be used again until ALL remaining players have shot) until there is a goal differential to determine a winner.