

2023 Spring Bling Rules

How to Follow the Tournament:

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GENERAL RULES:

- Mouth guards, goggles, and stick to play. No jewelry is permitted.
- The tournament is “running time”, so all yellow cards will be one minute. Red cards result in players removal from the game.
- Players may only play for one team during the tournament, unless “Playing-Up.” No players may “Play-Down.”
- Any fighting or flagrant disrespect towards an official will result in expulsion for the remainder of the tournament. No exceptions, no refunds!
- Teams must be available for all games. Please remember all teams came from far and near expecting to play a certain number of games and we rely on the professionalism and sportsmanship of all coaches involved to hold that commitment.
- All teams are here to have fun and enjoy healthy competition. We do play to win. That said we ask that all teams respect the spirit of the game and each other. That includes coaches. For this reason, we are asking coaches to pay special attention to “running up the score” if you find yourself ahead by more than 5 goals it has no impact on your seeding or tie breakers. Please coach your team accordingly.

GAME PLAY:

- Games will be 25 minute long. There will be no half-time.
- Time will be kept by Tournament HQ and will operate using horn method.
 - Games will strictly follow published game schedule
 - One long airhorn blast starts and stops each game
 - Two quick airhorn blasts denotes there are 2 minutes left in the game
- No time-outs unless warranted called by the referee (in the event of excessive heat).
- In the event of injury, time will be monitored on the field and game will be progress following the referee guidance.
- No Horns for substitution. All substitutions done on the fly.
- No more than three coaches on sideline per team. Only the head coach speaks to the officials.
- All Teams: The team that is ahead must keep the ball in the box during the last 2 minutes unless winning by 5 or more goals.
- Mercy rule: If a team goes up by 5 goals, a free clear is awarded to the team that is behind (unless the coach of the trailing team opts to draw).
- Overtime will be settled with a “braveheart” - Exception: Championship Game, 10v10, 1st goal declared winners (Sudden Death).
- Braveheart Rules: Each team fields 1 position player and 1 goalie. Starts with a draw. Only 1 player per team (position player or goalie) can be on offensive side of the field, or the play is off- sides. NO SUBSTITUTIONS. First goal wins.



- Player Cards:
 - US Lacrosse rules apply for all minor, major, cardable offenses. Yellow cards result in playing short per rule.
 - 1 yellow card player must sit for 2 minutes, running clock, official to keep time on field
 - 2 yellow cards player must sit remainder of game and may return to the next game
 - Red card (player) - Player sits remainder of the game + the next game
 - Red card (coach) - Player must leave the game and remain away from game until the completion of the game.
- US Lacrosse modified checking rules apply
- All scores are kept by the officials and recorded by the field assistant at the end of the game. Referees oversee each individual field during game play and may use their discretion to override a tournament rule if he feels necessary to do so.
- Alternate Possession awarded to the team that traveled farthest to attend the tournament.
- No counts to advance the ball. No over-and-back rule.
- Stall Warning (keep it in) may be called for stalling (unless team is up by 5 goals)
- Goalies are required to wear chest protector, helmet, goalie pants, mouth guard, and shin guards.
- Rules of play default to the US Lacrosse & NJJLL youth rules if there is a question regarding an infraction

Tiebreakers (For Seeding):

Please Note. In the spirit of the game and sportsmanship, NEVER is goal differential or goals for calculated as a tie breaker. Tie breakers are as follows:

1. Head to Head (one team beat the other during regular play). If three teams beat each other, then move to #3
2. Goal differential (the total difference between a team's score versus their opponents'. The largest differential wins the tie breaker). **Max per game differential is 5. Strong efforts are rewarded but we want to keep it fun for all teams.**
3. Goals Allowed

RULES RELATED TO INCLEMENT WEATHER:

- ❖ There are no "rain dates" for the Spring Bling. Assume that games will be played on their scheduled dates.
- ❖ If inclement weather that causes a game stoppage (i.e. lightning sighting) during the event, the following rules apply:
 - Play will stop for until the head tournament official deems the weather suitable for resuming
 - If play stops during the game, the team in the lead at the time of stoppage is declared the winner. (If a weather stoppage appears eminent, grab the lead quickly!!!).
 - If the delay is substantial, Tournament HQ may decide to shorten all remaining games until the tournament is back on time
 - No refunds if inclement weather should affect the schedule, or cancel the tournament.

Mount Olive Lacrosse Classic Bracket Explanation:

3rd-4th Girls: An eight-team division. Teams are placed in two pools (Spring and Bling) of 4 teams. Each team plays against the other teams in their pool. The top seeded team in each pool play for the Spring Bling Champion Trophy.

5th-6th Girls: A ten-team division. Teams are placed in two pools (Spring and Bling) of 5 teams. Each team plays against the other teams in their pool. The top seeded team in each pool play for the Spring Bling Champion Trophy.



7th-8th Girls: A ten-team division. Teams are placed in two pools (Spring and Bling) of 5 teams. Each team plays against the other teams in their pool. The top seeded team in each pool play for the Spring Bling Champion Trophy

*Please note: In registering for the Spring Bling, you have agreed to participate in all games assigned to your team. Leaving the tournament “early” will result in program expulsion from future Spring Bling events. Understand that it is your team’s responsibility to play all games assigned so that you do not leave another team without a game to play. This has never been a problem at our tournament in previous years. Thank you for your cooperation in advance.

