2023 LMLL PLAYOFF REGULATIONS – BASEBALL MAJORSPLUS/MAJORS/BLUE/GREEN

Normal pitcher rest rules apply INTO the playoffs. The pitching rules governing the playoffs are as follows:

- 1) No player may pitch more than the below one-game maximum in any single playoff game, subject to normal "last batter" rule:
 - Baseball age 7-8, maximum of 50 pitches
 - Baseball age 9-10, maximum of 75 pitches
 - Baseball age 11-12, maximum of 85 pitches
 - Baseball age 13-14, maximum of 95 pitches

Pitches over <u>any</u> limit during "last batter" still apply for all other pitch count rules, i.e., <u>all pitches</u> <u>count.</u>

- 2) Players are limited to the <u>same</u> maximums as above across any <u>two consecutive</u> playoff games, subject to normal "last batter" rule, except 7-8 year olds can pitch 75 pitches across two games (but max 50 pitches in a single game per above)
- 3) If a player of any age pitches more than 40 pitches in any game he/she must have at least one full day's rest before his/her next outing

As in the regular season, if a player pitches more than 40 pitches in a day (or pitches over 20 pitches after playing the position of catcher for three or fewer innings), that player may not become the catcher for the remainder of that day. If a player plays catcher in any 4 innings in a day (partial or complete), they may not pitch for the remainder of that day.

4) Every pitcher is limited to a cumulative maximum over the entire playoffs (starting with the second round), subject to normal "last batter" rule:

Green/Blue Divisions: 170 pitches	Majors/MajorsPlus Divisions: 145 pitches
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Pitches thrown in a first-round game will NOT count against the cumulative maximum, but WILL still count for rest requirement and two-consecutive-game limit.

Violation of these playoff pitching rules can result in forfeit -- please read and heed!

Other Information

- Teams play in a straight tournament bracket, no reseeding.
- Better/lower-seeded team is Home for each game (Home/Away does not show in Tourney Machine), except for the finals. The team with the higher regular season winning percentage will be the home team in the first game of the finals, subject to tie-breakers as needed. Home/away will be reversed in any subsequent final's games.
- You will receive two new game balls use one ball per game, losing team gives their other ball to winning team. If you need more due to lost/waterlogged balls, ask commissioners for more as needed.
- All games played to full 6-inning (or extra innings) win no time limits. Games suspended before 6 innings due to weather or darkness (even if before one full inning has been completed) will be resumed from the point of the suspension and played to a full 6 inning (or more) conclusion.
- Coaches from each team must meet after the game and agree the final pitch counts for BOTH teams.
 In the event of an irreconcilable difference, the Home team's official pitch count governs.
- Winning coaches must report <u>LL age and pitches thrown</u> for each pitcher (for BOTH teams) and <u>score</u> to their <u>commissioner</u> same day via e-mail, <u>immediately after the game</u>.
- CALL-UPS. Same eligibility rules apply as regular season. Each team can call up an eligible player no
 more than once during the playoffs (even if called up during the regular season). Coaches have to let
 the commissioners know as early as possible ahead of time and inform the opposing team before the
 game. Call-ups must bat at the end of the order (except for any other players who arrive after the callup has already batted).
- GREEN DIVISION: 9-batter limit only applies in the first 5 innings of any game and is eliminated entirely in the AL/NL Championship and Division Championship rounds.
- BLUE DIVISION: 7 run max per inning only applies in the first 5 innings of any game and is eliminated entirely in the AL/NL Championship and Division Championship rounds.