

2023 SCHEELS Squirt Olympics

39th ANNUAL FARGO YOUTH HOCKEY SQUIRT INTERNATIONAL TOURNAMENT

Description and order of events

Medals and prizes will be awarded for each event in the "A" "B1" and "B" divisions
(Gold, Silver & Bronze)

PUCK RELAY-Team Event (NEED 5 PLAYERS) (FUIC) EVENT #1

Each skater will carry a puck in a hockey gloved hand, the length of the rink and around a pylon at the opposite GOAL LINE. Return skating to teammates and hand the puck off to the next skater in line. Repeat the procedure until all 5 skaters have gone the distance. Total time will be running until the 5th skater has completed the course. Members of the three fastest team times will be awarded medals & prizes.

OBSTACLE COURSE-Individual Event (FUIC) EVENT #2

Racer will skate through a course consisting of pairs of short and tall pylons connected with a stick; participants will jump over the short pylons (4" off ice) and go under the tall pylons (18" off ice). Participants may go to one knee on the ice and skate under the tall pylons. There will be a TWO second penalty added for each stick knocked down. Top three times will receive individual medals & prizes.

GOALIE RACE-Individual Event (SCHEELS Arena) EVENT #1

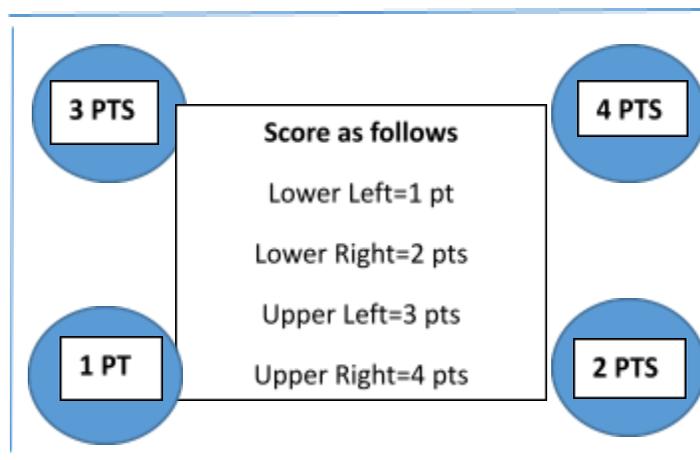
Goalies in FULL GOALIE GEAR will carry (with goalie stick) a puck for the length of the rink, shoot on goal and score. Circle a pylon and return without the puck. Top three times will receive individual medals and prizes.

TARGET SHOOT OUT-Team Event (NEED 5 PLAYERS) (SCHEELS Arena) EVENT #2

Qualifying Round: Each shooter will shoot on a net with 4-10" targets. Each target will be worth points, (lower left=1 point, lower right=2 points, upper left=3 points and upper right =4 points). Each player will shoot 4 pucks from the tops of the circles, with the total points accumulated of the 5 players shooting.

The top three teams will qualify for the shoot-out on the same targets. In case of a TIE in qualifying for shooting in the shoot-out, ONE shooter from each team will take TWO additional shots attempting to break the tie. If still tied after the second round of tie breakers, select a different shooter and shoot 2 more times. Procedure will proceed until a winner is declared.

Shoot Out Top 3 teams: Shoot out procedure will follow the same format as qualifying round, 4 shots per player, with total points accumulated with teams starting with 0 points again. Tie breaking procedure will be the same as the qualifying round.



1. The inside of targets must be completely removed by the puck in order for the point to count
2. Total up the points for each player and then total up the points of all 5 players on each team