

## 3v3 Rules

This 3 on 3 Tournament will be for participants based on 2021-2022 USA Hockey age guidelines. 4 game guarantee plus championship games. All teams are required to have an USA approved roster and must submit their roster prior to games. No double rostering. Age divisions will be based on the following (players may play up if needed, but the intention is to play within the age divisions specified):

- U6 Mini-Mite Birth Year 2015 and up
- U8 Mite Birth Year 2013, 2014
- Squirt Birth Years 2011, 2012
- Peewee Birth Years 2009, 2010
- Bantam Birth Years 2007, 2008
- Midget Birth Years 2003, 2004, 2005, 2006
- Girls Birth Years 2002 - 2010

### **General Rules and Guidelines:**

1. All games will be played on cross ice, below the blue line with a maximum of 7 skaters plus goalie and a minimum of 4 skaters per team plus goalie. Goalies may be changed on a per game basis, but no players can be added to a team after rosters are submitted prior to any games. Mini-mites do not have a goalie.
2. Location: Sublette County Ice Arena, 1219 Washington Street, Pinedale, WY 82941. (307) 367-6313.
3. Uniform: Each team will designate which color uniforms they will have available at the tournament. If there is a conflict with jersey colors the home team (team listed second on the schedule) will be allowed to wear their selected jersey color.
4. Penalties: USAH rules and guidelines will govern the tournament. USA Hockey Zero Tolerance Policy will be enforced. All penalties will result in a penalty shot. The penalty shot will line up at the center and all other players will be at the boards by their respective bench areas. The penalty shot will be taken on the referee's whistle. If player misses, the puck is live and play resumes immediately. Referee calls are final and not debatable. Any dispute may result in ejection of the coach or disqualification of the team.
5. In the event of injury, medical costs will be the responsibility of the participant.
6. PHA has the authority to alter/change any rule during the length of the tournament.

### Game Format:

- Games will be 25 minutes run time (1 period only).
- Games will be played 3 x 3 with a goalie. Team size will be limited to 7 skaters plus a goalie.
- No icing.
- No offsides.
- No checking – all age divisions.
- No freezing of the puck by the goalie (however referees may require the offensive team to step back from the goalie to allow the goalie/defensive team to clear the puck).
- Referees will be on the ice for each game. All referee calls and decisions are final and not debatable. All penalties will result in a penalty shot by the offended player.
- Excessive physical or verbal abuse will result in game ejection.
- Fighting will result in tournament ejection.
- There will be no overtime periods. All ties will be determined by a best of 3-shoot-out until a winner is decided. Each team is required to use every player once before using any player a second time.
- Game puck will be provided.
- All Mini-Mite (U6) and Mite games (U8) will be played with smaller nets and lighter (blue) pucks.

## **Bracket Rules**

2 points for a win

0 points for a loss

## **Tie Breaking Rules**

1. Score differential -

(sum total points scored) - (sum total points scored against)

2. Goals againts -

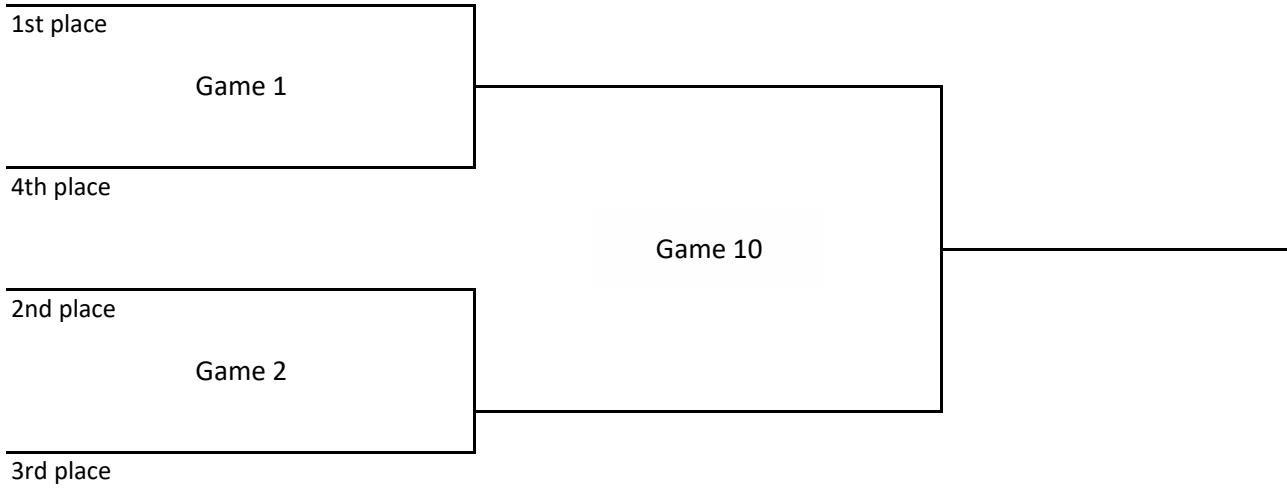
sum total points scored against

3. Goals scored -

sum total points scored

# Mini-Mite BRACKET

	M1	M2	M3	M4	TOTAL	PLACE
M1	--					
M2		--				
M3			--			
M4				--		



# MITES BRACKET

## A POOL

	M1a	M2a	M3a	TOTAL	PLACE
M1a	--				
M2a		--			
M3a			--		

## B POOL

	M1b	M2b	M3b	TOTAL	PLACE
M1b	--				
M2b		--			
M3b			--		

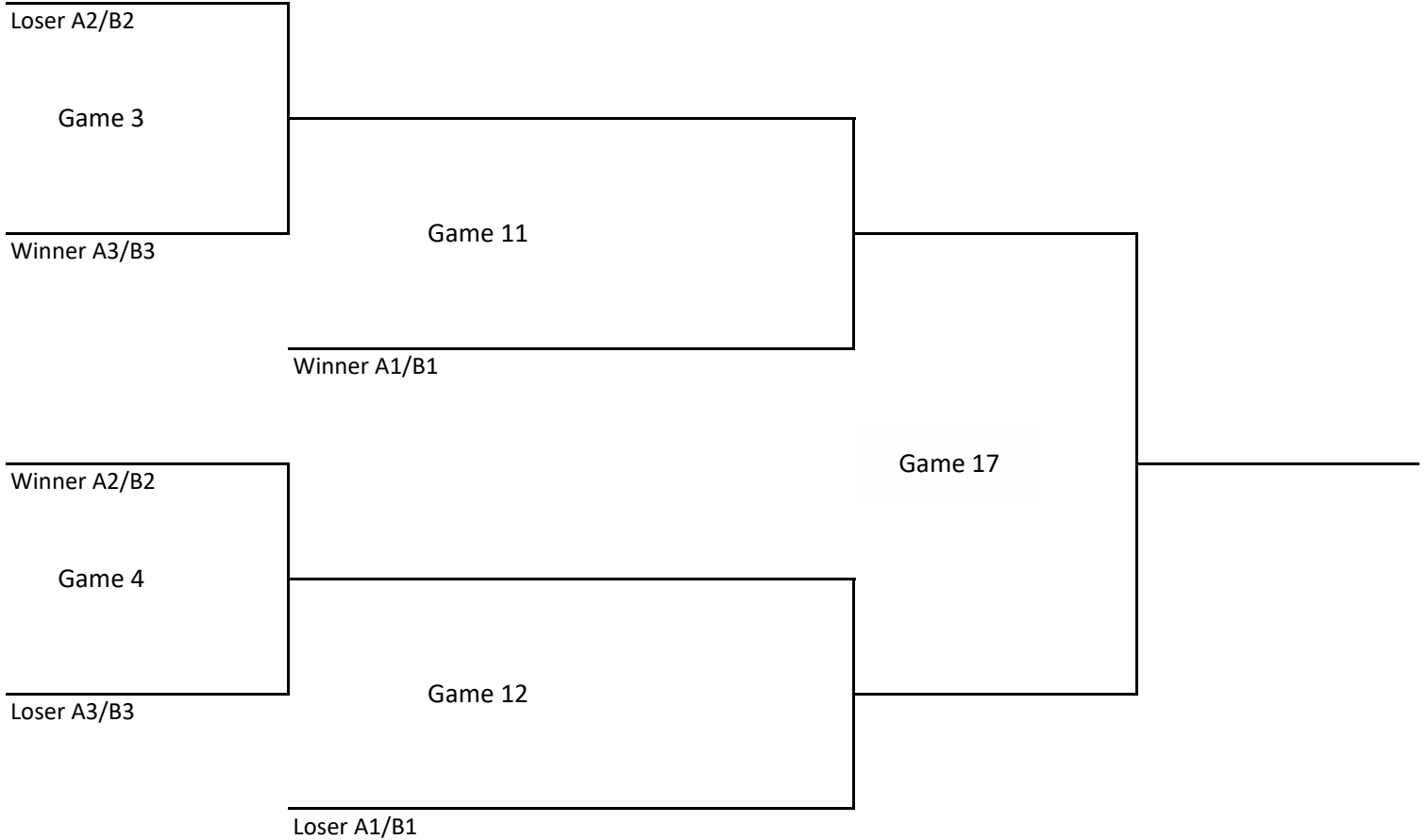
## Examples of team names after pool play

Mite A2 team = Mite division, A Pool and 2nd place team after pool play

Mite B3 team = Mite division, B Pool and 3rd place team after pool play

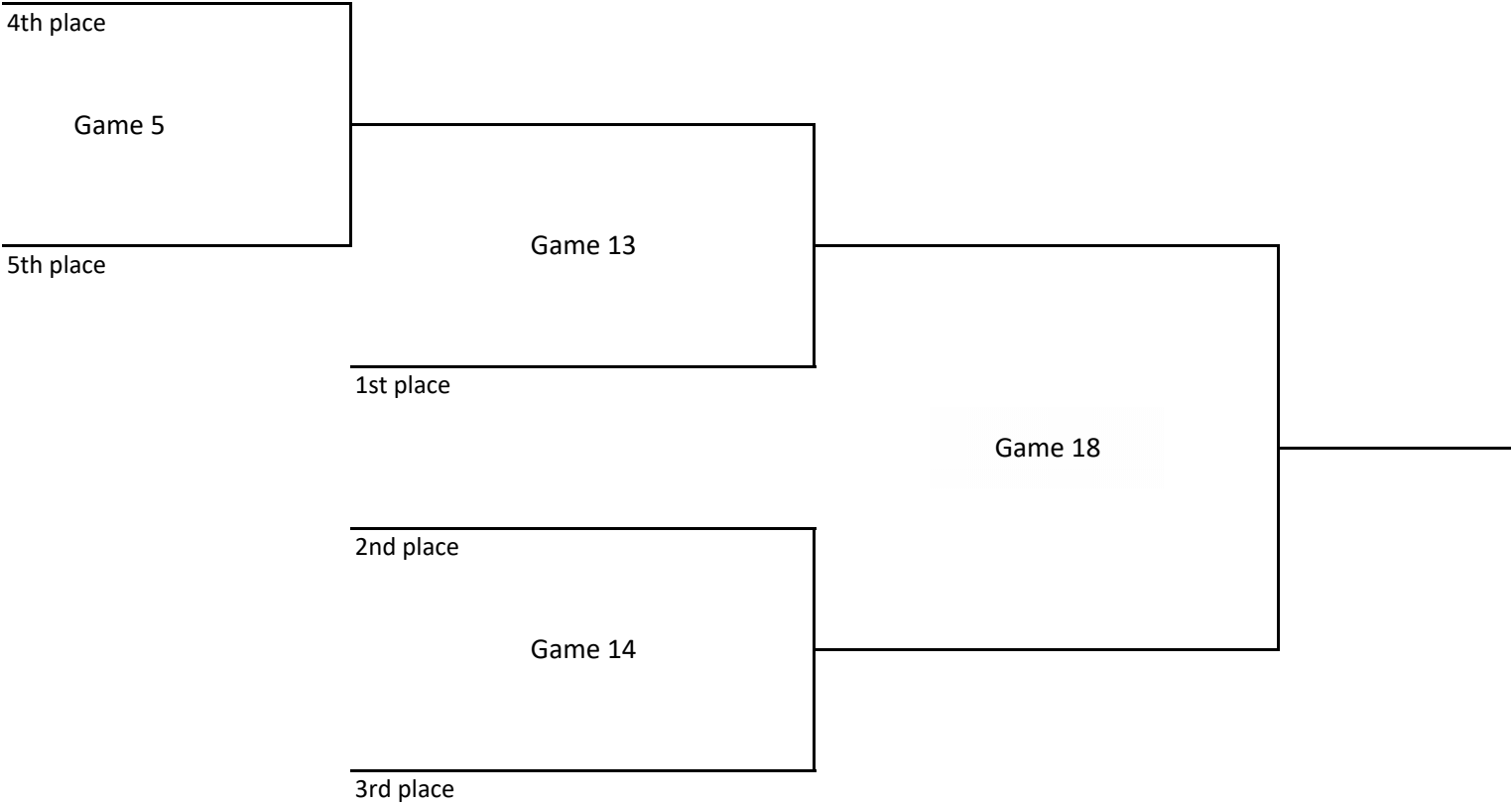
A1	
A2	
A3	

B1	
B2	
B3	



# SQUIRTS BRACKET

	S1	S2	S3	S4	S5	TOTAL	PLACE
S1	--						
S2		--					
S3			--				
S4				--			
S5					--		



# PEEWEE BRACKET

	P1a	P2a	P3a	P4a	TOTAL	PLACE
P1a	--					
P2a		--				
P3a			--			
P4a				--		

	P1b	P2b	P3b	P4b	TOTAL	PLACE
P1b	--					
P2b		--				
P3b			--			
P4b				--		

