

## **GYSA Cup Rules**

- **Check-in at Host Site of games**

- ARRIVE 30 MINUTES PRIOR TO 1st GAME TO CHECK IN.
- COACH SHALL REGISTER THEIR TEAM AT THE HOST SITE'S CHECK-IN AREA.
- 3 OFFICIAL ROSTERS WILL BE TURNED IN TO THE SITE OFFICIAL.
- PLAYER AND COACHES PASSES MUST BE PRESENTED FOR VERIFICATION.

**Failure to show up to your games will result in forfeiting the game.**

**There will be a fine of \$250 per game to your club.**

- Referee fees will be paid during check-in at the Host Site for each game to be played.
  - Each game's referee fee will be put in a separate envelope for the required number of games.
    - U8 & U10 Referee fees paid for by GYSA League
    - U12-U17 Referee fees has ½ (half) the fee paid by each team. Breakdown is below based on number of games played.
    - **DENOMINATIONS OF FEE MUST BE IN A SPECIFIED AMOUNT. THE HOST SITE WILL NOT MAKE CHANGE FOR LARGE BILLS.**

Age Group	Ref fees/game	Denomination per game		
		\$20	\$10	\$5
U12	\$55/game	2	1	1
U14	\$65/game	2	2	1
U17	\$75/game	3	1	1
		2 games played requirement		
		\$20	\$10	\$5
U12	\$55/game	4	2	2
U14	\$65/game	4	4	2
U17	\$75/game	6	2	2
		3 games played requirement		
		\$20	\$10	\$5
U12	\$55/game	6	3	3
U14	\$65/game	6	6	3
U17	\$75/game	9	3	3

- **PLAYING TIME:**

- GYSA Rule 3.4.B.7 is upheld for GYSA Cup (50% minimum playing time).
- Each PLAYER DRESSED FOR A GAME/MATCH IS REQUIRED TO PLAY a MINIMUM OF 50% PLAYING TIME.
- A coach who does not allow a child to play as PER GYSA Rule 3.4.B.7 requirements MAY BE SANCTIONED at discretion of GYSA CUP COMMITTEE up to the team being disqualified from GYSA Cup.

- **Coaches' responsibility**

- ONLY 3 ROSTERED COACHES PER TEAM ALLOWED ON SIDELINE
- Coaches are responsible for the sportsmanlike behavior of all spectators, assistant coaches, parents, team personnel and players.
- Parents must be behind the spectator retaining line or at least one yard from the touchline.
- No ONE will be behind any goal during play.
- Coaches are responsible for the behavior of their parents.
- **NO DOGS ALLOWED AT ANY HOST SITE.** Please notify your team's parents of this restriction. They will be asked to leave the complex.
- Games could be forfeited for non-compliance of the above requirements.

- NO PROTESTS OF REFEREE DECISIONS!
- NO PROTESTS OF ANY TYPE ARE ALLOWED!

- **Game Play**

- U8 Games
  - All Games played on one day.
  - Two (2) 10-minute half's
  - 2-minute half time.
  - **NO GOAL KEEPERs ALLOWED**. All players must be engaged in play and are not placed in front of the goal.
  - Participation medals are to be given out to each team player.
- U10 Games
  - Jamboree play with teams playing 2-3 games over two-day weekend.
  - All rules of the game play are same as the regular season play.
  - Participation medals are to be given out to each team player.
- U12 Games
  - Round-robin play over two-day weekend.
  - All rules of the game play are same as the regular season play.
  - Advancement to next round based on advancement chart (see below Advancement Chart).
- U14 – U17B Games
  - Round-robin play over two-day weekend.
  - All rules of the game play are same as the regular season play.
  - Advancement to next round based on advancement chart (see below Advancement Chart).
- U17G will be the top 4 teams from Regular Season play.
  - Will go straight to Semi-Finals. No group play.

- **Advancement Chart for U12 – U17**

Age Group	Round	Advancement
<b>U12 Boys</b>	Semi-Finals	4 Bracket Winners
<b>U14 Boys</b>	Semi-Finals	3 Bracket Winners + 1 Wild Card
<b>U17 Boys</b>	Semi-Finals	2 Bracket Winners + 2 Runner Up
<b>U12 Girls</b>	Semi-Finals	2 Bracket Winners + 2 Runner Up
<b>U14 Girls</b>	Semi-Finals	2 Bracket Winners + 2 Runner Up
<b>U17 Girls</b>	Semi-Finals	Top 4 Teams in Regular Season Play

- GYSA CUP COMMITTEE will notify all winners advancing from round robin through to the semi-finals.
- Game times for semi-finals and finals cannot be changed, except by the direction of GYSA Cup Committee.

- In the preliminary (ROUND ROBIN) games, tie games will stand. All games after preliminaries will be played to a win/loss.
- In the event both teams fail to appear for a scheduled game and the referee rules the field is playable, both teams shall be assessed with a 4-0 loss.
- Fifteen (15) minute grace period will be allowed from the scheduled starting time, but a game cannot begin after the grace period expires, except by mutual consent of both coaches, and with the approval of the site director.
  - If a team fails to appear after the fifteen-minute grace period, the team who does appear shall, in accordance with FIFA rules, be assessed with a win plus a 4-point score. This also applies when a team has been disqualified. Shut out points will NOT be awarded.
- Any Red Carded player ordered off the field of play by the referee shall be automatically suspended for at least the next CUP game, noted in the game report and shall be sent to the GYSA.

- **ADVANCEMENT**

**Round-robin play** will be determined by the following:

- FIRST - Game points - 6 for win, 2 for tie, and 0 for loss.
  - BONUS POINTS - 1 for shut out.
    - Forfeited games shall be scored 4-0 with no shutout points.
    - 0-0 scores do not get shut bonus points.
- If no clear winner, then:
  - SECOND - Head - to -Head result
  - THIRD - Net Goal Differential with a maximum of FOUR (4) goals per game.
  - FOURTH - Least goals scored Against
  - FIFTH - Most Goals scored For
  - SIXTH - Mini-games - will be 2 - 10-minute halves, no sudden death.
  - SEVENTH - Tie after mini games, penalty kicks per FIFA rules.

**SEMI-FINAL and FINAL GAMES**

- Game is tied at the end of regulation.
    - Two 5-minute overtime period.
  - Should score be tied at the end of the overtime periods.
    - Five (5) penalty kicks will be taken. The referee will choose the goal from which the kicks shall be taken.
    - The away captain will call the coin toss and the winner will take the first kick.
    - The penalty kicks will be taken alternately and must be taken by five (5) different players from each team.
  - Players on the field at the end of the second overtime period are the only ones eligible to participate in the penalty kicks. The goalkeeper may be substituted at any time by another player on the field.
  - If a tie exists after the (5) kicks have been taken by each team  
Penalty kicks shall be taken alternately by the remaining eligible members before any player has a second kick, in a sudden death fashion. Eligible players are defined as those players on the playing field at the end of the second overtime period.
  - The team which scores the greatest number of goals, in accordance with the above shall be declared the winner of the game.
- Teams advancing to next round play will not play teams from their play-in round. Games will be adjusted accordingly.

GYSA CUP will be under the jurisdiction of the GYSA CUP committee. This Committee reserves the right of final decision with the regard to the behavior of coaches and the completion of the games.

CUP COMMITTEE MEMBERS MAY BE CONTACTED BY COACH'S AND CLUB REPRESENTATIVE ONLY!!

CLUB COMMISSIONERS are responsible for ensuring that General Rules and Regulation / Procedures.