Travel Letter Memo of Understanding

8U-10U

 Any player registered will be given a spot on the team in a position group to be defined (see below) based on travel tryout scores. There are no cuts at these age levels. Depending on number of players, multiple teams could be approved by the board

Position Groups

- <u>Core Players</u> These players scored high/superior at the travel tryouts/combine and will be expected to attend all tourneys. These scores are done by independent raters such as varsity staff, varsity players, previous/experienced coaches without a kid in that grade level.
- Alternate Players This is often 2-4 players whom may not have made the top scores from the combine but coaches may decide to alternate attendance at selected tourneys or be first in line to attend a tourney if a core player is injured/unavailable. It is also possible for kids to play there way up to a core player or set the tone for future years to come.
- <u>Practice Players</u> These players will attend practices but are highly unlikely to attend any games/tourneys.
- <u>Waiver/Cut Players</u> Players in 11U-14U only that didn't make the team based on tryout ratings and will not be carried forward for the season. At the 11U-14U level, alternate and practice players are not guaranteed.

Notes:

- Waiver/Cut players will receive a full refund
- Alternate/Practice players that do not play in any tourneys
 - Will pay full registration and sell 5 raffle tickets to cover fundraising costs
 - You will not be required to fulfill travel tourney DIBS (\$100+ savings)
 - You are getting 1.5-3 hours of practice time per week for 12-15 weeks which is 20-40 hours of practice instruction and repetition. Velocity, CTI and other programs charge \$30-\$60/hour for like instruction (\$1200-2400) that is costing less than \$200 here.
- Injured core players will be expected to fulfill all obligations unless approve otherwise by Tourney Director/baseball board.