**GameSheets Information**

**Key Reminders**

Below are a few critical reminders to ensure games are scored and uploaded properly.

* Coaches from each team must complete their signature(s) on the roster pages.
* Referee(s) must complete the electronic signature.
* All errors must be corrected in order to lock and upload the game.
* Once the game has been “locked”, you must click the blue cloud icon to upload the game. Internet access is required to upload the game.

**Internet Requirements & Live Scoring**

Internet is not required to score the game.

Internet access is needed briefly when you are setting up the game. Once the game is loaded you can go offline and stay offline until the game is locked and ready to be uploaded. To upload the game you will need the internet again.

If reliable internet is available, Live Scoring can be used. To enable, select the live scoring mode the next time you score a game and once enabled, live updates will appear immediately on the MH website.

**Training & Help Resources:**

* All training videos are available at: <https://help.gamesheet.app/>
* [Watch Training Videos](https://help.gamesheet.app/article/29-training-videos)
* [Quick Start Guide for Scoring a Game](https://help.gamesheet.app/article/64-quick-start-scoring)
* [Scoring a Game Help Dashboard](https://help.gamesheet.app/category/65-scoring-a-game)